WEIGHT OF EVIDENCE (WOE) and INFORMATION VALUE (IV)						
- Logistic regression model is one of the most commonly used statistical technique for solving binary classification problem.						
technique for solving binger classification problem.						
- The two concept - weight of evidence (WOE) and information value (IV)						
evolved from come location and the books						
James Tolling (eglession) Technique.						
VIENTI OF C. T.						
Lells The heat all and a deal would be all the second of t						
the dependent variable. Since it is evolved from credit scoring world,						
(described as a measure of the seperation of						
loan back and Pal						
Toan back and Bad customers who defaulted on loan. WOE = In [Distribution of Good] Distribution of Good > % Good customers in particular group. Distribution of Bad > % Bad customers in particular group. Postive WOE > Distribution of Good > Distribution of bad.						
Distribution of Good Distribution of Good ous tomer						
In parheular group.						
Particular shorp.						
Postive WOE -> Distribution of Good > Distribution of bad. Negative WOE -> Distribution of Good < Distribution of bad Hint -> log of a number > 1 mans possible value						
Hint > los of a land of 40 od < Distribution of bad						
Hint → log of a number > 1 means positive value. log of a number < 1 means negative value.						
of a number 1 means negative value.						
In general terms, WOE = In (% of non-events)						
Stars to Coloridate WIDE > O Fox contravous was able and data into bios.						
Steps to Calculate WOE > 1) For continuous variable, split data into bins. (2) Calculate the number of event 2 non event in each bins						
Calculate the % of events & % non event in each bills						
(% calculate WOE by taking log of division (% non event 2% event)						
(1) Calculate WOE by taking log of division (% non event 2% event) NOTE -> For Categorical variable, we do not need to split the data (19 pore step 1) Example - Range Ring Non Frest % Non Frest %						
- 0	S Even	% Non Event	Event	% Event	MOE	10
0-50 1	197	5.4%	20	5.9%	0.0952	0.0005
101-150 3	192	13.4%	39	10.1%	0.1522	0.0045
151-200 A 204-250 S	597	16.3%	51 54	15-1%	10.0474	0.0000
250-300 6	562	16.6%	22	16.0%	-0.0236	0.0003
301-350 f 351-400 8	386	10.5%	41 28	16.30/0	-0.1405	0.0022
7401 9	184	5.0%	21	6.8%	-0.2123	0.0095
Total	3662	30508	338		0	0.0234

Rules related to WOE -Deach bins should have atteast 5% of observations.

Each bins should be non-zero for both non-events and events.

WOE should be distinct for each category: Smiler group should be aggregated. 1) WOE should be monotone, is, either growing or decreasing with grouping Missing value are binned separately. How to check correct binning with WOE -The WOE should be monotonic i.e, either growing or decreasing with bins. We can plot WOE and check linearity on graph Derform WOE transformation & check with logistic regression output. Terminology related to WOE-OFine classing - Applied to all continuous variables and those discrete variable with high cardinality. This is the process of initial binning into typically between 20 and 50 fine granular To summofize create 10/20 bins for a continuous independent voriable & colculate WOE and IV of a variable (2) Coarse classing - Combine adjacent categories with similar WOE scores Usage in Model -(1) Continuous Independent variable - First create bins for that variable and then combine categories with similar woE values and replace categories with WOE values. Use WOE values rather than input values. Fg - if age => 10 then WOE-age = -0.03012 If age >= 20 then WOE-age = -0.07689 If age == NULL then WOE-age = 0.34616 2 Categorical independent variable - Combine categories with similar WOE and then create new categories of an independent variable with continuous wor values. Use wor values rather than raw categories in model, Transformed variable will be continuous variable with WOE value. It is same as any continuous value. Why combine categories with similar WOE?

This because the categories with similar WOE have almost same proportion of events and non-events. In other word, the behavior of both the cotegories is some.

Memahan Value (IV) = VE bar 301/2 magnifes IV is one of the most useful technique to salvet unjustant value in a prediative model on the basis of importance. = It help us to rank variables 2 (% of non-exents) * WOE Information Value = INFORMATION VALUE VARIABLE PREDICTIVERSESS Not useful for prediction (Not useful for models) Less than 0.02 Weak predictive power (weak relation to Good End 0.02 to 0.1 Medium predictive power (midium structure god so 0.1 to 0.3 Strong predictive power (stong recting 0.3 to 0.5 70.5 Suspicious prodictive power (creex onessis > IV increases as Bins/groups increases for an independent variable. Be careful when there are 20 bins as some bins may have very few number of events and non-events. > IV is not an ophmal feature (variable) selection method when we are building a alassification model other than binary logistic regression as conditional log odds is highly related to calculation of weight of evidence.

Produce most accumate and rebust pordictive model;

Advantage of WOE & IV

- 1) Main proched use of WOE is for encoding, where we can replace the classes with their associated value. For example, suppose in a detest we found we can replace "Male" with 0.98383 and "Female" with
- @ Another positive outcome of using WOE is to reduce the number of columns of the input used for training a model. Imagine we have a categorical variable with to different closses and we performed one-not encoding, we will end as up with 10 columns with mostly 0 as values. Using woE, closses are replaced by their associated woE values.

 (3) As for IV, it provide relationship between independent & dependent variables.

 With help of woE. & IV I've associated wo I've dependent and dependent variables.

With help of WOE & IV We can engineer meaningful features.

If target variable is continuous, WOE and IV? -> we can find WOE and IV but we need to modify the formula Modified WOE = In (% of y % observation Modified IY - E ((% of Y - % Observation) * Modified WOE) Steps -1) Split Continuous independent Variable (X) into 10 or 20 buckets (called variable 'rank'). If we have categorical independent variables we don't need to split as they are already categorized. 2) Calculate min and max of x by rank. Compute sum of target variable (Y) by rank. Lit's name it as 'Sum Y'. 3) Calculate total count & % of observation falling in each bucket of rank variable Calculate % Y which is calculated by Sum Y/ E Sum Y. WOE = In (%y /% Obs) . % Obs represent purcentage of Observation (step3) = Z ((%Y-% Obs) * WOE) Upperlimit Sum(Y) Bins N obsevation % Y = WOE-W= (Max X) (SUMY/ESOMY 10 (364) (%Y-%OL) 1 0:00 0.21 252 21.32 10% 3.7% -1.00 0.06 0.21 0.35 2, \$25.52 25 10% -0.82 4.4% 0.05 0.99 0.35 31.64 252 10% 5.A% -0.61 0.03 0.56 252 0.99 32.04 10% 5.5% 0.03 -0.51 32.49 254 10/0 0.66 0.03 0.56 5.6% -0.58 252 10% 95.49 0.76 0.01 7.8% 0.66 -0.24 10% 254 61.30 0.87 0.00 0.76 10.6% 0.06 10% 253 86.42 0.97 0.40 14.9% 0.02 0.87 10% 109,52 253 0.06 0.63 18.9% 4.14 0.97 0.11 0.85 10% 254 1.98 134.93 23.2% 0.38 Work flow of WOE > TRANSFORMATION > Score -> Validate -> Su -> WOE -Fine Selected Vanable Dummy variable.