

Error Locating Driven Array*

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ABSTRACT

Combinatorial testing(CT) seeks to handling potential faults caused by various interactions of factors that can influence the Software systems. When applying CT, it is a common practice to first generate a bunch of test cases to cover each possible interaction and then to locate the failure-inducing interaction if any failure is detected. Although this conventional procedure is simple and straightforward, we conjecture that it is not in practice. This is because 1) testers desires to isolate the root cause of failures before all the needed test cases are generated and executed 2) the early located failure-inducing interactions can guide the remaining test cases generation, such that many unnecessary and invalidate test cases can be avoided. For this, we propose a novel CT framework that integrates this two testing stages together, which can support a better information sharing for . We conducted a series of empirical studies on several open-source software, of which the result shows that our framework can locate the failure-inducing interactions more quickly than traditional approaches, while the overall test cases generated by our approach are less than traditional ones.

Categories and Subject Descriptors

D.2.5 [Software Engineering]: Testing and debugging—*Debugging aids, testing tools*

General Terms

Reliability, Verification

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Keywords

Software Testing, Combinatorial Testing, Covering Array, Failure-inducing combinations

1. INTRODUCTION

Software system are growing more and more complexity, the testing is needed. Nowadays, the bugs are not the single facotr-bug, that is, it is . To detect and isolate such a is hard, for we could not easily know which interaction of from so many. The first, how to detect, the second, even if we have detected, .

Combinatorail testing is a proposing testing teachnique to handle such problem. The testing object—covering array is a well desined test suite, which can cover each possible interaction with just a small or reasonable size. When one or more test cases trigger some fault, it take the isolating.

In CT it is a pri-critira that the test suite must be , and then using to trigger. This framework is straight and simple, however, we conjuect in this paper that this would be more reduntant in spect of fault debugging. Through a series experiment on emprical study, we obseve that, there is two main : right . wrong . This reduntant can make the tester to test more unnessary test cases, which is a wasting of computing resource.

So in this paper, we propose a new and really intuial CT fault detecting and isolating framework (CTDI), which combine the more tightly. In detail our framework, handles two main . For we find . we make it as constraint, and feedback to the generating. The second, as we can genete many extra test cases, for these passing test cases, we use them as seed to let them in the generating process. The ended critiria is some covage is reached.

Our new CT is .

We have imply , and find our approach can .

With the increasing complexity and size of modern software, many factors, such as input parameters and configuration options, can influence the behaviour of the SUT. The unexpected faults caused by the interaction among these factors can make testing such software a big challenge if the interaction space is too large. One remedy for this problem is combinatorial testing, which systematically sample the interaction space and select a relatively small set of test cases that cover all the valid iterations with the number of factors involved in the interaction no more than a prior fixed integer, i.e., the *strength* of the interaction.

Once failures are detected, it is desired to isolate the failure-inducing combinations in these failing test cases. This task is important in CT as it can facilitate the debugging

efforts by reducing the code scope that needed to inspected.

2. MOTIVATING EXAMPLE

Combinatorial testing can effectively detect the failures caused by the interactions between various options or inputs of the SUT. Covering arrays, the test suite generated by this technique can cover each combination of the options at least once. We conjecture, however, although covering array can effectively, in practice, covering array was too much for detecting and locating the error in particular software.

As an motivating example, we looked through the following scenarios for detecting and locating the errors in the SUT.

Too much redundant fault test cases:

Too much redundant right test cases:

3. BACKGROUND

This section presents some definitions and propositions to give a formal model for the FCI problem.

3.1 Failure-inducing combinations in CT

Assume that the SUT is influenced by n parameters, and each parameter p_i has a_i discrete values from the finite set V_i , i.e., $a_i = |V_i|$ ($i = 1, 2, \dots, n$). Some of the definitions below are originally defined in .

Definition 1. A *test case* of the SUT is an array of n values, one for each parameter of the SUT, which is denoted as a n -tuple (v_1, v_2, \dots, v_n) , where $v_1 \in V_1, v_2 \in V_2 \dots v_n \in V_n$.

In practice, these parameters in the test case can represent many factors, such as input variables, run-time options, building options or various combination of them. We need to execute the SUT with these test cases to ensure the correctness of the behaviour of the software.

We consider the fact that the abnormally executing test cases as a *fault*. It can be a thrown exception, compilation error, assertion failure or constraint violation. When faults are triggered by some test cases, what is desired is to figure out the cause of these faults, and hence some subsets of this test case should be analysed.

Definition 2. For the SUT, the n -tuple $(-, v_{n_1}, \dots, v_{n_k}, \dots)$ is called a k -value *combination* ($0 < k \leq n$) when some k parameters have fixed values and the others can take on their respective allowable values, represented as “-”.

In effect a test case itself is a k -value *combination*, when $k = n$. Furthermore, if a test case contain a *combination*, i.e., every fixed value in the combination is in this test case, we say this test case *hits* the *combination*.

Definition 3. let c_l be a l -value combination, c_m be an m -value combination in SUT and $l < m$. If all the fixed parameter values in c_l are also in c_m , then c_m *subsumes* c_l . In this case we can also say that c_l is a *sub-combination* of c_m and c_m is a *parent-combination* of c_l , which can be denoted as $c_l \prec c_m$.

For example, in the motivation example section, the 2-value combination $(-, 4, 4, -)$ is a sub-combination of the 3-value combination $(-, 4, 4, 5)$, that is, $(-, 4, 4, -) \prec (-, 4, 4, 5)$.

Definition 4. If all test cases contain a combination, say c , trigger a particular fault, say F , then we call this combination c the *faulty combination* for F . Additionally, if none sub-combination of c is the *faulty combination* for F , we then call the combination c the *minimal faulty combination* for F (It is also called Minimal failure-causing schema(MFS) in).

In fact, MFS and *minimal faulty combinations* are identical to the failure-inducing combinations we discussed previously. Figuring it out can eliminate all details that are irrelevant for causing the failure and hence facilitate the debugging efforts.

4. ALGORITHMS

4.1 Description

4.2 A case study

5. EMPIRICAL STUDIES

5.1 The existence of

5.1.1 Study setup

5.1.2 Result and discussion

5.2 Performance of the traditional algorithms

5.2.1 Study setup

5.2.2 Result and discussion

5.3 Performance of our approach

5.3.1 Study setup

5.3.2 Result and discussion

5.4 Threats to validity

6. RELATED WORKS

7. CONCLUSIONS