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Instance Property

preferredScreenEdgesDeferringSystemGestures

Sets the screen edge from which you want your gesture to take precedence over the system gesture.

iOS 13.0+ | iPadOS 13.0+ | Mac Catalyst 13.0+ | tvOS 13.0+ | visionOS 1.0+

```
@MainActor @preconcurrency
override dynamic var preferredScreenEdgesDeferringSystemGestures: UIRectE
```

See Also

Configuring the interface appearance

var **preferredUserInterfaceStyle**: UIUserInterfaceStyle
  The preferred interface style for this view controller.

var **childForScreenEdgesDeferringSystemGestures**: UIView
Controller?

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