

Ques1 -

Pseudo code for Linear Search

```
for ( $i = 0$  to  $n$ )  
{  
    if ( $arr[i] == \text{Value}$ )  
        // element found  
}
```

Ques2 -

Void recursiveInsertion ( $int\ arr[],\ int\ n$ )

```
{  
    if ( $n <= 1$ )  
        return;  
    recursiveInsertion ( $arr,\ n-1$ );  
     $int\ nth = arr[n-1];$   
     $int\ j = n-2;$   
    while ( $j \geq 0 \ \&\& \ arr[j] > nth$ )  
    {  
         $arr[j+1] = arr[j];$   
         $j--;$   
    }  
     $arr[j+1] = nth;$   
}
```

for  $i = 1$  to  $n$

```
{  
     $key \leftarrow A[i]$   
     $j \leftarrow i-1$   
    while ( $j \geq 0 \ \&\& \ A[j] > key$ )  
    {  
         $A[j+1] \leftarrow A[j]$   
         $j \leftarrow j-1$   
    }
```

```

    }
    A[j+1] ← key

```

Ques3- Complexity of all sorting Algorithm -

	Best	Worst	Average
(a.) Selection Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$
(b.) Bubble Sort	$O(n)$	$O(n^2)$	$O(n^2)$
(c.) Insertion Sort	$O(n)$	$O(n^2)$	$O(n^2)$
(d.) Heap Sort	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$
(e.) Quick Sort	$O(n \log(n))$	$O(n^2)$	$O(n \log(n))$
(f.) Merge Sort	$O(n \log(n))$	$O(n \log(n))$	$O(n \log(n))$

Ques4-

Inplace Sorting	Stable Sorting	Online Sorting
Bubble	Merge Sort	Insertion.
Selection	Bubble	
Insertion	Insertion	
Quick Sort	Count	
Heap Sort		

Ques- Recursion Binary Search

```

int binarySearch (int arr[], int l, int r, int x)
{
    if (r >= l)
    {
        int mid = l + (r-l)/2;
        if (arr[mid] == x)
            return mid;
    }
}

```

```

    if (arr[mid] > x)
        return binarySearch(arr, l, mid-1, x);
    return binarySearch(arr, mid+1, r, x);
}
return -1;
}

```

### Iterative

```

int binarySearch [int arr[], int l, int r, int x]
{
    while (l <= r)
    {
        int m = l + (r-l)/2;
        if (arr[m] == x)
            return m;
        if (arr[m] < x)
            l = m+1;
        else
            r = m-1;
    }
    return -1;
}

```

The time complexity recursive  $\Rightarrow O(\log n)$

Binary Search -

Linear Search  $\Rightarrow O(n)$

Q6- Recurrence relation for binary search

$$T(n) = T(n/2) + 1 \text{ --- (i)}$$

$$T(n/2) = T(n/4) + 1 \text{ --- (ii)}$$

$$T(n/4) = T(n/8) + 1 \text{ --- (iii)}$$

$$\Rightarrow T(n) = T(n/4) + 1 + 1 \\ = T(n/8) + 1 + 1 + 1$$

$$\vdots \\ = T(n/2^k) + 1 \text{ (k times)}$$

$$\text{Let } 2^k = n$$

$$k = \log n$$

$$\therefore T(n) = T(n/2) + \log n$$

$$T(n) = T(1) + \log n = O(\log n)$$

Ques8- Quick Sort is the fastest general purpose sort in most practical situations, ~~as~~ is a method of choice. If stability is important and space is available, merge sort might be best.

Ques9- A pair  $(a[i], a[j])$  is said to be inversion if  $a[i] > a[j]$

$$\text{arr}[] = \{ 7, 21, 31, 8, 10, 1, 20, 6, 4, 5 \}$$

Total number of inversion are 31 using merge sort.

Ques 10 - worst case in Quick Sort :-

Ans - The worst case time complexity of a Quick Sort is  $O(n^2)$  if the <sup>picked pivot</sup> element is always an extreme (smallest or largest element)

As the given array is sorted and we pick either first or last element.

Best case in Quick Sort :-

The best case is  $O(n \log(n))$  when we will select pivot element as  $\frac{1}{2}$  mean element.

Ques 11  
Ans -

Quick Sort -

Worst case

$$T(0) = T(1) = 0 \text{ (base)}$$

$$T(n) = n + T(n-1)$$

$$T(n) = n + T(n-1)$$

$$T(n-1) = (n-1) + T(n-2)$$

$$T(n-2) = (n-2) + T(n-3)$$

$$T(n) = n + n-1 + T(n-2)$$

$$T(n) = n + n-1 + n-2 + T(n-3)$$

$$T(n) = n(k \text{ times}) - (k) + T(n-k)$$

$$\text{let } k = n$$

$$\therefore T(n) = n \times n + n + T(n-n)$$

$$= n^2 + n + T(0)$$

$$\therefore T(n) = O(n^2)$$

Best Case -

$$T(0) = T(1) = 0 \text{ (base)}$$

$$T(n) = 2T(n/2) + n \text{ --- (1)}$$

$$T(n/2) = 2T(n/4) + \frac{n}{2} \text{ --- (2)}$$

$$T(n/4) = 2T(n/8) + \frac{n}{4} \text{ --- (3)}$$

$$\therefore T(n) = 2 \left[ 2T\left(\frac{n}{4}\right) + \frac{n}{2} \right] + n$$

$$T(n) = 2 \left[ 2 \left( 2T\left(\frac{n}{8}\right) + \frac{n}{4} \right) + \frac{n}{2} \right] + n$$

$$= 4T\left[\frac{n}{2^3}\right] + n + n + n$$

⋮

$$T(n) = 2^k T\left(\frac{n}{2^k}\right) + n(k \text{ times})$$

$$\text{Let } 2^k = n$$

$$k = \log n$$

$$T(n) = \log n T\left(\frac{n}{n}\right) + n \log n$$

$$T(n) = \log n + 1 + n \log n$$

$$T(n) = \log n + n \log n$$

$$T(n) = O(n \log n)$$



## Quick Sort

1. Splitting of an array of elements is in any ratio, not necessarily divided into half.
2. Worst complexity  $O(n^2)$
3. It works well on small array.
4. It works faster than other sorting algo for small data  
eg - selection sort.
5. Internal sorting method.

## Merge Sort

In the Merge Sort an array is partitioned into just two halves.

$$O(n \log n)$$

It operates fine on any size of array.

It has consistent speed on any size of data.

Internal Sorting Method.

Qus 12  
Ans -

Stable Selection Sort -

```
for (int i = 0; i < n-1; i++)  
{  
    int min = i;  
    for (int j = i+1; j < n; j++)  
    {  
        if (a[min] > a[j])  
            min = j;  
    }  
    int key = a[min];  
    while (min > i)  
    {  
        a[min] = a[min-1];  
        min--;  
    }  
    a[i] = key;  
}
```

Ques 13  
Ans -

A better version of bubble sort, known as modified bubble sort, includes a flag that is set if an exchange is made after an entire pass over the array. If no exchange is made, then it should be clear the array is already sorted because no two elements need to be swapped in that case the end.

```
void bubble (int a[], int n)
{
    for (int i=0; i<n; i++)
    {
        int swaps = 0;
        for (int j=0; j<n-i-1; j++)
        {
            if (a[j] > a[j+1])
            {
                int t = a[j];
                a[j] = a[j+1];
                a[j+1] = t;
                swaps++;
            }
        }
        if (swaps == 0)
            break;
    }
}
```