

Every day is a struggle.

## Performance notes

Accidentals: Accidentals only apply to the note they immediately precede, except in the case of a tie, where the accidental applies to all the notes in the tie.

**Timing**: While there should not be any intended rubato, the composer is aware that some of the rhythms are challenging to the performer. The performer should try their best without feeling too stressed.

**Playability**: Although an "average" person's handspan was taken into consideration, there are instances where it might be difficult to play two far-apart notes simultaneously. There are two cases to consider:

- 1. Two notes starting at the same time: The performer shall treat one of them as a grace note. The choice is left for the performer.
- 2. One note starting while the other one is being played: The performer shall let go of the "old" note and start playing the "new" note.

**Dynamics**: There are six sections in the score, each with one consistent dynamic across all voices. Although the performer shall not add their own dynamics intentionally, fluctuation is definitely tolerable.











































