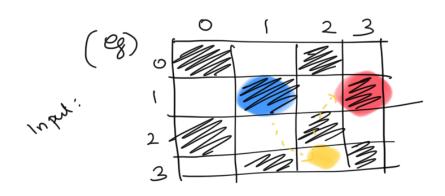
Reachable by knight moves?

Input: NXM chess board

S-[So, Si]: start pos of knight

t=[to, 4]: target per 10 kinight.

Output: Is t reachable boom s by
the knight?



= E = [1,3]

Outpt' Time, $[1,1] \rightarrow [3,2] \rightarrow [1,3]$

- Algorithm . Think of each square as a node
 - " Join 2 nodes if connected by 1 Knight move
 - o Do BFS from source = s, and see if t is reachable.

