

Utuje Oceanne Camilla

Design GUI

Test

SHORT ANSWERS

1. It helps to guide the user's eyes to important things and also make the user understand the mood of the Page.
2. They need to understand the message so they can execute it in the right way to the users.
3. Let us say the prototype or the design on the computer is a light green but when you print it it looks neon green it wont be exactly what you wanted.
4. Flat design is a minimal , simple style while Material is a standard , modern style
5. They help the user know where to click and do certain functions easily
6. The Button for help is all the way down instead of up
7. It makes sure anyone with any disabilities in any conditions wherever can access and use the products easily
8. Consistency is keeping the same style , colors , icons all over the web page to make it look more coherent

SCENARIO-BASED

1.
 - a) Put it close to the user's thumb like the center bottom and make it a bright color not too bright like (deep blue).
 - b) The product is placed in their cart
2. Make the photo a requirement and make the upload area bigger.
3. It can simply be added onto the products.
4. Proximity , Make the button bigger or add it somewhere where the user's eyes are more likely to land on

MULTIPLE CHOICE QUESTIONS

1. B
2. C
3. B
4. B
5. B
6. A

