

My Experience

Monday, December 24, 2012

Segment Trees and lazy propagation

In this topic i will explain a very interesting data structure that can be used to solve a specific set of problems. I will start by explaining its definition and the proceeding with an example problem to solve with it.

Table of contents:

- What is segment trees?
- Order of growth of segment trees operations
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What is segment trees?

Segment Trees is a Tree data structure for storing intervals, or segments, It allows querying which of the stored segments contain a given point. It is, in principle, a static structure; that is, its content cannot be modified once the structure is built. It only uses $O(N \lg(N))$ storage.

A segment trees has only three operations: `build_tree`, `update_tree`, `query_tree`.

Building tree: To init the tree segments or intervals values

Update tree: To update value of an interval or segment

Query tree: To retrieve the value of an interval or segment

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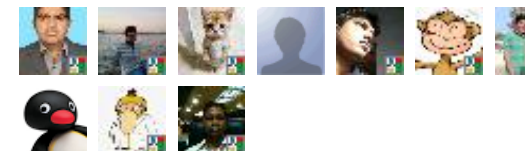


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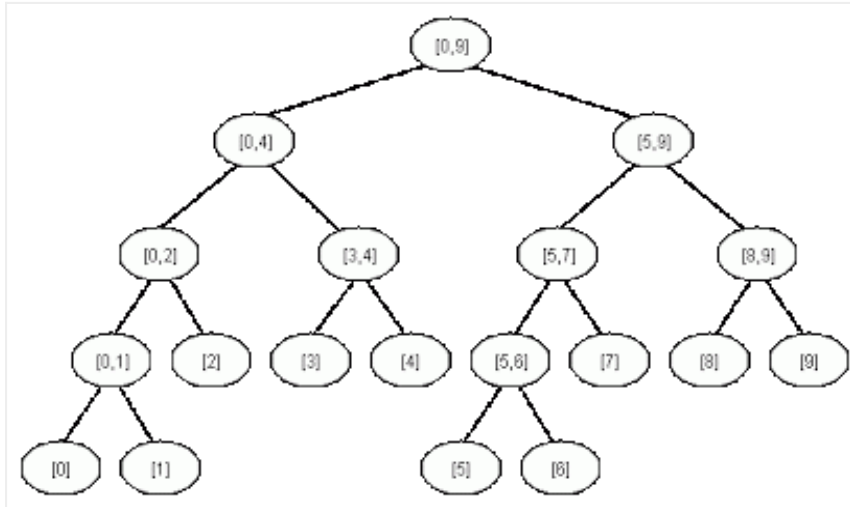
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Example Segment Tree:

- The first node will hold the information for the interval $[i, j]$
- If $i < j$ the left and right son will hold the information for the intervals $[i, (i+j)/2]$ and $[(i+j)/2+1, j]$

Notice that the height of a segment tree for an interval with N elements is $\lceil \log N \rceil + 1$. Here is how a segment tree for the interval $[0, 9]$ would look like:



Order of growth of segment trees operations

- **build_tree:** $O(N \lg(N))$
- **update_tree:** $O(\lg(N + k))$
- **query_tree:** $O(\lg(N + k))$

K = Number of retrieved intervals or segments

Show me your code

```
1  /**
2   * In this code we have a very large array called arr, and very large set of
3   * Operation #1: Increment the elements within range [i, j] with value val
4   * Operation #2: Get max element within range [i, j]
5   * Build tree: build_tree(1, 0, N-1)
6   * Update tree: update_tree(1, 0, N-1, i, j, value)
7   * Query tree: query_tree(1, 0, N-1, i, j)
8   */
9
```

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About Me

 **Hussein El-Sayed**

Cairo, Egypt

Software engineer at Vodafone international services, topcoder handle is husseincoder

