

# Befogged Reality

## Original Composition No. 15

VinLudens

### VACUOUS TIMES Part 1.

Peaceful (♩ = 104)

Piano

The musical score is written for piano and consists of two main sections: 'Peaceful' and 'Faster'.

**Peaceful Section (Measures 1-9):**

- Measures 1-3:** The right hand features a continuous eighth-note pattern. The left hand has a sparse accompaniment with half notes and rests. Dynamics range from *pp* to *p*.
- Measures 4-6:** The right hand continues with eighth-note patterns, including a sextuplet in measure 5. The left hand has a more active bass line. Dynamics include *f* and *dim.*.
- Measures 7-9:** The right hand has a more complex pattern with triplets and sextuplets. The left hand features a dense, rapid eighth-note accompaniment. Dynamics include *dim.* and *p*.

**Faster Section (Measures 10-12):**

- Measure 10:** The tempo changes to 'Faster' (♩ = 160). The right hand has a rapid eighth-note pattern. The left hand has a similar rapid pattern. Dynamics include *mf* and *ff*.
- Measures 11-12:** The right hand continues with rapid eighth-note patterns. The left hand has a similar rapid pattern. Dynamics include *ff* and *dim.*.

The score concludes with a *rall.* (rallentando) marking at the end of measure 12.

Tempo 1 (♩ = 104)

14 *pp*

16 *p* *dim.* *p*

## QUAVERING FOUNDATIONS Part 2.

Pressing (♩ = 80)

Piano *mf*

11 *f* *mf*

22

33 *f* *ff* *Slower* (♩ = 52)

41 **Tempo 1** (♩. = 80)

*p* *mf*

49

59

*f* *mf*

70

*cresc.* *f*

81 **Sinister** (♩. = 80)

*ff*

87

*fp* *pp*

94  $\text{♩} = 60$

*mp cresc. poco a poco sfz pp*

# FOREVER LOST Part 3.

$\text{♩} = 96$

Piano *p*

5 *mf*

8 *dim.* *pp*

12 *p*

16 *mf*

19 *sf*

22

*mf dim.*

*p*

8.....

3

# THOLING CIRCUMSTANCES Part 4.

Lento (♩ = 60)

Piano

*mp*

Andante (♩ = 72)

4

*mf*

9

*mf*

15

*mf*

8.....

20

*mf*

♩ = 60

8<sub>1</sub>

15<sub>1</sub>

8<sub>1</sub>

15<sub>1</sub>

8<sub>1</sub>

26 *15*<sub>1</sub> *8*<sub>1</sub> *15*<sub>1</sub> *mf*

33 *sfz* *8*

38 *8*

43 *ff* *3* *6* *9*

48 *sp* *pp cresc.* *96* *fp* *rall.*

55 *a tempo*

62

*rall.*

**Lento** (♩ = 60)

69

*mp*

**Andante** (♩ = 72)

73

*mf*

8

78

*f*

8

83

*rall.*