WEBHOOK Update Account (APPS)

Update the Account of the Authenticated User if and only if they are Owner.

Host: https://iot.algobel.com

URL: /update?
Method: GET

Auth required: YES ("KEY")

Permissions required: User is Account Owner

Data constraints

```
{
    key=xxxxxxxxxx
    pin_2 = 1 or 0
    pin_13 = 1 or 0
    pin_12 = 1 or 0
    pin_14 = 1 or 0
    pin_4 = 1 or 0
    pin_5 = 1 or 0
    analog = 0 - 1024
    v_d_1 = 0 to any value
    v_d_2 = 0 to any value
    v_d_3 = 0 to any value
    v_d_4 = 0 to any value
    v_d_5 = 0 to any value
}
```

Data example Partial data is allowed, but at least one field must include.

```
{
    "key=xxxxxxxxx&pin_2=1" ( Pin -2 output set to HIGH)
    "key=xxxxxxxxx&pin_2=0" ( Pin -2 output set to LOW)
}
```

Success Responses

}

Condition: Update can be performed either fully or partially by the Owner of the Account.

Arduino Example:

```
void update_conditions(float TEM, float HUM, float LDR, float ULT)
{ // number of field which required to send to server
    // Use WiFiClient class to create TCP connections
    if (!client.connect(host, httpsPort))
        Serial.println("connection failed");
        return;
    }
    // We now create a URI for the request
   String url = "/update";
    // url += streamId;
   url += "?key=";
    url += Key;
    url += "&v_d_1="; // Virtual data point -1
   url += TEM; // data
    url += "&v_d_2="; // Virtual data point -2
   url += HUM; // data
    url += "&v_d_3="; // Virtual data point -3
   url += LDR;
    url += "&v_d_4=";// Virtual data point -4
    url += ULT;
    url += "&analog=";
    url += analogRead(A0); // Analog Data
    // This will send the request to the server
    client.print(String("GET ") + url + " HTTP/1.1\r\n" +
                 "Host: " + host + "\r\n" +
                 "Connection: close\r\n\r\n");
    int timeout = millis() + 5000;
   while (client.available() == 0)
    {
        if (timeout - millis() < 0)</pre>
        {
            Serial.println(">>> Client Timeout !");
            client.stop();
            return;
        }
    }
    // Read all the lines of the reply from server and print them to Serial
   while (client.available())
    {
        String line = client.readStringUntil('\r');
        Serial.print(line); // Server result ( response from server)
    }
    Serial.println("closing connection");}
```

Error Response

Condition: for updates

Code: nothing will show (with less overhead)

Content: {}

Or

Condition: Authorized User is not Owner of Account at URL.

Code: nothing will send

Content: {}

Notes

Data ignored

The endpoint will ignore irrelevant and read-only data such as parameters that don't exist, or some fields which are not editable.

E.g. if Account already exits:

Data example

```
{
    Nothing will show
}
```

Code: 200 OK Content example

```
{
    Json responds
}
```

Example Code:

```
#include <ESP8266WiFi.h>
#include <WiFiClientSecure.h>
#include <ArduinoJson.h>
float T = 27.0; // Temperature
float H = 62.0; // Humidity
float L = 98.0; // LDR value
float U = 15.0; // Ultra sonic data
int Count = 0; // number of counts
const char *ssid = "kten";
                                    // Wifi name (hotspot)
const char *password = "1234567a"; // Password
const char *host = "iot.algobel.com"; // iot platform
const int httpsPort = 443;
const char *Key = "789bc3b3a779e95a30af1f24xxxxxx"; // API KEY
// this will change every 6 months
const char *fingerprint = "5b 2e 4d 17 50 3e e8 1b f6 90 90 bd 9e 72 89 c1 fb
a8 2d 40";
WiFiClientSecure client; // Creating Secure Wifi client
void setup()
{
    Serial.begin(115200);
    delay(10);
    pinMode(2,OUTPUT);
    pinMode(14, INPUT);
    Serial.print("Connecting to ");
   WiFi.begin(ssid, password);
   while (WiFi.status() != WL_CONNECTED)
        delay(1000);
        Serial.print(".");
    }
}
```

```
double ptimer =0;
void loop()
{
    if (millis() - ptimer > 60000L)
    {
        ptimer = millis();
        update_conditions(T, H, L, U);
        yield(); // 0 delay
    if (digitalRead(14) == 1) // press button
        update_pin(2, 1);
    }
}
void update_pin(int pin, int con)
{
    if (!client.connect(host, httpsPort))
        Serial.println("connection failed");
        return;
    }
    // We now create a URI for the request
    String url = "/update";
    // url += streamId;
    url += "?key=";
    url += Key;
    url += "&pin_";
    url += String(pin);
    url += "=";
    url += con;
    // This will send the request to the server
    client.print(String("GET ") + url + " HTTP/1.1\r\n" +
                 "Host: " + host + "\r\n" +
                 "Connection: close\r\n\r\n");
    int timeout = millis() + 5000;
    while (client.available() == 0)
    {
        if (timeout - millis() < 0)</pre>
        {
            Serial.println(">>> Client Timeout !");
            client.stop();
            return;
        }
    }
```

```
// Read all the lines of the reply from server and print them to Serial
   while (client.available())
    {
        String line = client.readStringUntil('\r');
       Serial.print(line); // Server result ( response from server)
    Serial.println("closing connection");
}
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    url += TEM; // data
    url += "&v_d_2="; // Virtual data point -2
                    // data
    url += HUM;
    url += "&v_d_3="; // Virtual data point -3
   url += LDR;
    url += "&v_d_4=";// Virtual data point -4
    url += ULT;
    url += "&analog=";
   url += analogRead(A0); // Analog Data
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```
client.stop();
    return;
}

// Read all the lines of the reply from server and print them to Serial
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