[View my complete profile](#)

```

10 #include<iostream>
11 #include<algorithm>
12 using namespace std;
13
14 #include<string.h>
15 #include<math.h>
16
17 #define N 20
18 #define MAX (1+(1<<6)) // Why? :D
19 #define inf 0x7fffffff
20
21 int arr[N];
22 int tree[MAX];
23
24 /**
25  * Build and init tree
26  */
27 void build_tree(int node, int a, int b) {
28     if(a > b) return; // Out of range
29
30     if(a == b) { // Leaf node
31         tree[node] = arr[a]; // Init value
32         return;
33     }
34
35     build_tree(node*2, a, (a+b)/2); // Init left child
36     build_tree(node*2+1, 1+(a+b)/2, b); // Init right child
37
38     tree[node] = max(tree[node*2], tree[node*2+1]); // Init root value
39 }
40
41 /**
42  * Increment elements within range [i, j] with value value
43  */
44 void update_tree(int node, int a, int b, int i, int j, int value) {
45
46     if(a > b || a > j || b < i) // Current segment is not within range [i, j]
47         return;
48
49     if(a == b) { // Leaf node
50         tree[node] += value;
51         return;
52     }
53
54     update_tree(node*2, a, (a+b)/2, i, j, value); // Updating left child

```

```

55     update_tree(1+node*2, 1+(a+b)/2, b, i, j, value); // Updating right child
56
57     tree[node] = max(tree[node*2], tree[node*2+1]); // Updating root with max
58 }
59
60 /**
61  * Query tree to get max element value within range [i, j]
62  */
63 int query_tree(int node, int a, int b, int i, int j) {
64
65     if(a > b || a > j || b < i) return -inf; // Out of range
66
67     if(a >= i && b <= j) // Current segment is totally within range [i, j]
68         return tree[node];
69
70     int q1 = query_tree(node*2, a, (a+b)/2, i, j); // Query left child
71     int q2 = query_tree(1+node*2, 1+(a+b)/2, b, i, j); // Query right child
72
73     int res = max(q1, q2); // Return final result
74
75     return res;
76 }
77
78 int main() {
79     for(int i = 0; i < N; i++) arr[i] = 1;
80
81     build_tree(1, 0, N-1);
82
83     update_tree(1, 0, N-1, 0, 6, 5); // Increment range [0, 6] by 5
84     update_tree(1, 0, N-1, 7, 10, 12); // Increment range [7, 10] by 12
85     update_tree(1, 0, N-1, 10, N-1, 100); // Increment range [10, N-1] by 100
86
87     cout << query_tree(1, 0, N-1, 0, N-1) << endl; // Get max element in
88 }

```

segment_tree.cpp hosted with [by GitHub](#)

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Lazy Propagation

Sometimes a segment tree operation wouldn't survive if the problem constraints is too large, here it come lazy propagation along with the segment tree.

In the current version when we update a range, we branch its childs even if the segment is covered

within range. In the lazy version we only mark its child that it needs to be updated and update it when needed.

Note: Read my solution for problem [Can you answer these queries I](#) in this [article](#).

```
1  /**
2   * In this code we have a very large array called arr, and very large set of
3   * Operation #1: Increment the elements within range [i, j] with value val
4   * Operation #2: Get max element within range [i, j]
5   * Build tree: build_tree(1, 0, N-1)
6   * Update tree: update_tree(1, 0, N-1, i, j, value)
7   * Query tree: query_tree(1, 0, N-1, i, j)
8   */
9
10 #include<iostream>
11 #include<algorithm>
12 using namespace std;
13
14 #include<string.h>
15 #include<math.h>
16
17 #define N 20
18 #define MAX (1+(1<<6)) // Why? :D
19 #define inf 0x7fffffff
20
21 int arr[N];
22 int tree[MAX];
23 int lazy[MAX];
24
25 /**
26  * Build and init tree
27  */
28 void build_tree(int node, int a, int b) {
29     if(a > b) return; // Out of range
30
31     if(a == b) { // Leaf node
32         tree[node] = arr[a]; // Init value
33         return;
34     }
35
36     build_tree(node*2, a, (a+b)/2); // Init left child
37     build_tree(node*2+1, 1+(a+b)/2, b); // Init right child
38
39     tree[node] = max(tree[node*2], tree[node*2+1]); // Init root value
```

```

40 }
41
42 /**
43  * Increment elements within range [i, j] with value value
44  */
45 void update_tree(int node, int a, int b, int i, int j, int value) {
46
47     if(lazy[node] != 0) { // This node needs to be updated
48         tree[node] += lazy[node]; // Update it
49
50         if(a != b) {
51             lazy[node*2] += lazy[node]; // Mark child as lazy
52             lazy[node*2+1] += lazy[node]; // Mark child as lazy
53         }
54
55         lazy[node] = 0; // Reset it
56     }
57
58     if(a > b || a > j || b < i) // Current segment is not within range
59         return;
60
61     if(a >= i && b <= j) { // Segment is fully within range
62         tree[node] += value;
63
64         if(a != b) { // Not leaf node
65             lazy[node*2] += value;
66             lazy[node*2+1] += value;
67         }
68
69         return;
70     }
71
72     update_tree(node*2, a, (a+b)/2, i, j, value); // Updating left child
73     update_tree(1+node*2, 1+(a+b)/2, b, i, j, value); // Updating right child
74
75     tree[node] = max(tree[node*2], tree[node*2+1]); // Updating root with
76 }
77
78 /**
79  * Query tree to get max element value within range [i, j]
80  */
81 int query_tree(int node, int a, int b, int i, int j) {
82
83     if(a > b || a > j || b < i) return -inf; // Out of range
84

