

# Befogged Reality

## Original Composition No. 15

VinLudens

### VACUOUS TIMES Part 1.

Peaceful (♩ = 104)

Piano

The musical score is written for piano and consists of two main sections: 'Peaceful' and 'Faster'.

**Peaceful Section (Measures 1-11):**

- Measures 1-3:** The right hand plays a melody of eighth notes in a D major triad (D, F#, A). The left hand plays a bass line of half notes (D, F#, A, D, F#, A, D). Dynamics: *pp* (pianissimo).
- Measures 4-6:** The right hand continues the melody. The left hand has a triplet of eighth notes (D, F#, A) followed by a half note (D). Dynamics: *p* (piano).
- Measures 7-9:** The right hand continues the melody. The left hand has a triplet of eighth notes (D, F#, A) followed by a half note (D). Dynamics: *f* (forte).
- Measures 10-11:** The right hand continues the melody. The left hand has a triplet of eighth notes (D, F#, A) followed by a half note (D). Dynamics: *dim.* (diminuendo) to *p* (piano).

**Faster Section (Measures 12-15):**

- Measure 12:** The right hand plays a melody of eighth notes in a D major triad (D, F#, A). The left hand plays a bass line of eighth notes (D, F#, A, D, F#, A, D). Dynamics: *mf* (mezzo-forte).
- Measures 13-15:** The right hand continues the melody. The left hand has a triplet of eighth notes (D, F#, A) followed by a half note (D). Dynamics: *mf* (mezzo-forte).

**Final Section (Measures 16-18):**

- Measures 16-18:** The right hand plays a melody of eighth notes in a D major triad (D, F#, A). The left hand plays a bass line of eighth notes (D, F#, A, D, F#, A, D). Dynamics: *rall.* (rallentando).

Tempo 1 (♩ = 104)

14 *pp*

16 *p* *dim.* *p*

## QUAVERING FOUNDATIONS Part 2.

Pressing (♩ = 80)

Piano *mf*

11 *f* *mf*

22

33 *f* *ff* *Slower* (♩ = 52)

41 **Tempo 1** (♩. = 80)

*p* *mf*

49

59

*f* *mf*

70

*cresc.* *f*

81 **Sinister** (♩. = 80)

*ff*

87

*fp* *pp*

94  $\text{♩} = 60$

*mp cresc. poco a poco sfz pp*

# FOREVER LOST Part 3.

$\text{♩} = 96$

Piano *p*

5 *mf*

8 *dim.* *pp*

12 *p*

16 *mf*

19 *sf*

22

*mf* *dim.* *p*

8..... 3

# THOLING CIRCUMSTANCES Part 4.

Lento (♩ = 60)

Piano

*mp*

Andante (♩ = 72)

4

*mf*

9

*mf*

15

*mf*

20

*mf*

♩ = 60 8<sub>1</sub> 15<sub>1</sub> 8<sub>1</sub> 15<sub>1</sub> 8<sub>1</sub>

26 *mf*

15<sub>1</sub> 8<sub>1</sub> 15<sub>1</sub> 8

33 *sfz*

8 8

38 8 8

43 *ff*

6 9

48 *sp* *pp cresc.* *fp* *rall.*

$\text{♩} = 96$

55 *a tempo*

62

*rall.*

**Lento** (♩ = 60)

69

*mp*

**Andante** (♩ = 72)

73

*mf*

8

78

*f*

8

83

*rall.*