

## Profile Summary (Total time: 6.532 s)

Generated 31-Oct-2024 13:41:22 using performance time.

Function Name	Calls	Total Time (s) ↓	Self Time* (s)	Total Time Plot (dark band = self time)
<a href="#">test</a>	1	6.532	2.012	
<a href="#">test&gt;motor_mover</a>	4	4.203	0.014	
<a href="#">Serialport&gt;Serialport.readline</a>	4	4.123	0.001	
<a href="#">StringClient&gt;StringClient.read</a>	4	4.121	0.003	
<a href="#">StringClient&gt;StringClient.readRaw</a>	4	4.118	0.001	
<a href="#">Serial&gt;Serial.readUntil</a>	4	4.116	0.002	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.readUntil</a>	4	4.114	0.003	
<a href="#">..._ncIOTransportChannel&gt;AsyncIOTransportChannel.waitForDataAvailable</a>	4	4.101	0.003	
<a href="#">Stream&gt;Stream.wait</a>	8	4.100	1.060	
<a href="#">AsyncIOTransportChannel&gt;@(obj)obj.DataAvailable&gt;0</a>	136342	1.281	0.176	
<a href="#">InputStream&gt;InputStream.get.DataAvailable</a>	136354	1.107	0.211	
<a href="#">Stream&gt;Stream.getDataAvailable</a>	136358	0.896	0.896	
<a href="#">Stream&gt;Stream.isDeviceDone</a>	136338	0.896	0.896	
<a href="#">Stream&gt;Stream.isOpen</a>	136338	0.855	0.855	
<a href="#">serialport</a>	1	0.254	0.001	
<a href="#">Serialport&gt;Serialport.Serialport</a>	1	0.253	0.009	
<a href="#">Serial&gt;Serial.connect</a>	1	0.128	0.008	
<a href="#">Serial&gt;Serial.initializeChannel</a>	1	0.109	0.011	
<a href="#">Serialport&gt;Serialport.delete</a>	1	0.064	0.004	
<a href="#">Channel&gt;Channel.Channel</a>	1	0.056	0.037	
<a href="#">getReadWarningDocLinks</a>	1	0.044	0.002	
<a href="#">getReadWarningDocLinks&gt;requiresICTDoc</a>	1	0.042	0.001	
<a href="#">ver</a>	1	0.040	0.032	
<a href="#">Serialport&gt;Serialport.writeline</a>	4	0.038	0.002	
<a href="#">StringClient&gt;StringClient.write</a>	4	0.036	0.004	
<a href="#">TransportFactory&gt;TransportFactory.getTransport</a>	1	0.035	0.001	
<a href="#">Serial&gt;Serial.Serial</a>	1	0.034	0.003	
<a href="#">Serial&gt;Serial.write</a>	4	0.029	0.002	
<a href="#">Serialport&gt;Serialport.updatePreferences</a>	1	0.028	0.006	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.write</a>	4	0.026	0.002	
<a href="#">Serial&gt;Serial.initProperties</a>	1	0.024	0.006	
<a href="#">Serial&gt;Serial.disconnect</a>	1	0.020	0.001	
<a href="#">Serialport&gt;Serialport.flush</a>	4	0.019	0.003	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.writeAsync</a>	4	0.019	0.005	
<a href="#">Serial&gt;Serial.terminateChannel</a>	2	0.018	0.003	
<a href="#">Channel&gt;Channel.open</a>	1	0.018	0.015	
<a href="#">Serial&gt;Serial.flushInput</a>	4	0.014	0.005	
<a href="#">SerialportPrefHandler&gt;SerialportPrefHandler.updatePreferences</a>	1	0.013	0.001	
<a href="#">PreferencesHelper&gt;PreferencesHelper.setData</a>	1	0.012	0.001	
<a href="#">fullfile</a>	3	0.012	0.005	