```

```

85         if(lazy[node] != 0) { // This node needs to be updated
86             tree[node] += lazy[node]; // Update it
87
88             if(a != b) {
89                 lazy[node*2] += lazy[node]; // Mark child as lazy
90                 lazy[node*2+1] += lazy[node]; // Mark child as lazy
91             }
92
93             lazy[node] = 0; // Reset it
94         }
95
96         if(a >= i && b <= j) // Current segment is totally within range [i,
97             return tree[node];
98
99         int q1 = query_tree(node*2, a, (a+b)/2, i, j); // Query left child
100        int q2 = query_tree(1+node*2, 1+(a+b)/2, b, i, j); // Query right child
101
102        int res = max(q1, q2); // Return final result
103
104        return res;
105    }
106
107    int main() {
108        for(int i = 0; i < N; i++) arr[i] = 1;
109
110        build_tree(1, 0, N-1);
111
112        memset(lazy, 0, sizeof lazy);
113
114        update_tree(1, 0, N-1, 0, 6, 5); // Increment range [0, 6] by 5
115        update_tree(1, 0, N-1, 7, 10, 12); // Increment range [7, 10] by 12
116        update_tree(1, 0, N-1, 10, N-1, 100); // Increment range [10, N-1] by 100
117
118        cout << query_tree(1, 0, N-1, 0, N-1) << endl; // Get max element in range [0, N-1]
119    }

```

lazy_segment_tree.cpp hosted with [by GitHub](#)

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Sample Problems to try

- [Quadrant Queries](#)
- [D-Query](#)
- [Can You answer these queries I](#)

References

- [Wiki](#)
- [Topcoder tutorials](#)

Posted by [Hussein El-Sayed](#) at 4:58 AM



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26 comments:



donngghi December 24, 2012 at 12:25 PM

In lazy's version, i thinks it's better if you replace `update tree[2*node]` and `tree[2*node+1]` in 49th, 50th, 80th and 81th line by `lazy[2*node]` and `lazy[2*node+1]`.

Its reason is your query is not really come down to higher level, so `lazy[]` should be updated

[Reply](#)



Hussein El-Sayed December 24, 2012 at 10:44 PM

I can't understand you :)

[Reply](#)



donngghi December 25, 2012 at 3:03 AM

So, in line 80th:

```
tree[node*2] += lazy[node]; // Mark child as lazy
tree[node*2+1] += lazy[node]; // Mark child as lazy
```

=> replaced by:

```
lazy[node*2] += lazy[node];
lazy[node*2+1] += lazy[node];
```

It's correct ?

[Reply](#)



Hussein El-Sayed  December 25, 2012 at 3:29 AM

Yes you are totally right :).. thanks for correcting me ;)..

[Reply](#)



Hussein El-Sayed  December 25, 2012 at 3:30 AM

The same at line 49 and 50, updated check it now and tell me :)

[Reply](#)



Sandipan Manna December 31, 2012 at 12:13 PM

```
update_tree(1, 0, N-1, 0, 6, 5); // Increment range [0, 6] by 5
update_tree(1, 0, N-1, 7, 10, 12); // Increment range [7, 10] by 12
update_tree(1, 0, N-1, 10, N-1, 100); // Increment range [10, N-1] by 100
```

So, The maximum element in the whole array should be 101
and your final array becomes
[6 6 6 6 6 6 13 13 13 13 101 101 101 101 101 101 101]

but your program gives output as 117 !!!

