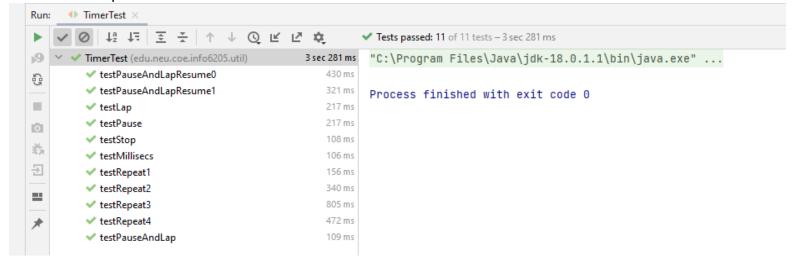
# Program Structures and Algorithms Assignment-3

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**Task-1**: You are to implement three (3) methods (repeat, getClock, and toMillisecs) of a class called Timer. Please see the skeleton class that is created in the repository. Timer is invoked from a class called Benchmark\_Timer which implements the Benchmark interface. Don't forget to check your implementation by running the unit tests in BenchmarkTest and TimerTest. If you have trouble with the exact timings in the unit tests, it's quite OK (in this assignment only) to change parameters until the tests run. Different machine architectures will result in different behavior.

### **Output:**

### TimerTest Output:



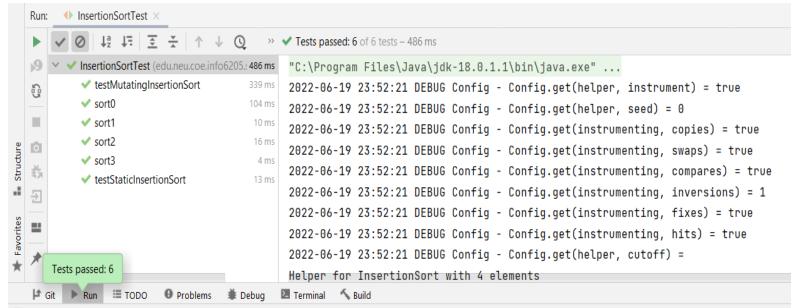
#### BenchmarkTest Output:



**Task-2:** Implement *InsertionSort* (in the *InsertionSort* class) by simply looking up the insertion code used by *Arrays.sort*. If you have the *instrument* = *true* setting in *test/resources/config.ini*, then you will need to use the *helper* methods for comparing and swapping (so that they properly count the number of swaps/compares). The easiest is to use the *helper.swapStableConditional* method, continuing if it returns true, otherwise breaking the loop. Alternatively, if you are not using instrumenting, then you can write (or copy) your own compare/swap code. Either way, you must run the unit tests in *InsertionSortTest*.

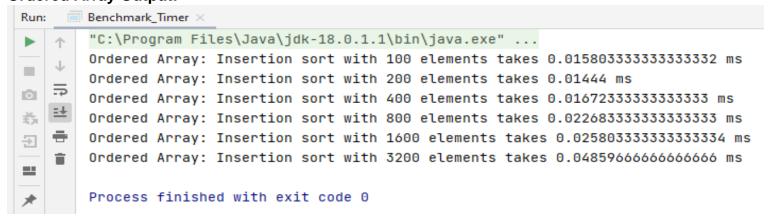
### **Output:**

InsertionSortTest

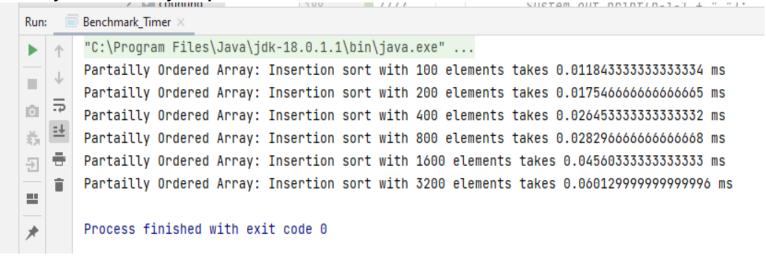


**Task-3:** Implement a main program (or you could do it via your own unit tests) to actually run the following benchmarks: measure the running times of this sort, using four different initial array ordering situations: random, ordered, partially-ordered and reverse-ordered. I suggest that your arrays to be sorted are of type *Integer*. Use the doubling method for choosing *n* and test for at least five values of *n*. Draw any conclusions from your observations regarding the order of growth.

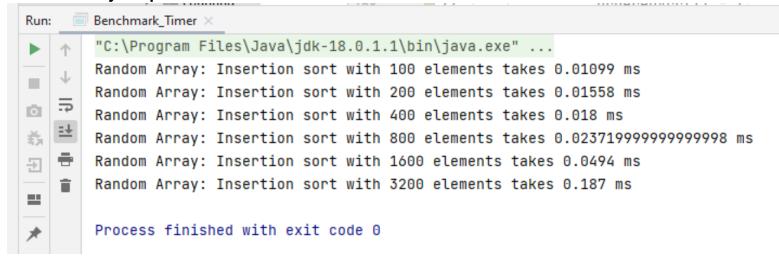
### **Ordered Array Output:**



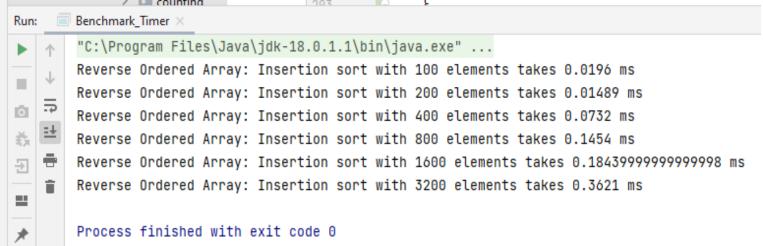
# Partially Ordered Array Output:



### **Random Array Output:**



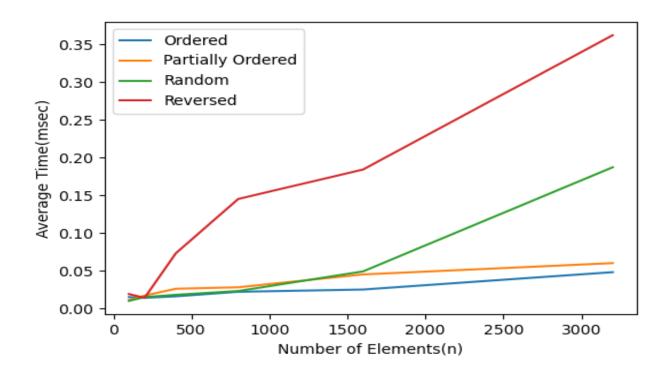
**Revese Ordered Array Output:** 



## **Comparison Table:**

N	Ordered Array	Partially Ordered	Random Array	Reversed
		Array		Array
100	0.015	0.011	0.010	0.019
200	0.014	0.017	0.015	0.014
400	0.016	0.026	0.018	0.073
800	0.022	0.028	0.023	0.145
1600	0.025	0.045	0.049	0.184
3200	0.048	0.060	0.187	0.362

### **Comparison Graph:**



### **Conclusion:**

From the above graph and analysis, we observe that the order of time taken by each different arrangement of elements in an array is -

Ordered array < partially ordered array < random array < reversed array