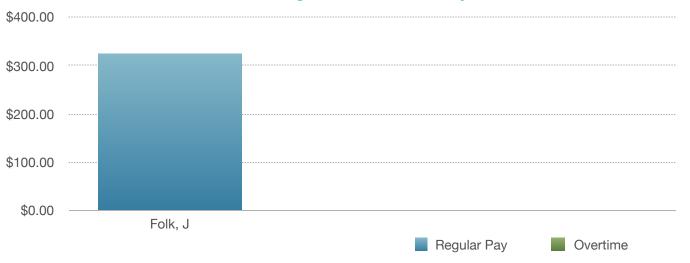
## Employee Schedule

LUNCH	TOTAL	OVERTIME
BREAK	HOURS	PAY
0h 0m	5h 0m	0%

## **SUMMARY**

Employee	Position	Hourly Rate	Total Hours	Regular Pay	Overtime	Total
Folk, J	Programmer	\$65.00	5:00	\$325.00	\$0.00	\$325.00
		\$0.00	0:00	\$0.00	\$0.00	\$0.00
		\$0.00	0:00	\$0.00	\$0.00	\$0.00

## **Regular and Overtime Pay**



## Sign In

EMPLOYEE	DATE	IN	OUT	HOURS
FOLK, J	11/14/16	1:00 PM	2:00 PM	1:00
FOLK, J	11/15/16	1:30 PM	2:30 PM	1:00
FOLK, J	11/16/16	12:45 PM	1:45 PM	1:00
FOLK, J	11/17/16	1:00 PM	2:00 PM	1:00
FOLK, J	11/20/16	11:00 PM	12:00 AM	1:00

EMPLOYEE	DATE	IN	OUT	HOURS
				0:00

added the character to the character select		
added a lock button. added the proper sized sprites for each character		
added the new character icons		
added assets for character selection for the circle		