

```
; Q 5>
; a> Arrange a set of given numbers in ascending order using bubble
; sort algorithm
```

```
SW      2000h                ; Signed Array A[]
        [2000h]      =      00006h      ; A.length = 6
        [2002h]      =      0FFFFh      ; A[0] = -1
        [2004h]      =      00003h      ; A[1] = 3
        [2006h]      =      0FFFDh      ; A[2] = -3
        [2008h]      =      0FFFEh      ; A[3] = -2
        [200Ah]      =      00002h      ; A[4] = 2
        [200Ch]      =      00001h      ; A[5] = 1
        .
```

A

```
1000h
mov     bx, 2000h
mov     cx, [bx]
dec     cx
add     bx, 2
mov     si, 0
loop_pri:
cmp     si, cx
jae     loop_pri_end
mov     di, cx
loop_sec:
cmp     di, si
jbe     loop_sec_end
shl     di, 1
mov     ax, [bx + di]
cmp     ax, [bx + di - 2]
jge     dont_swap
xchg    ax, [bx + di - 2]
mov     [bx + di], ax
dont_swap:
shr     di, 1
dec     di
jmp     loop_sec
loop_sec_end:
inc     si
jmp     loop_pri
loop_pri_end:
hlt
```

```
GO      1000h
INT                                ;(try '.' here)
```

```
SW      2002h                ; ans = 0FFFDh => A[0] = -3
SW      2004h                ; ans = 0FFFEh => A[1] = -2
SW      2006h                ; ans = 0FFFFh => A[2] = -1
SW      2008h                ; ans = 00001h => A[3] = 1
SW      200Ah                ; ans = 00002h => A[4] = 2
SW      200Ch                ; ans = 00003h => A[5] = 3
```

```

; b> Arrange a set of given numbers in ascending order using stack
SW      2000h                ; Signed Array A[]
        [2000h]      =      00006h      ; A.length = 6
        [2002h]      =      0FFFFh      ; A[0] = -1
        [2004h]      =      00003h      ; A[1] = 3
        [2006h]      =      0FFFDh      ; A[2] = -3
        [2008h]      =      0FFFEh      ; A[3] = -2
        [200Ah]      =      00002h      ; A[4] = 2
        [200Ch]      =      00001h      ; A[5] = 1

```

A

```

1000h
mov     bx, 2000h
mov     cx, [bx]
dec     cx
add     bx, 2
mov     si, 0
loop_pri:
cmp     si, cx
jae     loop_pri_end
mov     di, cx
loop_sec:
cmp     di, si
jbe     loop_sec_end
shl     di, 1
mov     ax, [bx + di]
cmp     ax, [bx + di - 2]
jle     dont_swap
xchg    ax, [bx + di - 2]
mov     [bx + di], ax
dont_swap:
shr     di, 1
dec     di
jmp     loop_sec
loop_sec_end:
inc     si
jmp     loop_pri
loop_pri_end:
mov     si, 0
loop_ter_1:
shl     si, 1
push    [bx + si]
shr     si, 1
inc     si
cmp     si, cx
jle     loop_ter_1
mov     si, 0
loop_ter_2:

```

```

shl     si, 1
pop     [bx + si]
shr     si, 1
inc     si
cmp     si, cx
jle     loop_ter_2
hlt

```

.

```

GO      1000h
INT                                ;(try '.' here)

```

```

SW      2002h                      ; ans = 0FFFDh => A[0] = -3
SW      2004h                      ; ans = 0FFFEh => A[1] = -2
SW      2006h                      ; ans = 0FFFFh => A[2] = -1
SW      2008h                      ; ans = 00001h => A[3] = 1
SW      200Ah                      ; ans = 00002h => A[4] = 2
SW      200Ch                      ; ans = 00003h => A[5] = 3

```

.

; c> Determine the bit positions containing '1' in a 16bit number

```

SW      2000h
      [2000h]    = 1249h          ; 16bit number => 0001001001001001b
      [2002h]    = 2004h          ; Address to Bit Position Array B[]

```

.

A

```

1000h
mov     ax, [2000h]
mov     di, [2002h]
mov     cx, 0000h
mov     dx, 0000h
add     di, 0002h
loop_label:
test    ax, 0001h
jz      bit_is_0
mov     [di], dx
add     di, 0002h
inc     cx
bit_is_0:
inc     dx
shr     ax, 1
jnz     loop_label
mov     di, [2002h]
mov     [di], cx
hlt

```

.

```

GO      1000h
INT                                ;(try '.' here)

```

```
SW      2004h      ; ans = 0005h => B.length = 5
SW      2006h      ; ans = 0000h => b0
SW      2008h      ; ans = 0003h => b3
SW      200Ah      ; ans = 0006h => b6
SW      200Ch      ; ans = 0009h => b9
SW      200Eh      ; ans = 000Ch => b12
.
```