

B-Tree Insertion::

insert (int k)

if (root is NULL)

root = new node (t);

root → keys[0] = k

root → n = 1;

else

if (root → n == 2 \* t - 1)

s = new Node(t);

s → c[0] = root;

s → splitchild (0, root);

i = 0

if (s → keys[i] &lt; k)

i++;

s → c[i] → insertNonFull(k)

root = s

else

root → insertNonFull(k)

Node insertNonFull (int k)

i = n - 1

if (leaf is true)

while (i &gt;= 0 &amp;&amp; keys[i] &gt; k)

do keys[i+1] = keys[i]

i--;

keys[i+1] = k

n = n + 1

```

class Node {
    int *keys;
    int t;
    Node **c;
    int n;
    bool leaf;
}

```

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else
    while (i >= 0 && key[i] > k)
        do i--
    if (C[i+1] → n == 2 * t - 1)
        splitchild(i+1, C[i+1]);
        if (keys[i+1] < k)
            i++
    C[i+1] → insertNonFull(k)

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Node splitchild (int i, Node *y)
{
    z = new Node (y → t)
    z → n = t - 1
    for (int j = 0; j < t - 1; j++)
        z → key[j] = y → keys[j+t]
    if (y → leaf is false)
        for (int j = 0; j < t; j++)
            z → C[j] = y → C[j+t]

    y → n = t - 1
    for (j = n; j >= i + 1; j--)
        C[j+1] = C[j]

    C[i+1] = z
    for (j = n - 1; j >= i; j--)
        keys[j+1] = keys[j]
    key[i] = y → keys[t-1]
    n = n + 1
}

```

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