VICTORIA VR

VICTORIA VR in a Nutshell

VICTORIA VR is the first Massively Multiplayer Online Open World Game with photorealistic graphics in virtual reality. **VICTORIA VR** is a blockchain based world built and owned by its users. It is also a universal platform for all virtual realities, games and decentralized applications, collectively creating a metaverse – a shared virtual realm where people are free to do absolutely anything.

A Never-Ending Motivating Economy

In **VICTORIA VR**, users are rewarded for their activity in VR, and stakers are rewarded directly from active users. You can buy land and create anything you can imagine, even your own world or portal to connect to an already existing one. Everything can be connected to the real world or to the blockchain. Play games, complete quests, trade goods, obtain unique assets or even create your own world. Create anything or explore the world full of adventures and user content. Get rewarded for everything you do!

Key Benefits

The Graphics
The first photorealistic graphics in virtual reality rendered by the latest Unreal Engine. All textures are made using real-life photos.

Special Effects
Solution to create the best special effects in virtual reality that hasn't been possible ever before.

The Quests System
The Quests System motivates users to come back every day and win epic rewards.

Unique Staking
Stakers are rewarded directly based on the active users' activity and get their rewards regularly (min. reward is 18% p.a.). Stakers can even use their stake as collateral to buy VR Land.

The Server Solution
VICTORIA VR has a unique scalable solution to host practically any number of users online at the same time!

Earnings in VR
Users earn tokens and unique assets for their activity in Virtual Reality.

Decentralization
The whole world is decentralized and governed by the community.

The Algorithmization
The Quests System is fully algorithmical, so everyone can create a quest and the world of **VICTORIA VR** can live on its own without the original creators.
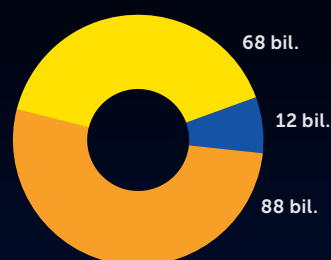
The Team

The **VICTORIA VR** team consists of the best VR developers, server experts, 3D modelers and game developers who already achieved a lot of success and won international game development competitions before joining **VICTORIA VR**. The team also cooperates with the best game development universities in the Czech Republic, a country famous for some of the best game developers in the world.
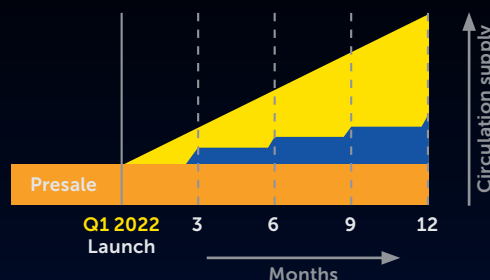
Partners and Technologies We Use

ALIENWARE · blender · DISCORD · ESCAPE TO NATURE – marine wildlife conservation project · intel · KHRONOS GROUP · NVIDIA · oculus · ROKOKO · UNREAL ENGINE · WM

Token Distribution

- 68 bil.
- 12 bil.
- 88 bil.

- 🟠 Presale
- 🟡 VR's Rewards Pool
- 🔵 Team

Presale

Q1 2022 Launch   3   6   9   12

Months

Circulation supply

The unsold tokens will be locked in the Rewards Pool (82%) and the rest will go to DEX (18%). Total supply: 168 billion.

Token Specialties

- Protocol governance
- Gameplay money
- Unique staking rewards
- Airdrops from platform profits
- Collateraral backing for VR Lands
- Deflationary locking token economics

More info at our website or Discord server:

https://discord.gg/victoriavr