

Quorum Meeting - 1

(26/09/2024)

Agenda

1. Recent Revisions made to the club

- Review recent updates and revisions made to the club's structure, policies, and initiatives, including any changes in leadership roles and operational processes.
 - The primary focus of this section will be gathering member feedback on these changes.
 - Encourage open discussion to ensure that the needs and expectations of members are met and to explore any suggestions for further improvement.
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2. Implementing projects

- Discuss the implementation current and upcoming projects.
 - Prioritize setting clear objectives, assigning responsibilities, optimal resource allocation and timelines.
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3. Exploring Alternatives to the 30 Days of Code

- Encouraging input from members on new initiatives to replace 30Doc.
 - Brainstorm creative ideas that align with our club's mission.
 - We will discuss potential themes, goals, and how to best implement a fresh and impactful initiative.
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Meeting Notes (9:30 PM - 11:17 PM)

1. Termination of Teaching Sessions

Feedback:

- Members have difficulty recalling what was done in previous sessions.
- Members are not responding or completing tasks quickly enough.

Revisions:

- The club will shift its focus to innovation, pushing members to increase the standard of the club.
 - Leads will be responsible for announcing projects to members and deciding who is suitable for each task.
 - A 60-day plan has been implemented for transitioning members.
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2. Introduction of SWRP

- "The Sceptix Club" will now be developed as a brand with a presence on platforms like WhatsApp and Discord.
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3. Quorum Discussion

- All projects will span over a minimum of 3 months.
 - Leads will assign projects and oversee their completion.
 - A significant project called "Zora" was discussed in detail.
 - Members can opt to work on projects outside their specific domain.
 - Joshua will redirect project ideas to the appropriate leads.
 - Members can work on only one project at a time.
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4. **Upcoming Projects

Web Team

- A Leetcode-like website will be developed where members can submit code for review by admins.
- A centralized dashboard will be created for all club members.

App Team

- **HTF and CISF App**
- Upcoming projects are under discussion.
- Building a Notion-like app for members of the club.

Media Team

- Develop a 5-10 minute animated short. The project will start with writing the plot, which will then be divided among members.

- Vyasa suggested a new series where member's dreams are turned into animated videos.

Game Dev Team

- The team will focus on rebuilding the game "Nocturne," introducing multiple levels and better design, incorporating both 2D and 3D art and modeling.

AI Team

- The AI team will take on the year-long project "Zora".
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5. 30 Days of Code (30DoC)

Suggestions for Improvement

- Members will be divided into smaller groups for better supervision.
- There is a strong preference for conducting tasks offline, with suggestions to hold weekend challenges offline for those who complete the week's online problems.
- Adding timers to increase difficulty and handwriting questions to prevent copying.
- Proposals were made to use classrooms for offline monitoring of solutions.
- Introducing a system like Nibbler Program with weekly targets.
- Pranavv suggested organizing a premiere hackathon event.
- Anish's idea was to make the coding problems harder and send them as handwritten images to discourage cheating. Additionally, block AI sites on the college Wi-Fi. There's also a suggestion to combine aptitude and coding tests, where the result of one leads to the next challenge, similar to an ARG.

****Additional notes**

- The Extended Council has been dissolved, and discussions will now take place in each lead's respective group.
 - There will be no reports for AdHoc meetings.
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