



Nicolas TANDÉ  
1985 – 38 years old  
French  
Driving licence



10 RUE DU 14 JUILLET  
94270 LE KREMLIN-BICÊTRE  
FRANCE



nicolas.tande@linkea.org



<https://www.nittch.fr>

## Senior Software Developer

*C++ expert – Agility*

I'm looking for a job which could merge creativity and innovation into production realities. In my opinion, Agility is a solution for this problem, forcing us to introspect and adapt our plans continuously, blending research and development at every cycle. Regarding teamwork, it's a key element especially with enthusiasts from different specialities. I have a good general knowledge in computer sciences (software development, operating systems, infrastructures, network...) and I'm easily interested in any new challenge.

## Professional Experiences

- since 2024* **Thales LAS AMS** ✈
- C / C++ Expert Software Developer
    - › TopSky ATC Air Traffic Control solution
    - › Datalink Component
- 2016 – 2023* **DxO Labs** 📷
- Technical lead Correction Engine
    - › Technical referent (about 10 persons) about various topics (design, quality, performances)
    - › Manager of 5 persons, including new hires
    - › Technical advices to Product Owner : risk evaluation, feasibility studies
    - › Technical advices to Quality Assurance : test pyramids, agility, repeatability, exploratory testing
- 2014 – 2023*
- C++ / Python software developer
    - › Developping image correction engine, used in all DxO products
    - › Agile environment / SCRUM (introspection, looking for feedbacks)
    - › Modern C++ (C++17, CMake, Visual Studio, Xcode) and Python
    - › Design : C++ expert, non ambiguous APIs, working with legacy code, code reviews, knowledge sharing
    - › Quality : Continuous Integration, tests, processes repeatability
    - › Performances : engine and image processing algorithms, multithreading, benchmarks
- 2009 – 2014* **Eikeo** 🖥
- C / C++ / Linux software developer
    - › C++ development (video and data network transport middleware)
    - › Embedded C development (FreeRTOS), C++ development (eCosPro, Linux) : I<sup>2</sup>C, SPI, GPIO...
    - › Linux embedded integration (OpenWRT / OpenEmbedded)
    - › Linux system and network administrator
- 2008 – 2009* **Mobile Devices Ingenierie** 🚗
- Java / C++ development

## Studies

- 2003 – 2008* **ÉPITA : School of Engineering and Computer Science** 🎓
- Engineering degree
    - › Specialization : Real Time Systems
    - › With high honours

## Personal Experiences

- since 2020*
- Les Eiders Implacables ✈️
    - Technical team
      - › Bibliographic studies about DCS World flight simulator (community, wikis...)
      - › Thematic training sessions organization to progress together in flight simulation
      - › Website creation (Hugo, Markdown, Javascript)
- since 2015*
- Association Cumulogranite ☁️
    - Technical team
      - › 7 nodes (Ubuntu) cluster setup
      - › Configuration management (SaltStack, Git)
      - › VPN Overlay between nodes (OpenVPN + Wireguard backup via Bird / OSPF)
      - › Mails management (postfix, dovecot, amavis, sympa) in Master / Master High Availability (HA)
      - › Highly Available web hosting (HA) (nginx, HAproxy, mariadb+Galera cluster, PHP)
      - › Security (DNSSEC, OpenSSL x509, Backups)
      - › Supervising and monitoring (Icinga with Nagios probes, Python scripting)
- 2011 – 2014*
- Association Franciliens.net 📡
    - Technical team
      - › DSL lines management (L2TP, Freeradius)
      - › VPN service prototyping (OpenBSD, OpenVPN)
      - › Mails (OpenBSD, postfix)
    - Treasurer (1 year)
      - › Invoices (ERP Dolibarr, scripting)

## Hobbies and interests

- since 2023*
- Digital hobbies 🖥️
    - Creating a blog (<https://www.nittch.fr>) to document my hobbies
    - Virtual Reality and immersive technologies
      - › Social virtual reality (VRChat)
      - › Passionate about virtual visits and musical experiences
      - › Conception in Unity / Blender / Photoshop
- since 2020*
- Simulation
    - › Flight simulation (DCS World)
    - › Racing simulation (Automobilista 2)
  - Home simulation cockpit creation
    - › Aluminium profiles, 3D printing, electronic
    - › Haptic and immersive feedbacks
    - › Conception in Fusion 360
- since 1998*
- Interests 📖
    - Computer Sciences
      - › Operating Systems
      - › System and network administration
      - › Video games
    - Others
      - › Aeronautics
      - › Motorbikes
      - › Photography