Introduction to Machine Learning

Fall Semester

Homework 4: November 26, 2021

Due: December 10, 2021

Theory Questions

1. (15 points) SGD with projection. In the context of convex optimization, sometimes we would like to limit our solution to a convex set $\mathcal{K} \subseteq \mathbb{R}^d$; that is,

$$\min_{\mathbf{x}} \quad f(\mathbf{x})$$
s.t. $\mathbf{x} \in \mathcal{K}$

for a convex function f and a convex set K. In this scenario, each step in the gradient descent algorithm might result in a point outside K. Therefore, we add an additional projection step. The projection operator finds the closest point in the set, i.e.:

$$\Pi_{\mathcal{K}}(\mathbf{y}) := \arg\min_{\mathbf{x} \in \mathcal{K}} \|\mathbf{x} - \mathbf{y}\|$$

A modified iteration in the gradient descent with projection therefore consists of:

$$\mathbf{y}_{t+1} = \mathbf{x}_t - \eta_t \nabla f(\mathbf{x}_t)$$
$$\mathbf{x}_{t+1} = \Pi_{\mathcal{K}}(\mathbf{y}_{t+1})$$

(a) Suppose we want to minimize the hinge loss of linear classifiers:

$$\frac{1}{m} \sum_{i=1}^{m} \max(0, 1 - y_i \mathbf{w} \cdot \mathbf{x}_i)$$

However, we want to find a solution with a bounded norm; i.e. $\mathbf{w} \in \mathcal{K}$, where $\mathcal{K} = \{\mathbf{x} | \|\mathbf{x}\| \leq R\}$. Modify the SGD algorithm to include a projection step. How do you calculate the projection?

- (b) Let \mathcal{K} be a **general** convex set, $\mathbf{y} \in \mathbb{R}^d$ and $\mathbf{x} = \Pi_{\mathcal{K}}(\mathbf{y})$. Prove that for any $\mathbf{z} \in \mathcal{K}$, we have $\|\mathbf{y} \mathbf{z}\| \ge \|\mathbf{x} \mathbf{z}\|$.
- (c) Prove that the convergence theorem for GD still holds.
- 2. (15 points) SVM with multiple classes. One limitation of the standard SVM is that it can only handle binary classification. Recall the extension to multi-class classification that we've seen HW2 and the recitation: Let $\mathbf{x}_1, \ldots, \mathbf{x}_n \in \mathbb{R}^d$ and let $y_1, \ldots, y_n \in [K]$, where $[K] = \{1, 2, \ldots, K\}$. We will find a separate classifier \mathbf{w}_j for each one of the classes $j \in [K]$, and we will focus on the case of no bias (b = 0). Define the following loss function (known as the multiclass hinge-loss):

$$\ell(\mathbf{w}_1, \dots, \mathbf{w}_K, \mathbf{x}_i, y_i) = \max_{j \in [K]} (\mathbf{w}_j \cdot \mathbf{x}_i - \mathbf{w}_{y_i} \cdot \mathbf{x}_i + \mathbb{1}(j \neq y_i))$$

Define the following multi-class SVM problem as the minimization of the function,

$$f(\mathbf{w}_1, \dots, \mathbf{w}_K) = \frac{\beta}{2} \sum_{j \in [K]} \|\mathbf{w}_j\|^2 + \frac{1}{n} \sum_{i=1}^n \ell(\mathbf{w}_1, \dots, \mathbf{w}_K, \mathbf{x}_i, y_i)$$

After learning all the \mathbf{w}_j , $j \in [K]$, classification of a new point \mathbf{x} is done by $\arg\max_{j \in [K]} \mathbf{w}_j \cdot \mathbf{x}$. The rationale of the loss function is that we want the "score" of the true label, $\mathbf{w}_{y_i} \cdot \mathbf{x}_i$, to be larger by at least 1 than the "score" of each other label, $\mathbf{w}_j \cdot \mathbf{x}_i$. Therefore, we pay a loss if $\mathbf{w}_{y_i} \cdot \mathbf{x}_i - \mathbf{w}_j \cdot \mathbf{x}_i \leq 1$, for $j \neq y_i$.

Show that when K = 2, f reduces to the standard SVM with binary classification. That is, denote by $\mathbf{w}_1^*(\beta)$, $\mathbf{w}_2^*(\beta)$ the solution of the multiclass problem with K = 2, with a penalty β . Denote by $\mathbf{w}^*(\beta')$ best solution of the standard SVM, with a penality β' :

$$\frac{\beta'}{2} \|\mathbf{w}\|^2 + \frac{1}{n} \sum_{i=1}^n \max(0, 1 - y_i \mathbf{w} \cdot \mathbf{x}_i)$$

Show that for every $\beta > 0$, there is a $\beta' > 0$, so that the multiclass classifier defined by $\mathbf{w}_1^*(\beta)$, $\mathbf{w}_2^*(\beta)$ and the standard SVM classifier defined by $\mathbf{w}^*(\beta')$ are the same. Show the correspondence β and β' , and between $\mathbf{w}_1^*(\beta)$, $\mathbf{w}_2^*(\beta)$ and $\mathbf{w}^*(\beta')$ (i.e., an equation showing the relationship between them).

