

ByteMap Critique 2

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To Be Improved

- Pin does not need to be a concept and seems to represent the same thing as an offering
- Votes should be a concept (or should be explained earlier in the design doc than the design challenges section)
- The verbs in the data model should be changed to nouns
- Database design is a little redundant; the data model does this with the association symbols
 - DB design says offering has one vote, but data model says offering has many votes

Ambiguous

- The presence relation is confusing in the data model
- The offering lifespan challenge doesn't do a good job of explaining why you think taking the poster-defined duration into consideration is a good idea. No one knows how long it'll take for the food to be eaten, and it just burdens the users with trying to come up with an estimate. What are the pros?
- What is a faulty pin? Is it faulty as in there's no offering associated with it (i.e. someone hacked the map itself), or is it faulty as in the offering is fake?
- How do you determine how much food is left at the location ?
- How do you parse the email ? If the email has to be in a specific format, it might be better not to have email

Good Design choices

- Security concerns are well addressed
- Accurate feature description
- MVP subset
- Clear context diagram relations
- Detailed explanation of design challenges