

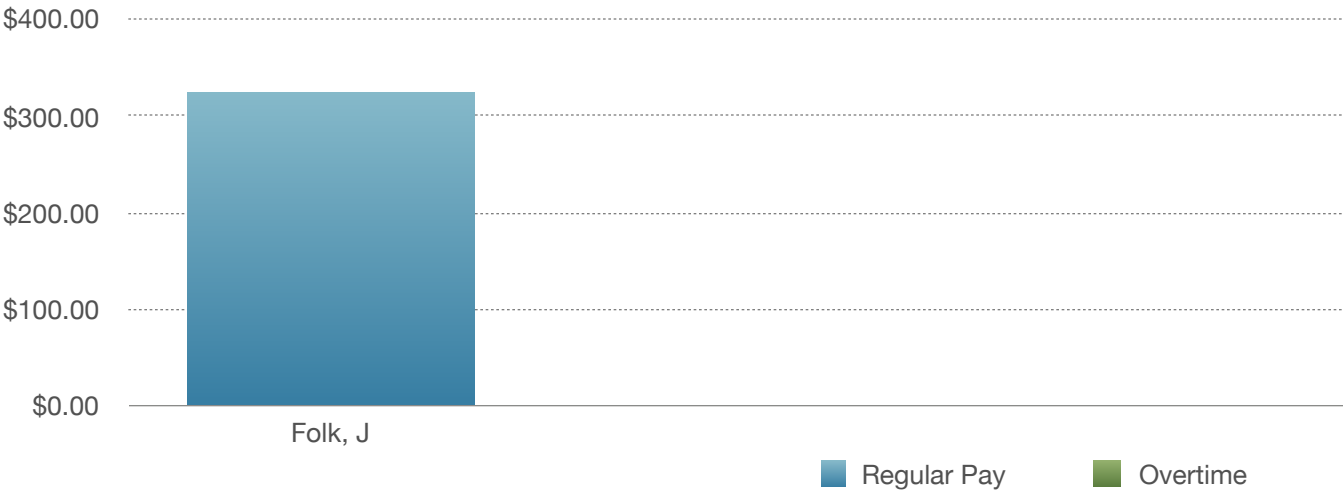
# Employee Schedule

LUNCH BREAK	TOTAL HOURS	OVERTIME PAY
0h 0m	5h 0m	0%

## SUMMARY

Employee	Position	Hourly Rate	Total Hours	Regular Pay	Overtime	Total
Folk, J	Programmer	\$65.00	5:00	\$325.00	\$0.00	\$325.00
		\$0.00	0:00	\$0.00	\$0.00	\$0.00
		\$0.00	0:00	\$0.00	\$0.00	\$0.00

## Regular and Overtime Pay



## Sign In

EMPLOYEE	DATE	IN	OUT	HOURS
FOLK, J	11/28/16	1:15 PM	2:15 PM	1:00
FOLK, J	11/29/16	1:15 PM	2:15 PM	1:00
FOLK, J	11/30/16	1:15 PM	2:15 PM	1:00
FOLK, J	12/1/16	1:15 PM	2:15 PM	1:00
FOLK, J	12/2/16	1:15 PM	2:15 PM	1:00

EMPLOYEE	DATE	IN	OUT	HOURS
				0:00

	setup the in game pickups			
	added the game pickup collision animations			
	created the user interface elements.			
	added the user interface elements			
	added an icon to the app			
	exported the app to android			