

南京大学本科生实验报告

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1. 实验名称

Forwarding Packets

2. 实验目的

本次实验的目的为实现静态路由和通过 ARP_Request 获得目标 MAC 地址。

3. 实验内容

实现上述功能并通过测试，并在 Mininet 中部署。

4. 实验结果

(1) 实现转发表：

```
class entry_of_forwarding_table(object):
    def __init__(self, network_prefix, network_mask, next_ip, next_interface):
        self.prefix=network_prefix
        self.mask=network_mask
        self.next_ip=next_ip
        self.next_interface=next_interface
```

如上图，创建转发表的表项对应的类，包括四个属性，即网络前缀，子网掩码，下一跳 IP 地址和对应的接口。

```
def __init__(self, net: switchyard.llnetbase.LLNetBase):
    self.net = net
    # other initialization stuff here
    self.ip_mac={}#cache table
    self.prntnum=0
    self.interfaces_list=[i.ipaddr for i in self.net.interfaces()]
    self.forwarding_table=[]
    self.IPv4_wait_queue={}
    for i in self.net.interfaces():
        self.forwarding_table.append(entry_of_forwarding_table(IPv4Network(str(i.ipaddr)+"/"+str(i.netmask),strict=False),i.netmask,None,i.name))
        #self.forwarding_table.append(entry_of_forwarding_table(i.ipaddr,i.netmask,None,i.name))
        #log.info(f"{i.ipaddr}, {i}")
    with open("forwarding_table.txt","r") as input:
        lines=input.readlines()
        for i in lines:
            entry=i.split()
            self.forwarding_table.append(entry_of_forwarding_table(IPv4Network((entry[0]+"/"+entry[1])),entry[1],ip_address(entry[2]),entry[3]))
```

如图，在初始化 Router 时创建转发表 forwarding_table，并遍历所有接口，加入转发表中，其中网络前缀通过实验手册中的操作拼接得到，对应 ip 地址设为 None，然后再根据 forwarding_table.txt 文件中的内容写入对应表项，注意要将其中部分数据由 str 类型转为 IPv4Address 类型。转发表创建完成。

(2) 匹配 IP 地址：

当接收到带有 IPv4 包头的数据包时，将 ttl 减 1，同时判断是否需要丢弃（比如目标地址就是当前 router），若需要转发，则遍历转发表，查看目标 IP 地址是否与表中的表项有匹配（若有多个匹配项，选择前缀最长的表项），匹配的实现通过对目标 IP 地址和子网掩码作与运算并和网络前缀比较完成。匹配成功则准备发送对应报文或缓存该报文。

```
if (packet.has_header(IPv4)):
    #import pdb; pdb.set_trace()
    ipv4=packet.get_header(IPv4)
    ipv4.ttl-=1
    if packet.get_header(Ethernet).dst not in [i.ethaddr for i in self.net.interfaces()]:
        return
    if (ipv4.dst in self.interfaces_list):
        return# do nothing, will be handled in lab5
    else:
        #if (packet.get_header(Ethernet).dst!=SpecialEthAddr.ETHER_BROADCAST.value and packet.get_header(Ethernet).dst!=self.net.interface_by_name(ifaceName).ethaddr):
        #    return
        find_dst=False
        max_length=-1
        for i in self.forwarding_table:
            #log_info(f'{i.prefix}, {i.mask}, {i.next_ip}')
            if (int(ipv4.dst)&int(IPv4Address(i.mask))==int(IPv4Address(str(i.prefix).split('/')[0]))): #find
                find_dst=True
                if (i.prefix.prefixlen>max_length):
                    max_length=i.prefix.prefixlen
                    target=i
```

