

# Weather ForeCast App

## 1. Instructions for Running the Weather App

Follow these steps to run the Weather App on your local machine:

### Requirements:

- **Xcode 12 or later** (for SwiftUI support)
- **macOS 10.15 or later**
- **Simulator or iOS device for testing**

### Steps to Run the Weather App:

#### 1. Clone the Repository:

If you are using a Git repository for version control, clone the repository to your local machine.

```
git clone <repository_url>
```

#### 2. Open the Project:

- Open the `.xcodeproj` in **Xcode**.

#### 3. Set Up API Key (if applicable):

- Ensure that the **Weather API key** (e.g., for OpenWeatherMap) is properly configured in the app.
  - Go to **Constants.swift** and add your API key if it's missing.

#### 4. Build the App:

- Select your desired simulator or device in the Xcode toolbar.
- Click the **Run** button (Cmd + R) to build and run the app.

#### 5. Test the App:

- **Home Screen:** Enter a city name and click the "Fetch Weather" button to get weather data.
- **Weather Details:** View the weather forecast for the next 5 days, including temperature, humidity, and weather conditions.
- **Error Handling:** Test by entering an invalid city or disconnecting from the internet to see error handling in action.

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## 2. Unit Tests for Weather App

Below are the **unit test cases** for the Weather App. These tests ensure the app functions correctly and follows the MVVM architecture with the appropriate error handling, API interaction, and UI states.

### Test Case 1: WeatherViewModel - Fetch Weather Success

This test case verifies that when a valid city is entered, the weather data is fetched correctly.

```
func testFetchWeatherSuccess() {
    // Arrange
    let expectation = XCTestExpectation(description: "Fetch weather succeeds")
    let mockResponse = WeatherResponse(
        list: [
            DailyForecast(dt: 1678928400, temp: Temperature(min: 10, max: 20), weather: [Weather(main: "Cloudy", description: "Cloudy", icon: "02d")]),
            DailyForecast(dt: 1679014800, temp: Temperature(min: 12, max: 22), weather: [Weather(main: "Sunny", description: "Clear sky", icon: "01d")])
        ],
        city: City(name: "Test City")
    )
    mockWeatherService.mockResponse = mockResponse // Set mock response

    // Act
    viewModel.fetchWeather(for: "Test City")

    // Assert
    DispatchQueue.main.asyncAfter(deadline: .now() + 1) {
        XCTAssertEqual(self.viewModel.cityName, "Test City")
        XCTAssertEqual(self.viewModel.forecasts.count, 2)
        XCTAssertEqual(self.viewModel.forecasts[0].weather[0].main, "Cloudy")
        XCTAssertEqual(self.viewModel.forecasts[1].weather[0].main, "Sunny")
        expectation.fulfill()
    }
}
```

```
        wait(for: [expectation], timeout: 2)
    }
```

### **Test Case 2: WeatherViewModel - Fetch Weather Failure (No Internet)**

This test simulates a failure in fetching weather data due to no internet connection.

swift

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```
func testFetchWeatherFailureNoInternet() {
    // Arrange
    let mockNetworkMonitor = MockNetworkMonitor(isConnected: false)
    // Simulate no internet
    let viewModelWithNoInternet = WeatherViewModel(
        weatherService: mockWeatherService,
        persistenceService: mockPersistenceService,
        networkMonitor: mockNetworkMonitor
    )

    // Act
    viewModelWithNoInternet.fetchWeather(for: "Test City")

    // Assert
    DispatchQueue.main.asyncAfter(deadline: .now() + 1) {
        XCTAssertEqual(viewModelWithNoInternet.errorMessage, "No
internet connection. Please check your network and try again.")
        XCTAssertTrue(viewModelWithNoInternet.forecasts.isEmpty)
    }
}
```

### **Test Case 3: WeatherViewModel - Fetch Weather Failure (API Error)**

This test case verifies how the app handles API errors, such as a bad server response.

swift

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```
func testFetchWeatherFailureApiError() {
    // Arrange
```

```

        let expectation = XCTestExpectation(description: "Fetch weather
fails")
        mockWeatherService.error = NSError(.badServerResponse) //
Simulate server error

        // Act
        viewModel.fetchWeather(for: "Test City")

        // Assert
        DispatchQueue.main.asyncAfter(deadline: .now() + 1) {
            XCTAssertNotNil(self.viewModel.errorMessage)
            XCTAssertEqual(self.viewModel.errorMessage, "Network Error:
Unable to connect to the server.")
            XCTAssertTrue(self.viewModel.forecasts.isEmpty)
            expectation.fulfill()
        }

        wait(for: [expectation], timeout: 2)
    }

```

#### **Test Case 4: Persistence - Save Last Searched City**

This test case checks if the last searched city is saved correctly in persistent storage.

swift

Copy code

```

func testSaveLastSearchedCity() {
    // Arrange
    let testCity = "Saved City"

    // Act
    viewModel.fetchWeather(for: testCity)

    // Assert
    XCTAssertEqual(mockPersistenceService.getLastSearchedCity(),
testCity)
}

```

### Test Case 5: Persistence - Retrieve Last Searched City on App Launch

This test case verifies that the last searched city is retrieved correctly when the app is relaunched.

swift

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```
func testRetrieveLastSearchedCityOnInit() {
    // Arrange
    let savedCity = "Previously Searched City"
    mockPersistenceService.saveLastSearchedCity(savedCity)

    // Act
    let newViewModel = WeatherViewModel(
        weatherService: mockWeatherService,
        persistenceService: mockPersistenceService
    )

    // Assert
    XCTAssertEqual(newViewModel.persistenceService.getLastSearchedCity(),
        savedCity)
}
```

### Test Case 6: Fetch Weather from Saved Response

This test case verifies that weather data is loaded correctly from previously saved data.

swift

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```
func testFetchWeatherFromLastSavedResponse() {
    // Arrange
    let savedResponse = WeatherResponse(
        list: [
            DailyForecast(dt: 1678928400, temp: Temperature(min: 15,
max: 25), weather: [Weather(main: "Sunny", description: "Clear sky",
icon: "01d")])
        ],
        city: City(name: "Test City")
    )
}
```

```
mockPersistenceService.saveWeatherResponse(savedResponse)

// Act
if let response = mockPersistenceService.getWeatherResponse() {
    viewModel.cityName = response.city.name
    viewModel.forecasts = response.list
}

// Assert
XCTAssertEqual(viewModel.cityName, "Test City")
XCTAssertEqual(viewModel.forecasts.count, 1)
XCTAssertEqual(viewModel.forecasts[0].weather[0].main, "Sunny")
}
```

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