

Shazlin Nizam Bin Amirul

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PROFESSIONAL SUMMARY

Motivated and detail-oriented Computer Science graduate with a strong foundation in software development, particularly mobile application development. Eager to apply academic knowledge and technical skills in a dynamic and growth-oriented company. Seeking an opportunity that offers hands-on experience and exposure to real-world projects, while contributing to innovative technology solutions. Passionate about continuous learning and professional development in the tech industry.

EDUCATION

Universiti Teknologi MARA(UTM) Kuala Terengganu

Exp. Graduation: Feb. 2025

- Bachelor of Computer Science (Honours) Mobile Computing

Foundation in Dengkil Selangor

August 2020 – May 2021

- Engineering Foundation

PROJECT

MushroomMate: Mushroom poisonous Detection Mobile Application

October 2023

Flutter VS Code, Dart, TensorFlow, Figma, StarUML, Jupiter Notebook, TensorFlow Lite

- Design and develop a mobile application in Flutter VS Code that utilizes CNN algorithm for mushroom recognition and detection.
- Dataset training for image recognition using machine learning.

Fitness Pal Mobile Application

October 2023

Flutter VS Code, Dart, Firebase, Google Maps API

- Develop a mobile application that assists users in finding and connecting with friends for joint training sessions.
- Implemented Firebase Authentication to enhance user security by user registration.
- Integrated Google Maps API to enhance user experience by providing geolocation services.

Diary Mobile Application

July 2023

Flutter, Dart

- Develop a mobile application that assists users in their notes and diary.
- UI/UX focused project in improving the application and implementing a CRUD functionality while highlighting a clean, modern design that focuses on user's experience.
- Added multiple make-up features and supports such as dark mode, hamburger menu, favourites toggle and colour theme for seamless user experience.

Human Computer Interaction

April 2023

Figma, Procreate

- Created and designed a Hi-Fi (Figma) and Lo-Fi (Procreate) wireframe for a cake delivery mobile application.
- Implemented a flat design for the UI/UX in line with the current trend of the industry.

WORK EXPERIENCE

Mobile Developer CS Leaflabs Sdn Bhd October 2024	2024-2025
<ul style="list-style-type: none">Develop new feature enhancementDesign new user interface with seamless user experience.Manage databased of userResponsible for Fertilemate mobile application maintenance works	

SKILLS

Programming
Dart (Advanced), Java (Advanced), C++ (Intermediate), Python (Intermediate), SQL(Intermediate), HTML (Intermediate), Kotlin (Beginner), Swift (Beginner),
Development
Android (Advanced), iOS (Intermediate), Web (Intermediate),
Tools
Flutter (Advanced), StarUML (Advanced), RapidMiner (Intermediate), MongoDB (Intermediate), TensorFlow lite (Intermediate), Android Studio (Intermediate)
Design
Procreate (Advanced), Adobe Premiere Pro (Advanced), Adobe Photoshop (Intermediate), Canva (Advanced), Figma (Advanced), Miro (Intermediate), Final Cut Pro (Intermediate)
Language
Malay, English
Others
Microsoft Word (Advanced), Microsoft Excel (Advanced), Microsoft Powerpoint (Advanced), Management skill (Advanced),

ACHIVEVEMENTS

1. Karnival Inovasi University Malaysia Terengganu UMT 2024	GOLD AWARD
2. International Innovation & Design Expo, iIDEX 2024	BRONZE AWARD
3.Virtual International Breakthrough Invention, Innovation and Design Exhibition, VI-BiiDE 2024	GOLD AWARD
4.The Marvels of Python: The Power of Machine Learning (Participant)	2024
5.Cyber Threats Unveiled: Recognizing & Responding to Online Dangers (Participant)	2024
6.Career Talk Internship Etiquette 2023 (Organiser)	2023
7.Pride Showcase 8.0 2023 (Participant)	2023
8.Online Database for Literature (Participant)	2023
9.CanvaJer (Organiser)	2023