Calvin Walantus

cwalantu@ucsc.edu (415) 823-1273

Website: calvinwalant.us

Summary

Fourth-year computer science and video game design student at UC Santa Cruz with programming, Unity, and visual design experience. Work, academics and extracurricular activities have additionally given me experience with team leadership, collaboration, project planning and artistic direction.

I will be graduating in June of 2018, and am looking for a part-time or full-time position or internship in gameplay programming or production.

Skills

- C#, JavaScript, Java, Python, C++, HTML, WebGL
- 5 years' experience with Unity
- Phaser, Gamemaker, Twine
- Adobe illustrator
- Team leadership

Education

BS, Computer Science / Game Design (Class of June 2018)

University of California, Santa Cruz

My education has focused on the programming and design aspects of game development. This has involved several mid-scale game design projects, where I have worked on teams of 3-7, usually taking the role of programmer and/or team lead. I am currently the lead developer on my capstone game design project, on a team of 8. Classes I have taken include:

- Algorithm Analysis
- Advanced Programming
- Intro to Computer Graphics
- Game Development Experience (3 quarter project)
- Visual Communication & Interaction Design

Leadership Experience

Music Director, Taza Tal Acapella

September 2015 – Present

Coordinating and leading a performing acapella team, planning events with other leaders and writing music for performances.

President, UCSC Students for Sensible Drug Policy

September 2016 – Present

Managing an on-campus chapter of an international advocacy group. Keeping members enthused, organizing events, dealing with bureaucracy and finding new leaders are some core challenges.

Organizer, Santa Cruz Political Action Committee

April 2016 – July 2017

Organizing, strategizing and canvassing with a local grassroots organization for national and local political action.

Work

Stagehand, IATSE Local 16

August 2015 – August 2016

Installed technical equipment for large-scale events. Requires clear communication skills, punctuality, and alertness over long hours.