

Documentation

< All Technologies

WidgetKit

P static let accented: WidgetRenderingMode

P static let vibrant: WidgetRenderingMode

> S WidgetAccentedRenderingMode

> S AccessoryWidgetBackground

> S WidgetLocation

Timeline updates

I Keeping a widget up to date

> Pr TimelineProvider

> Pr AppIntentTimelineProvider

> Pr IntentTimelineProvider

> S TimelineProviderContext

> Pr TimelineEntry

> S Timeline

> C WidgetCenter

Push notification updates

I Updating widgets with WidgetKit push no...

> Pr WidgetPushHandler

> S WidgetPushInfo

Capabilities

≡ Filter

/

WidgetKit / WidgetRenderingMode / accented

Type Property

accented

The system divides the widget's view hierarchy into an accent group and a default group, applying a different color to each group.

iOS 16.0+ | iPadOS 16.0+ | Mac Catalyst | macOS 13.0+ | visionOS 26.0+ | watchOS 9.0+

static let accented: WidgetRenderingMode

Mentioned in

I Developing a WidgetKit strategy

I Optimizing your widget for accented rendering mode and Liquid Glass

I Preparing widgets for additional platforms, contexts, and appearances

I Migrating ClockKit complications to WidgetKit

I Updating your widgets for visionOS

Discussion

In watchOS, the system displays accented widget-based complications on many watch faces. For example, when the user selects a color, the Infograph watch face uses white for the default group, and the user-selected color for the accent. However, these colors can change from face to face. In the X-Large watch face, the system applies the selected color to the default group, and colors the accent group white. Other faces use system-defined colors for both groups; for example, the Solar Dial face defines both an accent and a default color, and changes these colors based on the time of day.

When applying the colors, the system treats the widget's views as if they were template images. It replaces the view's color — rendering the new colors while preserving the view's alpha channel.

To control your view's appearance, add the `widgetAccentable(_:`) modifier to part of your view's hierarchy. The system adds that view and all of its subviews to the accent group. It puts all other views in the default group.

```
var body: some View {
    VStack {
        Text("MON")
            .font(.caption)
            .widgetAccentable()
        Text("6")
            .font(.title)
    }
}
```

See Also

Rendering modes

static let fullColor: WidgetRenderingMode

The system renders the widget in full color.

static let vibrant: WidgetRenderingMode

The system desaturates the widget, making a monochrome version that it uses to create an adaptive, vibrant effect.

Apple > Developer > Documentation

Platforms

iOS

iPadOS

macOS

tvOS

visionOS

watchOS

Tools

Swift

SwiftUI

Swift Playground

TestFlight

Xcode

Xcode Cloud

SF Symbols

Topics & Technologies

Accessibility

Accessories

App Extension

App Store

Audio & Video

Augmented Reality

Design

Distribution

Education

Fonts

Games

Health & Fitness

In-App Purchase

Localization

Maps & Location

Machine Learning & AI

Open Source

Security

Safari & Web

Resources

Documentation

Tutorials

Downloads

Forums

Videos

Support

Support Articles

Contact Us

Bug Reporting

System Status

Account

Apple Developer

App Store Connect

Certificates, IDs, & Profiles

Feedback Assistant

Programs

Apple Developer Program

Apple Developer Enterprise Program

App Store Small Business Program

MFi Program

News Partner Program

Video Partner Program

Security Bounty Program

Security Research Device Program

Events

Meet with Apple

Apple Developer Centers

App Store Awards

Apple Design Awards

Apple Developer Academies

WWDC