# Programming in Java Introduction

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#### About me

- PhD in SP, Beijing Jiaotong University
- Research interest: Computer Vision, Machine Learning
  - Enjoy programming, Algorithm design & analysis



- Beijing JYD Digital Technology Co., Ltd.
- Office: N515, 9# Building, make appointment first, please
- Questions and feedbacks are highly encouraged





## Course Goals

- This course provides you with knowledge and skills to:
  - Create Java<sup>™</sup> technology applications that leverage the objectoriented features of the Java language, such as encapsulation, inheritance, and polymorphism
  - Execute a Java technology application from the command-line
  - Use Java technology data types and expressions
  - Use Java technology flow control constructs
  - Use arrays and other data collections
  - Implement error-handling techniques using exception handling



## Course Goals(Cont')

- Create an event-driven graphical user interface (GUI) by using Java technology GUI components: panels, buttons, labels, text fields, and text areas
- Implement input/output(I/O) functionality to read from and write to data and text files
- Create multithreaded programs
- (Optional)Create a simple Transmission Control Protocol/ Internet
  Protocol (TCP/IP) client that communicates through sockets



## **Course Overview**

- This course describes the following areas:
  - The syntax of the Java programming language
  - Object-oriented concepts as they apply to the Java programming language
  - GUI programming
  - Multithreading
  - Networking(Optional)



**The Java Programming Language Basics** 

**Getting Started** 

Object-Oriented Programming

Identifiers, Keywords, and Types

**More Object-oriented Programming** 

Expression and Flow Control

Arrays

Course Map

Class Design

Advanced Class Features

#### **Exceptions, Collections and I/O**

Exceptions and Assertions

Collections and Generics Framework

I/O Fundamentals

#### **Developing Graphic User Interfaces**

Console I/O and File I/O

GUI Event Handling

GUI-based Applications

#### **Advanced Java Programming**



Threads

Networking(Optional)

## Reference Material

#### Textbook:

- The Java Tutorial, http://java.sun.com/docs/books/tutorial/
- Java语言程序设计与数据结构(基础篇、进阶篇),Y.Daniel Liang著,机械工业出版社,2018

## Optional

- JDK 8 help, http://docs.oracle.com/javase/8/, http://docs.oracle.com/javase/8/docs/api/index.html
- Programming tutorial and code examples, http://www.java2s.com
- Java JDK 9学习笔记,林信良编著,清华大学出版社,2018
- Java核心技术,卷l/Ⅱ,Cay S. Horstmann等,周立新等译,机械工业出版社,2016
- Effective Java, 3rd Edition,机械工业出版社,2018



## **Course Arrangements**

- Schedule:
  - Totally 48 hours, including 16 in lab.
  - Lots of exercise required.
- Final Exam:
  - TBD, tend to be open book...
  - Your attendence and assignment accomplishments will contribute to your final grade

Lectures: Week, Weekday, Classroom

1, W	2, W	3, W	4, W	5, W	6, W	7, W	18, W
9, W	10, W	11, W	12, W	13, W	14, W	15, W	16, W

Labs: Week, Weekday, 9#N401

1, F	3, F	5, F	7, F	9, F	11, F	13, F	15, F



### **Policies**

- No cheating
  - Do not share your solutions; do not copy solutions online. These will lead to a course grade of F for both sides
  - Anti plagiarism software will be applied
- No late submission
  - Late submissions will be rejected
- Submission via course website as required
  - No make-up quizzes/exams



## How Prepared Are You?

- Before attending this course, you'd better have:
  - Created and compiled programs with C or C++
  - Created and edited text files using a text editor, ie: Notepad++, Visual Studio Code, gedit…
  - Used a World Wide Web (WWW) browser, such as Microsoft Edge,
    Mozzila Firefox, Safari or Google Chrome