<a href="#">setpref</a>	1	0.012	0.003	
<a href="#">Channel&gt;Channel.execute</a>	12	0.011	0.005	
<a href="#">StringClient&gt;StringClient.delete</a>	1	0.011	0.002	
<a href="#">Stream&gt;Stream.Stream</a>	2	0.010	0.007	
<a href="#">Serialport&gt;Serialport.initProperties</a>	1	0.010	0.003	
<a href="#">attributes</a>	3	0.009	0.003	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.readStreamUntil</a>	4	0.009	0.003	
<a href="#">uitools\private\prefutils</a>	5	0.009	0.003	
<a href="#">num2str</a>	4	0.009	0.005	
<a href="#">StringClient&gt;StringClient.set.StringReadFcn</a>	1	0.009	0.002	
<a href="#">Channel&gt;Channel.close</a>	1	0.008	0.007	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.writeSyncRaw</a>	4	0.008	0.003	
<a href="#">InputStream&gt;InputStream.InputStream</a>	1	0.008	0.001	
<a href="#">Channel&gt;@(source,data)obj.onPropertyChanged(data.Name,data.Value)</a>	12	0.008	0.001	
<a href="#">validatestring</a>	15	0.007	0.003	
<a href="#">str2char</a>	54	0.007	0.007	
<a href="#">Serial&gt;Serial.set.ErrorOccurredFcn</a>	1	0.007	0.001	
<a href="#">Channel&gt;Channel.onPropertyChanged</a>	12	0.006	0.002	
<a href="#">Serial&gt;Serial.set.Parity</a>	2	0.006	0.002	
<a href="#">Serial&gt;Serial.set.StopBits</a>	2	0.006	0.001	
<a href="#">Channel&gt;Channel.delete</a>	1	0.006	0.004	
<a href="#">StringClient&gt;StringClient.StringClient</a>	1	0.006	0.002	
<a href="#">Serial&gt;Serial.set.AsyncIOChannelTimeout</a>	3	0.006	0.004	
<a href="#">OutputStream&gt;OutputStream.drain</a>	4	0.006	0.002	
<a href="#">OutputStream&gt;OutputStream.OutputStream</a>	1	0.006	0.001	
<a href="#">InputStream&gt;InputStream.read</a>	4	0.005	0.004	
<a href="#">strcat</a>	2	0.005	0.005	
<a href="#">ismember</a>	2	0.005	0.001	
<a href="#">...dHandlerMixin&gt;DataReceivedHandlerMixin.DataReceivedHandlerMixin</a>	1	0.005	0.001	
<a href="#">DataReceivedHandlerMixin&gt;@(src,evt)obj.valuesWrittenUpdated(src,evt)</a>	8	0.005	0.001	
<a href="#">Channel&gt;@(source,data)obj.onDataReceived()</a>	4	0.004	0.001	
<a href="#">...ceivedHandlerMixin&gt;DataReceivedHandlerMixin.valuesWrittenUpdated</a>	8	0.004	0.003	
<a href="#">fgetl</a>	118	0.004	0.004	
<a href="#">attributes&gt;checkInputs</a>	3	0.004	0.002	
<a href="#">LegacySerial&gt;LegacySerial.LegacySerial</a>	1	0.004	0.001	
<a href="#">...TransportChannel&gt;AsyncIOTransportChannel.AsyncIOTransportChannel</a>	1	0.004	0.002	
<a href="#">fileparts</a>	1	0.004	0.002	
<a href="#">ismember&gt;ismemberR2012a</a>	2	0.003	0.002	
<a href="#">Channel&gt;Channel.onDataReceived</a>	4	0.003	0.002	
<a href="#">isprop</a>	1	0.003	0.003	
<a href="#">StringClient&gt;StringClient.initProperties</a>	1	0.003	0.001	
<a href="#">Channel&gt;Channel.postInit</a>	1	0.003	0.003	
<a href="#">Serial&gt;Serial.get.Connected</a>	31	0.003	0.002	
<a href="#">validatestring&gt;checkString</a>	15	0.003	0.003	
<a href="#">Serial&gt;Serial.set.AllowPartialReads</a>	1	0.003	0.001	