[Reply](#)



Hussein El-Sayed  January 1, 2013 at 3:06 AM

No it should be 113, however the size of the array needs to be $(1+(1 \ll 6))$ as it should be $2^{(1+\lg N)}$..

Also there was some checks needed to be added in the lazy version.. please check it and get back to me.

[Reply](#)



Sandipan Manna January 11, 2013 at 11:19 PM

Yes your segment tree size should be
`int x = (int)(ceil(log2(N)))+1;`
`size = (1 << x);`
This one!

[Reply](#)



InfiniteComplexity February 16, 2013 at 3:27 AM

Wow! Thanks for this post, it was very helpful! However, I'm trying to implement another `update_tree_val` function that sets the values from a range to one value. e.g. `update_tree_val(3,7,4)` would set the range `[3,7]` to the value of 4. How can I do this using lazy propagation on your tree?

Thanks

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Hussein El-Sayed  February 16, 2013 at 11:33 PM

It would be the same but without incrementing..



Aditya Choudhary November 9, 2014 at 8:58 AM

This means in line 48 ,I have to modify it to `tree[node] = lazy[node];`
and in line 62, `tree[node] = value;` ?

[Reply](#)



PRASHANTHSOUNDAR February 19, 2013 at 9:37 AM

hi, as a beginner to seg tree and lazy propagation i found this post very useful . i tried solving <http://www.spoj.com/problems/HORRIBLE/> using slightly modified but same method as this but i am getting WA . can u help?..
<http://ideone.com/3rBgSC>

[Reply](#)



Tilak Raj Singh July 26, 2013 at 6:08 PM

in line 86 it should be
`tree[node] += (b-a+1)*lazy[node];`

[Reply](#)

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ravi November 2, 2014 at 8:22 PM

I think you forgot that query returns maximum from given range
not the sum of elements of given range

[Reply](#)



rl September 15, 2013 at 10:15 AM

In order to do the following:

- 1.) Add x to A[i], A[i+1],...,A[j]
- 2.) Output the sum of A[i],A[i+1],...,A[j]

I simply replaced max() with sum() however i am not getting the correct answer.

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ravi November 2, 2014 at 8:25 PM

also replace line 48 and 86 by `tree[node] += (b - a + 1) * lazy[node];`
and line 62 by `tree[node] += (b - a + 1) * value;`

[Reply](#)



ইমতিয়াজ November 13, 2013 at 11:37 AM

This comment has been removed by the author.

[Reply](#)



Gautam Singh May 24, 2014 at 12:55 AM

in query_tree() method we could have updated the lazy value to the tree before we look for the out of range condition.... it would result in better performance...

am i right about it....please correct me if I am wrong!!

[Reply](#)



VIPUL JAIN August 1, 2014 at 7:16 AM

Can you please elaborate how to implement DQUERY?

[Reply](#)



Ashish Tilokani September 12, 2014 at 1:36 AM

<http://discuss.codechef.com/questions/50866/segment-trees-doubt>

[Reply](#)



Ashu Pachauri September 25, 2014 at 10:11 PM

Very helpful

[Reply](#)



Rahul Kumar December 18, 2014 at 1:23 AM

we have to take array size of 2^n for make segment tree of n element array, then how to make segment tree of 30 or greater elements, because $2^{30} = 1073741824$
then how to take array of this larger size for make segment tree, how to implement ?

[Reply](#)



Hussein El-Sayed  December 18, 2014 at 1:27 AM

It should be $2^{(1+\lg N)}$ not 2^N

[Reply](#)



ম্যাট্রিক্স.কোড January 6, 2015 at 2:36 PM

This comment has been removed by the author.

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ম্যাট্রিক্স.কোড January 6, 2015 at 2:43 PM

Very good and nice blog..

I am following your code structure in my SG tree implementation :)

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Jayaram Prabhu Durairaj January 7, 2015 at 7:49 PM

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