

## Unit tests

Ref: [youtube.com/watch?v=6tNs--WetLI](https://www.youtube.com/watch?v=6tNs--WetLI)  
(Corey Schafer - Python Tutorial)

Say you have a `calc.py` (calculator)  
with 4 functions

`add(x,y)`

`subtract(x,y)`

`multiply(x,y)`

`divide(x,y)`

`test_calc.py`



where you will  
write your tests

Import  
import

`unittest`

`calc`

your module  
you want to test

inheriting from  
TestCase module

class

`TestCalc (unittest.TestCase):`

all methods  
need to start  
with test -  
otherwise won't  
run

def

`test_add(self):`

what you are  
testing

`result = calc.add(10, 5)`

`self.assertEqual(result, 15)`

still  
(test.)

can add more  
assert statements

Cannot just run

python test\_calc.py

won't return anything

python -m unittest test\_calc.py

```
•
-----
Ran 1 test

OK
```

To directly use test\_calc.py, --  
can add

```
if __name__ == "__main__":
    unittest.main()
```

then can just do

python test\_calc.py

If OK

```
•
-----
Ran 1 test
```

If not

```
F
-----
FAIL: test-add
```

OK

Assertion Error ...

Say your calc.py

→ raises a Value Error for  
input (0, 0)

To check in your unit test that your  
function raises the correct Error

self.assertRaises(ValueError, calc.divide,  
10, 0)

error you  
should be  
raising

function

input

or

with self.assertRaises(ValueError):  
calc.divide(10, 0)

context manager

what if you want to create some  
set up for your test cases that you want  
to reuse while testing a lot of methods?  
(to avoid creating the set up for the  
test case in every method individually)

def setUp(self):

→ self.example = ...

will run  
its code  
before  
every single test

create  
attributes  
for the  
class

def

tear Down(self):



will run  
its code  
after every  
single test

tests may not run in order!!

If you want to run some code  
before starting tests

and run some code after all tests---

@ class method

def setUpClass(cls):

def tearDownClass(cls):

If your code depends on pulling some  
data from an external website and that  
website is down, then you don't  
want to record that as failure  
of your code----

"mocking"

from unittest.mock import patch  
(allows you to "mock" an object  
during a test and after test  
is run, object is automatically  
recreated)

with patch('obj-you-want-to-mock') as mocked\_var:  
Set mocked\_var's value  
mocked\_var = ...