<a href="#">strtok</a>	1	0.003	0.001	
<a href="#">Stream&gt;Stream.flush</a>	12	0.003	0.003	
<a href="#">InputStream&gt;InputStream.flush</a>	4	0.003	0.001	
<a href="#">SerialportPrefHandler&gt;SerialportPrefHandler.SerialportPrefHandler</a>	1	0.003	0.001	
<a href="#">num2str&gt;strvrcat</a>	4	0.003	0.001	
<a href="#">Serial&gt;Serial.validateConnected</a>	17	0.003	0.000	
<a href="#">Stream&gt;Stream.isSupported</a>	2	0.002	0.002	
<a href="#">StringClient&gt;StringClient.set.Terminator</a>	1	0.002	0.001	
<a href="#">generateArgumentDescriptor</a>	3	0.002	0.002	
<a href="#">Serial&gt;Serial.set.BytesAvailableFcn</a>	1	0.002	0.001	
<a href="#">Serial&gt;Serial.set.FlowControl</a>	2	0.002	0.001	
<a href="#">uitools\private\prefutils&gt;savePrefs</a>	1	0.002	0.002	
<a href="#">Serial&gt;Serial.flushOutput</a>	4	0.002	0.001	
<a href="#">strjust</a>	4	0.002	0.001	
<a href="#">uitools\private\prefutils&gt;loadPrefs</a>	1	0.002	0.002	
<a href="#">Channel&gt;Channel.isOpen</a>	21	0.002	0.002	
<a href="#">...andlerMixin&gt;DataReceivedHandlerMixin.connectDataReceivedListener</a>	1	0.002	0.002	
<a href="#">InputStream&gt;InputStream.clearPartialPacket</a>	5	0.002	0.002	
<a href="#">ByteOrder&gt;ByteOrder.ByteOrder</a>	1	0.002	0.001	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.set.NativeDataType</a>	1	0.002	0.001	
<a href="#">Serialport&gt;Serialport.get.DataBits</a>	1	0.002	0.002	
<a href="#">strtok&gt;doStrtok</a>	1	0.002	0.002	
<a href="#">Stream&gt;Stream.set.Timeout</a>	2	0.002	0.002	
<a href="#">Serialport&gt;Serialport.setCustomDisplay</a>	1	0.002	0.002	
<a href="#">fileparts&gt;legacyPCExecution</a>	1	0.002	0.002	
<a href="#">PreferencesHelper&gt;PreferencesHelper.PreferencesHelper</a>	1	0.002	0.002	
<a href="#">Serial&gt;Serial.set.Timeout</a>	2	0.002	0.001	
<a href="#">ismember&gt;ismemberBuiltinTypes</a>	2	0.002	0.002	
<a href="#">OutputStream&gt;@(obj)obj.getDataAvailable()==0</a>	4	0.001	0.001	
<a href="#">attributes&gt;checkClass</a>	3	0.001	0.001	
<a href="#">SerialportPrefHandler&gt;SerialportPrefHandler.delete</a>	1	0.001	0.001	
<a href="#">Serial&gt;Serial.set.BaudRate</a>	2	0.001	0.001	
<a href="#">ver&gt;@().fclose(fid)</a>	59	0.001	0.001	
<a href="#">Serial&gt;Serial.set.ByteOrder</a>	2	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.Port</a>	1	0.001	0.001	
<a href="#">FilterImpl&gt;FilterImpl.FilterImpl</a>	1	0.001	0.001	
<a href="#">StringClient&gt;StringClient.getWriteTerminator</a>	4	0.001	0.001	
<a href="#">Channel&gt;Channel.postClose</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.set.StopBits</a>	1	0.001	0.001	
<a href="#">...dlerMixin&gt;DataReceivedHandlerMixin.disconnectDataReceivedListener</a>	1	0.001	0.001	
<a href="#">num2str&gt;cellPrintf</a>	4	0.001	0.001	
<a href="#">Channel&gt;Channel.preOpen</a>	1	0.001	0.001	
<a href="#">StringClient&gt;StringClient.recalculateLastCBIndex</a>	1	0.001	0.001	
<a href="#">validatestring&gt;checkInputs</a>	15	0.001	0.001	
<a href="#">Serialport&gt;Serialport.set.ByteOrder</a>	1	0.001	0.001	

