## **DevOps**

# **Introduction to Cloud Computing**







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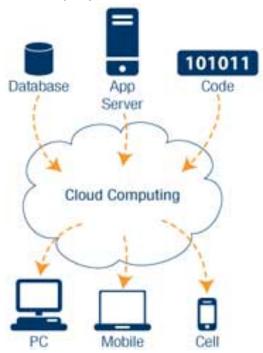




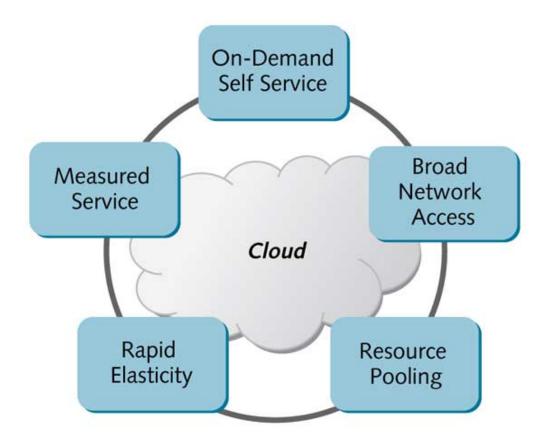
Developer - Associate

### 1. What is Cloud Computing?

Cloud computing, often referred to as simply "the cloud," is the delivery of on-demand computing resources—everything from applications to data centers—over the internet on a pay-for-use basis.

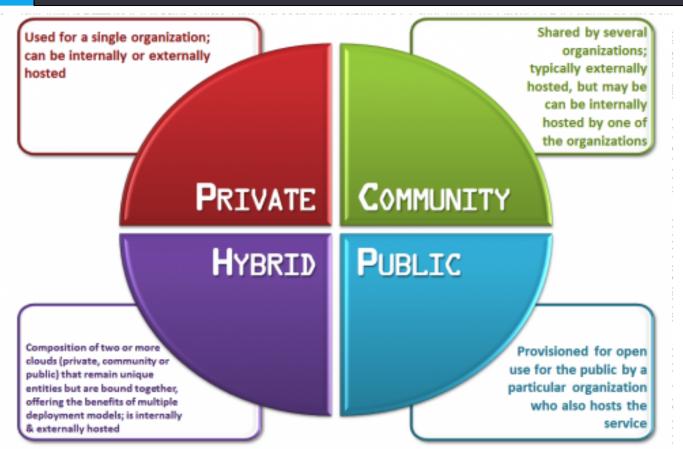


### 2. Characteristics of Cloud Computing

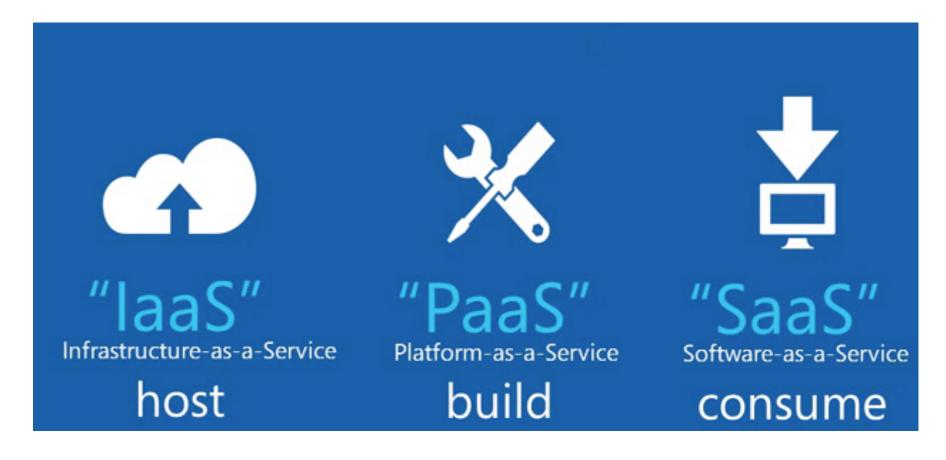


### 3. Cloud Implementation Models

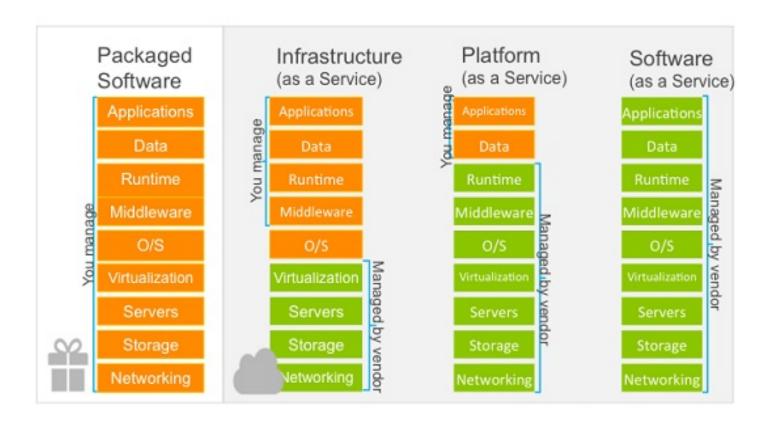
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#### 4. Cloud Service Models



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### **Cloud Service Models – Infrastructure as a Service(laaS)**



- No need to invest in your own hardware
- Infrastructure scales on demand to support dynamic workloads
- Flexible, innovative services available on demand
- Eg:- Amazon EC2, Google Compute Engine, Microsoft Azure

### **Cloud Service Models – Platform as a Service(PaaS)**



- Develop applications and get to market faster
- Deploy new web applications to the cloud in minutes
- Reduce complexity with middleware as a service
- Eg:- AWS Elastic BeanStalk, Heroku,
  Google App Engine

### **Cloud Service Models – Software as a Service(SaaS)**



- You can sign up and rapidly start using innovative business apps
- Apps and data are accessible from any connected computer
- No data is lost if your computer breaks, as data is in the cloud
- The service is able to dynamically scale to usage needs
- Eg:- Google Apps, Microsoft Office 365

### 5. Advantages of Cloud Computing

- Cost
- Speed
- Global scale
- Productivity
- Performance
- Reliability

### **6. Cloud Computing Concerns**

- Security & Privacy Concerns
- Lack of Resources/Expertise
- Cost Control Concerns

### For technical support:

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