



List

Agenda

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List

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ArrayList

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Vector

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LinkedList

Understanding List



List

- List interface extends from Collection interface
- It stores elements in a sequential manner
- Elements in the list can be accessed or inserted based on their position
- Starts with zero based index
- Can contain duplicate elements
- An Iterator can be used to access the elements of the List

Please refer documentation and note down the important methods available in List interface

The ArrayList Class

- ArrayList class implements List interface
- It supports dynamic array that can grow dynamically
- Standard arrays are of fixed size. After arrays are created they cannot grow or shrink
- It provides more powerful insertion and search mechanisms than arrays
- Gives faster Iteration and fast random access
- Ordered Collection (by index), but not Sorted

```
ArrayList<Integer> list = new ArrayList<Integer>();  
list.add(0, new Integer(42));  
int total = list.get(0).intValue();
```

Refer documentation for the various ways in which an ArrayList can be created and the various methods available in ArrayList

Example

Let's Check the power of ArrayList with an example:

```
import java.util.*;

public class ArrayListTest {

    public static void main(String[] args) {

        List<String> test = new ArrayList<String>();

        String s = "hi";

        test.add("string");

        test.add(s);

        test.add(s+s);

        System.out.print(test.size());

        System.out.print(test.contains(42));

        System.out.print(test.contains("hihi"));

        test.remove("hi");

        System.out.print(test.size());

    } }
```

which produces:

3 false true 2

Iterator

- **Iterator is an object that enables you to traverse through a collection**
- **Can be used to remove elements from the collection selectively, if desired**

```
public interface Iterator<E>

{
    boolean hasNext();
    E next();
    void remove();
}
```

```
ArrayList<Integer> ai=new ArrayList<Integer>();
Iterator i=ai.iterator();
while (i.hasNext())
    System.out.println(i.next());
```

Iterator

- Java provides 2 interfaces that define the methods by which you can access each element of a collection : enumeration & iterators. Enumeration is a legacy interface and is considered obsolete for new code. It is now superceded by the iterator interface.
- The iterator() method returns an iterator to a collection. It is very similar to an Enumeration, but differs in the two respects:
- Iterator allows the caller to remove elements from the underlying collection during the iteration with well-defined semantics.
- Method names have been improved.
- The first point is important: There was *no* safe way to remove elements from a collection while traversing it with an Enumeration. The semantics of this operation were ill defined, and differed from implementation to implementation.
- **boolean hasNext()** - Returns true if there are more elementsObject
- **next()** - Returns next element. Throws NoSuchElementException if there is no next element.
- **void remove()** - Removes current element. Throws IllegalStateException if an attempt is made to call remove() that is not preceded by a call to next()

ListIterator

- Used for obtaining an iterator for collections that implement List
- ListIterator gives us the ability to access the collection in either forward or backward direction
- Has both next() and previous() methods to access the next and previous element in the List

Example

```
class ListIteratorExample {  
    public static void main(String[] args) {  
        ArrayList aList = new ArrayList();  
        //Add elements to ArrayList object  
        aList.add("1");  
        aList.add("2");  
        aList.add("3");  
        ListIterator listIterator = aList.listIterator();  
        System.out.println("Previous Index is : " + listIterator.previousIndex());  
        System.out.println("Next Index is : " + listIterator.nextIndex());  
        //advance current position by one using next method  
        listIterator.next();  
        System.out.println("After increasing current position by one element : ");  
        System.out.println("Previous Index is : " + listIterator.previousIndex());  
        System.out.println("Next Index is : " + listIterator.nextIndex());  
    }  
}
```

Advantage of Iterator over for-each method

- **for-each construct can also be used for iterating through the Collection**
- **Use Iterator instead of the for-each construct when you need to:**
 - Remove the current element
 - The for-each construct hides the iterator, so you cannot call remove
 - Iterate over multiple collections in parallel

```
for(Object o : oa) {  
    Fruit d2 = (Fruit)o;  
    System.out.println(d2.name); }  

```

Enhanced for loop

- **Iterating over collections looks cluttered**

```
void printAll(Collection<emp> e) {  
    for (Iterator<emp> i = e.iterator(); i.hasNext(); )  
        System.out.println(i.next()); } }
```

- **Using enhanced for loop we can do the same thing as**

```
void printAll(Collection<emp> e) {  
    for (emp t: e)   
        System.out.println(t); }}
```

- **The loop above reads as “for each emp t in e.”**

Linked List

- **Implements the List and also the Queue interface**
- **Some Useful Methods**
 - `void addFirst(Object x)`
 - `void addLast(Object x)`
 - `Object getFirst()`
 - `Object getLast()`
 - `Object removeFirst()`
 - `Object removeLast()`

The Vector Class

- The java.util.Vector class implements a growable array of Objects
- Same as ArrayList, but Vector methods are synchronized for thread safety
- New java.util.Vector is implemented from List Interface
- Creation of a Vector

```
Vector v1 = new Vector(); // allows old or new  
                           methods
```

```
List v2 = new Vector(); // allows only the new  
                        (List) methods.
```

Points to Ponder

- Use List Collection classes if the order in which the element added matters
- Use List when you want to perform insert, delete and update operations based on particular positions in the list
- ArrayList, LinkedList and Vector all of them implement List interface
- LinkedList provides a better performance over ArrayList in insertion and deletion operation.
- In case of frequent insertion and deletion operation the choice can be LinkedList than ArrayList
- Search operations are faster in ArrayList
- Both ArrayList and LinkedList are not synchronized
- Vector is synchronized
- If thread safety is not important, then we should choose either ArrayList or LinkedList

Quiz

1. Which of the following class is synchronized?

- a. ArrayList
- b. Vector
- c. LinkedList
- d. All of the above

2. In which of the following classes position based operations can be performed?

- a. ArrayList
- b. LinkedList
- c. Vector
- d. All of the above

Summary

- **In this module, you have learnt**
 - How to work with
 - ArrayList
 - LinkedList
 - Vector



Thank You