<a href="#">Serialport&gt;Serialport.set.BaudRate</a>	1	0.001	0.001	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.set.ByteOrder</a>	1	0.001	0.001	
<a href="#">strjust&gt;strjustOnChar</a>	4	0.001	0.001	
<a href="#">fullfile&gt;ensureTrailingFilesep</a>	3	0.001	0.000	
<a href="#">LegacyBase&gt;LegacyBase.LegacyBase</a>	1	0.001	0.000	
<a href="#">Serialport&gt;Serialport.set.Parity</a>	1	0.001	0.001	
<a href="#">Serial&gt;Serial.get.Timeout</a>	2	0.001	0.001	
<a href="#">Stream&gt;Stream.delete</a>	2	0.001	0.001	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.set.DataFieldName</a>	1	0.001	0.001	
<a href="#">attributes&gt;checkAttrs</a>	3	0.001	0.001	
<a href="#">Channel&gt;Channel.preTerm</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.set.FlowControl</a>	1	0.001	0.001	
<a href="#">DataEventInfo&gt;DataEventInfo.DataEventInfo</a>	1	0.001	0.001	
<a href="#">uitools\private\prefutils&gt;getFieldOptional</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.ByteOrder</a>	1	0.001	0.001	
<a href="#">InputStream&gt;InputStream.readPackets</a>	4	0.001	0.001	
<a href="#">Serialport&gt;Serialport.set.DataBits</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.set.Timeout</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.Parity</a>	1	0.001	0.001	
<a href="#">Serial&gt;Serial.set.DataBits</a>	2	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.BaudRate</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.FlowControl</a>	1	0.001	0.001	
<a href="#">...eivedHandlerMixin&gt;DataReceivedHandlerMixin.recalculateLastCBValue</a>	1	0.001	0.001	
<a href="#">Channel&gt;Channel.lock</a>	1	0.001	0.000	
<a href="#">Serial&gt;Serial.set.WriteAsync</a>	1	0.001	0.001	
<a href="#">Channel&gt;@(s)validateStreamLimits(obj,s)</a>	1	0.001	0.000	
<a href="#">Channel&gt;Channel.isConstructionComplete</a>	36	0.001	0.001	
<a href="#">FilterImpl&gt;FilterImpl.getInputFilters</a>	1	0.001	0.001	
<a href="#">StringClient&gt;StringClient.getReadTerminator</a>	8	0.001	0.001	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.validateData</a>	4	0.001	0.001	
<a href="#">uitools\private\prefutils&gt;checkAndConvertToCellVector</a>	1	0.001	0.001	
<a href="#">PreferencesHelper&gt;PreferencesHelper.delete</a>	1	0.001	0.001	
<a href="#">fullfile&gt;refinePath</a>	3	0.001	0.001	
<a href="#">cell.ismember</a>	1	0.001	0.001	
<a href="#">fullfile&gt;addTrailingFileSep</a>	3	0.001	0.001	
<a href="#">FilterImpl&gt;FilterImpl.getOutputFilters</a>	1	0.001	0.001	
<a href="#">Serialport&gt;Serialport.get.StopBits</a>	1	0.001	0.001	
<a href="#">LegacyQueryMixin&gt;LegacyQueryMixin.LegacyQueryMixin</a>	1	0.001	0.001	
<a href="#">LegacyBinaryMixin&gt;LegacyBinaryMixin.LegacyBinaryMixin</a>	1	0.001	0.000	
<a href="#">ByteOrder&gt;ByteOrder.NeedByteSwap</a>	4	0.001	0.001	
<a href="#">Serial&gt;Serial.delete</a>	1	0.001	0.000	
<a href="#">Channel&gt;@(o)validateOptions(obj,o)</a>	1	0.001	0.000	
<a href="#">Serialport&gt;Serialport.get.Timeout</a>	1	0.001	0.001	
<a href="#">Serial&gt;Serial.get.NativeDataType</a>	1	0.001	0.001	
<a href="#">StringClient&gt;StringClient.validateTerminator</a>	1	0.001	0.001	

