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Your grade: 100% Next item \rightarrow Your latest: 100% • Your highest: 100% • To pass you need at least 70%. We keep your highest score. 1. Which of the following best describes software architecture? 1/1 point It describes how the application should be coded. It represents the earliest design decisions. The choice of technology stack drives the software architecture. It captures implementation details. **⊘** Correct Correct! Software architecture choices represent the earliest design decisions in development. 2. Which of the following are artifacts that result from designing the software architecture? 1/1 point UML diagrams O Administrator user guide O Software requirements specification (SRS) Test cases **⊘** Correct Correct! UML diagrams are often produced when designing software architecture. Components in a well-structured design should be ____ 1/1 point O loosely constrained O loosely cohesive tightly cohesive tightly coupled **⊘** Correct Correct! Components in a well-structured design should be tightly cohesive and loosely coupled. 4. Which of the following is an advantage of using UML diagrams when designing software architecture? 1/1 point They describe which parameters should be passed when instantiating an object. They serve to bring new team members up to speed quickly. They explain which methods should be included when coding an object. They all use JavaScript. **⊘** Correct Correct! UML diagrams offer a visual way to explain the design of software which helps to bring new team members up to speed quickly on a project. 5. Which of the following best describes encapsulation? 1/1 point Bundling data and methods to hide an internal state, so a component's specific implementation is not A component's design so it doesn't have dependencies on other components. A component should be easily replaced with another component. O Designing a component so it operates in different environments. **⊘** Correct Correct! This is a description of encapsulation. 6. Which of the following best describes a service? 1/1 point A service defines, composes, and implements loosely coupled independent components so they work together to create an application. O It is a type of object. A unit of functionality that focuses on a solution to a business need, is deployed independently, and is reused by multiple systems. A focus on the decomposition of a design into logical components. **⊘** Correct Correct! This is a description of a service. 7. Which statement is true regarding a 2-tier architecture? 1/1 point The two different tiers are the application tier and the data tier. A 2-tier architecture consists of a decentralized network of nodes that are both clients and servers. A 2-tier architecture consists of producers and consumers of events. The interface resides on client machines and makes requests to a server for data or services. **⊘** Correct Correct! The interface resides on the client machines and makes requests to a server for data or services in a 2-tier architecture. 8. Which of the following architecture patterns are mutually exclusive? 1/1 point O Peer-to-peer and event-driven Peer-to-peer and two-tier Three-tier and microservices Microservices and event-driven **⊘** Correct Correct. In a peer-to-peer architecture, each node is both client and server whereas a two-tier architectural pattern involves clients communicating with servers on separate machines. 9. Which of the following environments is intended for developers to use while they are actively coding the 1/1 point application? Development O QA Production Staging **⊘** Correct Correct! The development environment is intended for developers to use while they are actively coding the application. 10. Which of the following is a security device that monitors traffic between an internal and an external network? 1/1 point Firewall O Router O Load balancer O Web server

Correct! A firewall is a security device that monitors traffic between an interior and an exterior