

Woo
int totRounds, funds, bet boolean burn String choice
main(), newGame(), playRound(), Woo()

Player
private Card[] holeCards
printPlayerCards(), getCard(), Player()

Card
String[] suits, String[] values short value, suit (tbd)
void setVal, setSuit short getVal, getSuit toString Card()

Deck
private Card[] cards final int totCards (tbd)
Deck(), printDeck(), shuffle(), sortDeck(), deckInfo(), optimalCombo()

Game
private Card[] center, visCards
addCenterCard() addFaceUp printGame()