(Hint: First show that the solution to the multiclass SVM satisfies $\mathbf{w}_1^*(\beta) = -\mathbf{w}_2^*(\beta)$. Use the fact that if $\mathbf{u}_1 - \mathbf{u}_2 = \mathbf{v}_1 - \mathbf{v}_2$ then $\ell(\mathbf{u}_1, \mathbf{u}_2, \mathbf{x}_i, y_i) = \ell(\mathbf{v}_1, \mathbf{v}_2, \mathbf{x}_i, y_i)$.)

3. (15 points) ℓ^2 penalty. Consider the following problem:

$$\min_{w,b,\xi} \frac{1}{2} w^T w + \frac{C}{2} \sum_{i=1}^m \xi_i^2$$
s.t. $y_i(w^T x_i + b) \ge 1 - \xi_i \quad \forall i = 1, \dots, m$

- (a) Show that a constraint of the form $\xi_i \geq 0$ will not change the problem. meaning, Show that these non-negativity constraints can be removed. That is, show that the optimal value of the objective will be the same whether or not these constraints are present.
- (b) What is the Lagrangian of this problem?
- (c) Minimize the Lagrangian with respect to w, b, ξ by setting the derivative with respect to these variables to 0.
- (d) What is the dual problem?
- 4. (15 points) Fix some integer k. Consider the function $K:[k]^2 \to [k]$ defined by,

$$K(\mathbf{x}, \mathbf{x}') = \min{\{\mathbf{x}, \mathbf{x}'\}}.$$

Is K a kernel? If so, find a mapping ϕ such that $K(\mathbf{x}, \mathbf{x}') = \phi(\mathbf{x})\phi(\mathbf{x}')$.

5. (15 points) Kernel Implementation of Primal SGD. In Programming Assignment 2 in Exercise 3 you implemented the SGD update for regularized hinge loss minimization (binary classification):

$$w_{t+1} = (1 - \eta)w_t + b_t \eta C y_i x_i,$$

where $b_t = 1$ if $y_i w_t \cdot x_i > 1$ and 0 else. For the rest of this exercise you can assume that $b_t = 1$ (although of course that is not generally true). Now assume that instead of x_i you want to implement this algorithm for a feature $\phi(x)$, where ϕ may be infinite dimensional. Also, assume you have a kernel function $K(x, x') = \phi(x) \cdot \phi(x')$ that can be evaluated efficiently. The SGD update you want to perform is (assume fixed step size η):

$$w_{t+1} = (1 - \eta)w_t + b_t \eta C y_i \phi(x_i).$$

This seems impossible to implement because ϕ is infinite dimensional. But, show that you can use the kernel trick to implement each update in O(n) time and O(n) storage, where n is the number of data points (ignoring the cost of the call to the kernel function, and the cost of storing the input data points). Explain clearly how you are representing w using α coefficients and how these are updated.

Programming Assignment

Submission guidelines:

- Download the supplied files from Moodle. Written solutions, plots and any other non-code parts should be included in the written solution submission.
- Your code should be written in Python 3.
- Your code submission should include the file svm.py.
- 1. (25 points) SVM. In this exercise, we will explore different kernels for SVM and the relation between the parameters of the optimization problem. We will use an existing implementation of SVM: the SVC class from sklearn.svm. This class solves the soft-margin SVM problem. You can assume that the data we will use is separable by a linear separator (i.e. that we could formalize this problem as a hard-margin SVM). In the file skeleton_svm.py you will find two implemented methods:
 - get_points returns training and validation sets of points in 2D, and their labels.
 - create_plot receives a set of points, their labels and a trained SVM model, and creates a plot of the points and the separating line of the model. The plot is created in the background using matplotlib. To show it simply run plt.show() after calling this method.

In the following questions, you will be asked to implement the other methods in this file, while using get_points and create_plot that were implemented for you.

- (a) (5 points) Implement the method train_three_kernels that uses the training data to train 3 kernel SVM models linear, quadratic and RBF. For all models, set the penalty constant C to 1000.
 - How are the 3 separating lines different from each other? You may support your answer with plots of the decision boundary.
 - How many support vectors are there in each case?
- (b) (10 points) Implement the method linear_accuracy_per_C that trains a linear SVM model on the training set, while using cross-validation on the validation set to select the best penalty constant from $C = 10^{-5}, 10^{-4}, \dots, 10^{5}$. Plot the accuracy of the resulting model on the training set and on the validation set, as a function of C.
 - What is the best C you found?
 - Explain the behavior of error as a function of C. Support your answer with plots of the decision boundary.
- (c) (10 points) Implement the method rbf_accuracy_per_gamma that trains an RBF SVM model on the training set, while using cross-validation on the validation set to select the best coefficient $\gamma = 1/\sigma^2$. Start your search on the log scale, e.g., perform a grid search $\gamma = 10^{-5}, 10^{-4}, \ldots, 10^{5}$, and increase the resolution until you are satisfied. Use C = 10 as the penalty constant for this section. Plot the accuracy of the resulting separating line on the training set and on the validation set, as a function of γ .
 - What is the best γ you found?
 - How does γ affect the decision rule? Support your answer with plots of the decision boundary.