

```

; Q 5>
; a> Split a given array of 8bit numbers into two different
; arrays containing odd and even numbers
SU      4300h
        [4300h]    =    10h        ; addr. of Odd Array
        [4301h]    =    43h        ;
        [4302h]    =    20h        ; addr. of Even Array
        [4303h]    =    43h        ;
        [4304h]    =    05h        ; A.length = 5
        [4305h]    =    01h        ; A[0] = 1
        [4306h]    =    02h        ; A[1] = 2
        [4307h]    =    03h        ; A[2] = 3
        [4308h]    =    04h        ; A[3] = 4
        [4309h]    =    05h        ; A[4] = 5
        .

```

```

A
ORG 4200h
    lda     4304h
    mov     b, a
    push    b
    lhld    4300h
    push    h
    pop     b
    lhld    4302h
    push    h
    pop     d
    lxi     h, 4305h
main_loop:
    mov     a, M
    ani     1
    jz      is_even
    mov     a, M
    stax    b
    inc     b
    jmp     is_common
is_even:
    mov     a, M
    stax    d
    inc     d
is_common:
    inc     h
    lda     4304h
    dcr     a
    sta     4304h
    jnz     main_loop
    pop     b
    mov     a, b
    sta     4304h
    hlt
    .

```

```

G      4200h

```

```
INT                                ; (try '.' here)
```

```
SU      4310h
[4310h]  -> 01h      ; Odd[0] = 1
[4311h]  -> 03h      ; Odd[1] = 3
[4312h]  -> 05h      ; Odd[2] = 5
SU      4320h
[4320h]  -> 02h      ; Even[0] = 2
[4321h]  -> 04h      ; Even[1] = 4
.
```

```
; b> Split a given array of 8bit numbers into two different
; arrays containing odd and even elements
```

```
SU      4300h
[4300h]  = 10h      ; addr. of Odd Array
[4301h]  = 43h      ;
[4302h]  = 20h      ; addr. of Even Array
[4303h]  = 43h      ;
[4304h]  = 05h      ; A.length = 5
[4305h]  = 02h      ; A[0] = 2
[4306h]  = 04h      ; A[1] = 4
[4307h]  = 06h      ; A[2] = 6
[4308h]  = 08h      ; A[3] = 8
[4309h]  = 0Ah      ; A[4] = 10
.
```

```
A
ORG 4200h
lda      4304h
mov      b, a
push     b
lhld     4300h
push     h
pop      b
lhld     4302h
push     h
pop      d
lxi      h, 4305h
main_loop:
mov      a, M
stax     b
inx      b
inx      h
lda      4304h
dcr      a
sta      4304h
jz       main_end
mov      a, M
stax     d
inx      d
```

```

inx    h
lda    4304h
dcr    a
sta    4304h
jnz    main_loop
main_end:
pop    b
mov    a, b
sta    4304h
hlt
.
```

```

G      4200h
INT                                ; (try '.' here)
```

```

SU      4310h
[4310h] -> 02h      ; Odd[0] = 2
[4311h] -> 06h      ; Odd[1] = 6
[4312h] -> 0Ah      ; Odd[2] = 10
SU      4320h
[4320h] -> 04h      ; Even[0] = 4
[4321h] -> 08h      ; Even[1] = 8
.
```

```

;  c>  Move the content of a block of memory to another
;  memory location using stack pointer
```

```

SU      4300h
[4300h] = 10h      ; addr. of Dest Block
[4301h] = 43h      ;
[4302h] = 05h      ; Src.length = 5
[4303h] = 02h      ; Src[0] = 1
[4304h] = 04h      ; Src[1] = 2
[4305h] = 06h      ; Src[2] = 3
[4306h] = 08h      ; Src[3] = 4
[4307h] = 0Ah      ; Src[4] = 5
.
```

```

A
ORG 4200h
lhld   4300h
lda    4302h
add    l
mov    l, a
mov    a, h
aci    0
mov    h, a
sphl
lxi    h, 4302h
mov    c, M
mov    a, c
```

```
add    1
mov    1, a
mov    a, h
aci    0
mov    h, a
move_loop:
mov    b, M
dcx    h
push   b
inx    sp
dcr    c
jnz    move_loop
hlt

.

G      4200h
INT                                ; (try '.' here)

SU     4310h
[4310h]    -> 01h      ; Dest[0] = 1
[4311h]    -> 02h      ; Dest[1] = 2
[4312h]    -> 03h      ; Dest[2] = 3
[4313h]    -> 04h      ; Dest[0] = 4
[4314h]    -> 05h      ; Dest[1] = 5

.
```