

Code

```
import random

print("let's play")

move_1 = input("rock, paper or scissors?")
move_2 = random.choice(["rock", "paper", "scissors"])

print(f"My choice is: {move_1}")
print(f"Opponent Choose: {move_2}")

if move_1 == move_2:
    print("It's a draw ")
elif move_1 == "rock":
    if move_2 == "scissors":
        print(" Human wins; Rock beats scissors.")
    else:
        print("Computer wins; paper beats rock")

elif move_1 == "paper":
    if move_2 == "rock":
        print("Human wins; paper beats rock")
    else:
        print("Computer wins; scissors beats paper")

elif move_1 == "scissors":
    if move_2 == "paper":
        print("Human wins; Scissors beats paper")
    else:
        print("Computer wins;. Rock beats scissors")
```