Deadline: Feb. 16, 22:00

## **Instructions**

This lab has four parts. For each part, implement the outlined functions in lab1.py and run them in the notebook lab1.ipynb. For the Q&A in Part 4, write your answers directly into the notebook. Expected outputs to each cell in the notebook are supplied as reference but your outputs do not need to match exactly. You are free to use NumPy functions, but you may not use numpy.pad(), numpy.convolve() or other built-in functions of OpenCV aside from those already in the code template.

Upload to Canvas the same folder by zipping them into a file named AXXX1\_AXXX2.zip, where AXXX is the student number of the group members. Submit one file per group. Missing files, incorrectly formatted code that does not run, etc. will be penalized.

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### **Objective**

This lab allows you to familiarize yourself with basic image pre-processing steps and learn about template matching. Template matching applies (normalized) cross-correlation to find local maxima at locations of the image that are similar to the template. From the local maxima, we can find repeating patterns in the image (see Fig. 1).

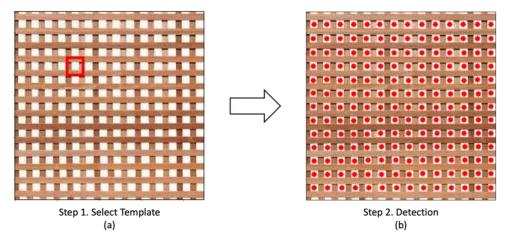


Figure 1: Overview of this lab. (a) Original image, with template denoted by red box (b) template matching result.

### Part 1: Image Preprocessing (15%)

This part implements some basic pre-processing functions required in this lab.

- pad\_zeros() adds a border of zeros around the input images so that the output size will
  match the input size after a convolution or cross-correlation operation. Do not to use
  numpy.pad() or other OpenCV functions to implement this function.
- rgb2gray() converts a colour image to greyscale. Use (0.299, 0.587, 0.114) as the weights for red, green and blue channels respectively.
- gray2grad() estimates the gradient map from the grayscale images by convolving with Sobel filters (horizontal and vertical gradients) and Sobel-like filters (gradients oriented at 45° and 135°). For simplicity, you may ignore efficiency issues to be discussed in Part 2.

# Part 2: Normalized Cross-Correlation (30%)

This part explores three implementations of various efficiencies for normalized cross-correlation. Implement the following three functions.

- normalized\_cross\_correlation() is a naïve version using 4, 5 or 6 nested for-loops iterating over the output and the template. The 4 loops include the height, width of the image, height, width of the template. You can also loop over the channel and there will be 5 or 6 for-loops in total.
- normalized\_cross\_correlation\_fast() implements the cross correlation with 2 or 3 nested for-loops. The for-loop over the template is replaced with the element-wise multiplication between the kernel and the image regions.
- normalized\_cross\_correlation\_matrix()converts cross-correlation into a matrix multiplication operation to leverage optimized matrix operations e.g. numpy.matmul. To re-formulate as a matrix multiplication, you will need to reshape the template and input image¹.
  - $\circ$  The matrix multiplication to perform is  $\mathbf{X_r} = \mathbf{P_r}\mathbf{F_r}$ , where  $\mathbf{P_r}$  and  $\mathbf{F_r}$  are reshaped image and template matrices respectively and  $\mathbf{X_r}$  is a reshaped output.
  - o  $\mathbf{F}_r$  has dimensions  $[h_F w_F \times 1]$  where  $h_F$  and  $w_F$  are the kernel dimensions.
  - o  $P_r$  has dimensions  $[h_X w_X \times h_F w_F]$  where  $h_X$  and  $w_x$  are the expected output image dimensions.
  - $\circ\quad X_r \;$  needs another reshape to get the original 2D cross-correlation output X .
  - $\circ$  For the normalization term  $\frac{1}{|F||w_{ij}|}$ , the summation operations for computing the magnitudes can also be solved as "correlation" with a filter or kernel of 1s.
- Generalize your three implementations for colour inputs and templates.
  - Consider the R, G, and B channels as a third dimension of the input image and template matrix. The normalized cross-correlation can be expressed as, with c as the channel index

$$x_{ij} = \frac{1}{|F||w_{ij}|} \sum_{u=-k}^{k} \sum_{v=-k}^{k} \sum_{c=1}^{3} f_{uvc} \cdot p_{i+u,j+v,c}$$
The property is a substitution for solar and images.

 $\circ$  Re-arranging the matrices for matrix version for coloured images and templates is a bit trickier. Refer to Fig. 2 to help visualize the reshaping operation. The new  $\mathbf{F}_r$  will have dimensions  $[3h_Fw_F \times 1]$  while the new  $\mathbf{P}_r$  will have dimensions  $[h_Xw_X \times 3h_Fw_F]$ 

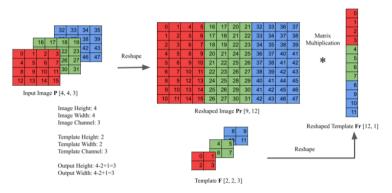


Figure 2: Reshaping operation in normalized cross correlation matrix().

