

Operation: placeTiles(player, listOfTiles, listOfLoc)

Preconditions: listOfLoc are all valid locations on the scrabble board and all non-special tile locations are in a singular, valid, orientation (north, east, south, west).
player has all the tiles contained in listOfTiles

If this is the first turn, the #tiles must be at least 2 and one of listOfLoc must be the center board square.

Otherwise, |listOfTiles| > 0 and must connect to already filled tiles on the board.

Postconditions: If any of these preconditions are violated, the turn is skipped for invalid play.

Otherwise, the tiles in listOfTiles are placed on the board in the locations contained in listOfLoc.

The player loses the tiles from listOfTiles from his "hand".