<a href="#">Serialport&gt;Serialport.get.Terminator</a>	1	0.001	0.001	
<a href="#">StringClient&gt;StringClient.get.Terminator</a>	24	0.000	0.000	
<a href="#">uitools\private\prefutils&gt;getPrefFile</a>	2	0.000	0.000	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.get.ByteOrder</a>	4	0.000	0.000	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.get.NativeDataType</a>	2	0.000	0.000	
<a href="#">InputStream&gt;InputStream.readPartialPacket</a>	4	0.000	0.000	
<a href="#">Channel&gt;Channel.unlock</a>	1	0.000	0.000	
<a href="#">Serial&gt;Serial.get.ByteOrder</a>	2	0.000	0.000	
<a href="#">...dHandlerMixin&gt;DataReceivedHandlerMixin.getValuesAvailableFcnHook</a>	4	0.000	0.000	
<a href="#">Channel&gt;Channel.updateAndFetchLockCount</a>	2	0.000	0.000	
<a href="#">Channel&gt;Channel.validateStreamLimits</a>	1	0.000	0.000	
<a href="#">Serial&gt;Serial.get.DataFieldName</a>	1	0.000	0.000	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.getAllUnreadData</a>	4	0.000	0.000	
<a href="#">mustBeInteger</a>	5	0.000	0.000	
<a href="#">ILegacyUnsupported&gt;ILegacyUnsupported.ILegacyUnsupported</a>	1	0.000	0.000	
<a href="#">LegacyASCIIMixin&gt;LegacyASCIIMixin.LegacyASCIIMixin</a>	1	0.000	0.000	
<a href="#">getReadWarningDocLinks&gt;getDocIDRef</a>	2	0.000	0.000	
<a href="#">mustBeNonempty</a>	4	0.000	0.000	
<a href="#">AsyncIOTransportChannel&gt;AsyncIOTransportChannel.flushUnreadData</a>	4	0.000	0.000	
<a href="#">LegacyBinblockMixin&gt;LegacyBinblockMixin.LegacyBinblockMixin</a>	1	0.000	0.000	
<a href="#">blanks</a>	2	0.000	0.000	
<a href="#">DataReceivedHandlerMixin&gt;DataReceivedHandlerMixin.delete</a>	1	0.000	0.000	
<a href="#">...cIOTransportChannel&gt;AsyncIOTransportChannel.translateAsyncIOStatus</a>	4	0.000	0.000	
<a href="#">...rMixin&gt;DataReceivedHandlerMixin.getValuesAvailableEventCountHook</a>	4	0.000	0.000	
<a href="#">Serial&gt;Serial.get.BaudRate</a>	2	0.000	0.000	
<a href="#">target</a>	1	0.000	0.000	
<a href="#">MessageHandler&gt;MessageHandler.MessageHandler</a>	1	0.000	0.000	
<a href="#">Serial&gt;Serial.get.StopBits</a>	2	0.000	0.000	
<a href="#">ILegacyCommon&gt;ILegacyCommon.ILegacyCommon</a>	1	0.000	0.000	
<a href="#">LegacyNullMixin&gt;LegacyNullMixin.LegacyNullMixin</a>	4	0.000	0.000	
<a href="#">Serial&gt;Serial.get.Parity</a>	2	0.000	0.000	
<a href="#">ITransport&gt;ITransport.ITransport</a>	1	0.000	0.000	
<a href="#">Serial&gt;Serial.get.FlowControl</a>	2	0.000	0.000	
<a href="#">IFilterable&gt;IFilterable.IFilterable</a>	1	0.000	0.000	
<a href="#">uitools\private\prefutils&gt;truncToMaxLength</a>	1	0.000	0.000	
<a href="#">Serial&gt;Serial.get.DataBits</a>	2	0.000	0.000	
<a href="#">ITokenReader&gt;ITokenReader.ITokenReader</a>	1	0.000	0.000	
<a href="#">InterfaceFunctionGetter&gt;@()[]</a>	9	0.000	0.000	
<a href="#">Channel&gt;Channel.validateOptions</a>	1	0.000	0.000	
<a href="#">...&gt;DataReceivedHandlerMixin.getTotalValuesWrittenPropertyNameHook</a>	9	0.000	0.000	
<a href="#">SetGet&gt;SetGet.SetGet</a>	1	0.000	0.000	
<a href="#">fullfile&gt;@(x)~iscell(x)&amp;&amp;isempty(x)</a>	4	0.000	0.000	
<a href="#">generateArgumentDescriptor&gt;isCharOrString</a>	9	0.000	0.000	
<a href="#">uitools\private\prefutils&gt;checkGroup</a>	1	0.000	0.000	
<a href="#">extrinsic</a>	1	0.000	0.000	

<a href="#">CustomDisplay&gt;CustomDisplay.CustomDisplay</a>	1	0.000	0.000	
<a href="#">allowpcode</a>	16	0.000	0.000	

\*Self time is the time spent in a function excluding any time spent in child functions. The time includes any overhead time resulting from the profiling process.