



GRAPHIC USER INTERFACE DESIGN

Quiz (5 Minutes)

Section A: Multiple Choice – Analytical (6 Questions)

- Choose the *BEST* answer. Some options may seem correct, but only one or two fits best.
- 2 Marks each

1. A designer creates a logo that must appear on a business card and a billboard. Which design decision is most important?

- A. Designing the logo as a vector
- B. Choosing a large canvas size
- C. Using bright colors
- D. Exporting as JPEG

Correct answer:

2. A UI icon looks sharp on a laptop but blurry on a large screen. What is the most likely cause?

- A. Wrong color harmony
- B. Low contrast
- C. Raster image used instead of vector
- D. Poor typography choice

Correct answer:



3. A designer chooses PNG instead of JPEG for UI icons. Why is this a better decision?

- A. PNG files are always smaller
- B. PNG supports transparency and keeps sharp edges
- C. JPEG supports vector paths
- D. PNG uses CMYK color mode

Correct answer:

4. Which situation best shows *conceptual thinking* in graphic design?

- A. Using Illustrator shortcuts efficiently
- B. Picking random colors that look nice
- C. Translating a brand's personality into visual style
- D. Exporting files quickly

Correct answer:

5. Why should UI designers care about image file size and compression?

- A. To make designs look artistic
- B. To follow trends
- C. To improve performance and loading speed
- D. To increase color depth

Correct answer:

6. Which UI element below mainly provides *feedback* to the user?

- A. Navigation bar
- B. Progress bar
- C. Text field
- D. Sidebar menu

Correct answer:



Section B: Open Analytical Questions (4 Questions)

- Answer briefly but clearly (1–2 sentences).
- 2 marks each

7. Why is Adobe Illustrator more suitable than Photoshop for designing logos and icons?

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8. Explain how *affordance* helps users understand an interface without instructions.

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9. A designer uses many bright colors in a UI but users feel confused. Which design principle from the notes explains this problem?

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10. Why should designers decide whether an image is raster or vector *before* starting a project?

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Good Luck

Total Marks/20