Dictionary using Hoshgraph: void insert Item (int key):

index = hashFunction (key); table [index].push-back(key);

int hashFunction (int a) return or 7.51ZE

void deleteltem (int key)

index = hashFunction(key);

list < int> :: iterator is

for ( i = table[index].begin(); i]=table[Index].end(); i++)
if (\*i == key)

break!

if (i!= table [index].end())
table [index].erase(i);

void displayHash()

for (inti=0 ; i< SIZE ; i++)

cout<<1;

for (auto x: toble[i])

cout << DC :