Your actual run-times will differ from our examples depending your hardware, but each version should be successively faster. Note the fastest matrix-multiplication version results in a data array of size is  $[3h_Pw_P\times 3h_Fw_F]$ . If your input image and templates get large, this may cause out-of-memory errors. We will consider only the fast version as the default for subsequent parts of the lab.

## Part 3: Non-Maximum Suppression (10%)

<sup>&</sup>lt;sup>1</sup> This specialized type of reshaping is sometimes called image to column, or im2col.

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The matched template locations occur at local maximum in the output  $\mathbf{X}$ . These maxima can be found via a non-maximum suppression procedure. We will use a greedy form by iteratively finding the global maximum and zeroing the neighbouring region.

- non\_maximum\_suppression()
  - 1. Set a threshold  $\tau$ ; values in  $\mathbf{X} < \tau$  will not be considered. Set  $\mathbf{X} < \tau$  to 0.
  - 2. While there are non-zero values in X
    - a. Find the global maximum in **X** and record the coordinates as a local maximum.
    - b. Set a small window of size  $h \times w$  points centered on the found maximum to 0.
  - 3. Return all recorded coordinates as the local maximum.

Default values of the parameters  $\tau$  and w are provided in the Python notebook but you may tune them if you wish to adjust your non-maximum suppression outputs. To help with visualization, the provided show img with points () draws red dots on the found maxima.

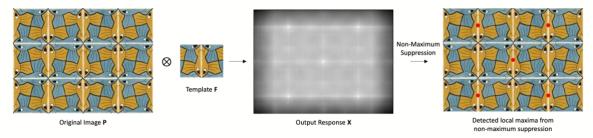


Figure 3: Sample output for normalized cross-correlation with non-maximum suppression, with each found maximum visualized by a red dot.

### Part 4: Study on Template Matching (45%)

This part explores the various parameters that affects our template matching results. You are also asked to implement a more "practical" version of normalized cross-correlation.

- Image Inputs (5%). Apply template matching to the same image in greyscale, RGB or as a set of gradient images. You can consider the gradient images analogous to an RGB image but with 4 channels instead. Verify that you get similar maxima for all three types of inputs.
- Template Inputs (6%). Consider the rectangular.jpg image. Apply the supplied templates of different patterns and compare the normalized cross-correlation outputs with show img with points().
  - o Explain why their response positions are different.
- Template Size (6%). Consider the holes.jpg image and compare the normalized cross-correlation outputs with show\_img\_with\_points() using four different templates with a grid of 1x1, 1x3, 3x1 vs. 3x3 holes.
  - o How can each of these templates detect every hole present in the input image?
  - Analyze and explain the subtle differences in the output borders.
  - Describe the correlation output with templates with a 1x1.5 or a 1x2 array of holes.
- Mean-subtracted cross correlation (16%). It is more common in practice to subtract the mean from the image window and template<sup>2</sup> before applying normalized cross-correlation. For colour images, the means are calculated separately for each channel, i.e.

$$x_{ij} = \frac{1}{|F'||w'_{ij}|} \sum_{u=-k}^{k} \sum_{v=-k}^{k} \sum_{c=1}^{3} f'_{uvc} \cdot p'_{i+u,j+v,c}$$

<sup>&</sup>lt;sup>2</sup> See more details at [this link]. The mean-subtracted version corresponds to TM CCOEFF NORMED.

where  $f'_{uvc}=f_{uvc}-\frac{1}{(2k+1)^2}\sum_{u'=-k}^k\sum_{v'=-k}^kf_{u'v'c}$  are elements of the mean-subtracted template F' and  $p'_{i''j''c}=p_{i''j''c}-\frac{1}{(2k+1)^2}\sum_{u'=-k}^k\sum_{v'=-k}^kp_{i+u',j+v',c}$ , are elements of the mean-subtracted input window  $w'_{ij}$ .

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- o normalized\_cross\_correlation\_ms(). Implement this function based on the equations above; for simplicity, use the "fast" version.
- Apply the mean-subtracted cross correlation with the provided templates to holes.jpg; compare the outputs with the version which does not subtract the mean. What are the benefits of subtracting the mean?
- Auto-correlation (6%). Cross-correlates input image with itself (i.e. uses the entire image as a template). Apply the provided auto-correlation implementation to holes.jpg, and observe the response map. Explain why the correlation output responses decrease as one gets further away from the center of the output.
- Limitations (6%). Apply template matching with any version of the cross-correlations to chairs.jpg. Observe the outputs and explain why template matching fails in certain regions.