（3）转发数据包：

在（2）匹配成功的基础上，根据是否能从 ARP 表中得知目标 IP 对应的 MAC 地址来决定是直接转发还是缓存到 IPv4_wait_queue 中，若直接转发，先填好对应的以太网报头，组合后发送；若先缓存，则根据缓存表中是否已有目标 IP，若有，则将数据包直接放入缓存表的对应位置中，若没有，则根据目标 IP 新创建对应表项，并尝试发送 ARP_Request。然后在收发数据包时更新 IPv4_wait_queue，根据超时机制丢弃数据包或尝试重传 ARP_Request。

```
target=i
if (not find_dst):
    return#do nothing, will be handled in lab5
else:
    #ipv4.ttl-=1 #in lab5, we should think about how to solve ttl<0
    w=target.next_ip
    if (w==None):
        w=ipv4.dst
    if (w in self.interfaces_list):
        return
    #log_info(f'{w}')
    if (w in self.ip_mac.keys()):
        #log_info(f'{w}')
        #log_info(f'{self.ip_mac[w][0]}, {w}, {ipv4.dst},{self.net.interface_by_name(target.next_interface).ethaddr}, {target.prefix}, {target.prefix.prefixlen}')
        ethernet=packet.get_header(Ethernet)
        ethernet.dst=self.ip_mac[w][0]
        ethernet.src=self.net.interface_by_name(target.next_interface).ethaddr
        IPv4_send_packet=ethernet+packet.get_header(IPv4)
        if packet.has_header(ICMP):
            IPv4_send_packet+=packet.get_header(ICMP)
        if packet.has_header(UDP):
            IPv4_send_packet+=packet.get_header(UDP)
        if packet.has_header(RawPacketContents):
            IPv4_send_packet+=packet.get_header(RawPacketContents)
        self.net.send_packet(self.net.interface_by_name(target.next_interface),IPv4_send_packet)
    else:
        if (w in self.IPv4_wait_queue.keys()):
            self.IPv4_wait_queue[w].packet_list.append(packet)
        else: # send request
            request_packet=create_ip_arp_request(self.net.interface_by_name(target.next_interface).ethaddr,self.net.interface_by_name(target.next_interface).ipaddr
            self.net.send_packet(self.net.interface_by_name(target.next_interface),request_packet)
            self.IPv4_wait_queue[w]=IPv4_item([packet],time.time(),1,request_packet,self.net.interface_by_name(target.next_interface))
```

```

will_be_del=[]
for i in self.IPv4_wait_queue.keys():
    if (time.time()-self.IPv4_wait_queue[i].request_time>1 and self.IPv4_wait_queue[i].try_number>=5):
        will_be_del.append(i)
        #del self.IPv4_wait_queue[i]
        #self.IPv4_wait_queue[i].clear()
for i in will_be_del:
    del self.IPv4_wait_queue[i]
for i in self.IPv4_wait_queue.keys():
    if (time.time()-self.IPv4_wait_queue[i].request_time>1):
        self.IPv4_wait_queue[i].request_time=time.time()
        self.IPv4_wait_queue[i].try_number+=1
        self.net.send_packet(self.IPv4_wait_queue[i].send_interface,self.IPv4_wait_queue[i].arprequest)

```

(更新缓存表)

(4) 实现 ARP:

在 lab3 中已经实现了对 ARP_Request 的应答（即根据对应情况回复 ARP_Reply 或丢弃），而当收到 ARP_Reply 时，根据报文的内容更新 ARP 缓存表并遍历缓存的 IPv4 报文，寻找目的地址为 ARP_Reply 的发出地址的数据包，并根据 ARP 缓存表发送对应的报文。同时删除缓存表中的表项。

```

elif (arp.operation==ArpOperation.Reply): #reply
    if (arp.senderhwaddr!="ff:ff:ff:ff:ff:ff"):
        self.ip_mac[arp.senderprotoaddr]=[arp.senderhwaddr,time.time()]
    elif arp.senderprotoaddr not in self.ip_mac.keys():
        return
    if (arp.senderprotoaddr in self.IPv4_wait_queue.keys()):
        for target in self.IPv4_wait_queue[arp.senderprotoaddr].packet_list:
            ethernet=target.get_header(Ethernet)
            ethernet.dst=self.ip_mac[arp.senderprotoaddr][0]
            ethernet.src=self.IPv4_wait_queue[arp.senderprotoaddr].send_interface.ethaddr
            if target.has_header(ICMP):
                IPv4_send_packet=ethernet+target.get_header(IPv4)+target.get_header(ICMP)
            elif target.has_header(UDP):
                IPv4_send_packet=ethernet+target.get_header(IPv4)+target.get_header(UDP)
            if target.has_header(RawPacketContents):
                IPv4_send_packet+=target.get_header(RawPacketContents)
            self.net.send_packet(self.IPv4_wait_queue[arp.senderprotoaddr].send_interface,IPv4_send_packet)
        #log info(f"{IPv4_send_packet}")
        del self.IPv4_wait_queue[arp.senderprotoaddr]

```

(5) 测试结果：通过了两个测试文件中大多数测试点，仅 bonus 内容未实现。

```

then timeout
25 Router should send an ARP request for 10.10.50.250 on
router-eth1
26 Router should try to receive a packet (ARP response), but
then timeout
27 Router should send an ARP request for 10.10.50.250 on
router-eth1
28 Router should try to receive a packet (ARP response), but
then timeout
29 Router should send an ARP request for 10.10.50.250 on
router-eth1
30 Router should try to receive a packet (ARP response), but
then timeout
31 Router should try to receive a packet (ARP response), but
then timeout

All tests passed!

```

```

1201Ping request from 31.0.6.1 should arrive on eth6
1202Ping request from 31.0.6.1 should arrive on eth6
1203Ping request from 31.0.6.1 should arrive on eth6
1204Ping request from 31.0.6.1 should arrive on eth6
1205Router should not do anything
1206Bonus: V2FybWluZyB1cA==
1207Bonus: V2FybWVkJHVw
1208Bonus: V2hldCBkYyB5YSBob3B1IHQnIGZpbmQgaGVyZT8=

Failed:
  Bonus: SGFsZndheQ==
  Expected event: Timeout after 1.2s on a call to recv_packet

Pending (couldn't test because of prior failure):
1 Bonus: Tm90aGluJyBmb3IgeWEgdCcgZmluZCBoZXJlIQ==
2 Bonus: Q29uZ3JhdHMh

```

(6) mininet 测试:

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	40:00:00:00:00:02	Broadcast	ARP	42	Who has 192.168.200.1? Tell 192.168.200.2
2	0.000000	20:00:00:00:00:01	40:00:00:00:00:02	ARP	42	192.168.200.1 is at 20:00:00:00:00:01
3	0.040970	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) request id=0x0cf4, seq=1/256, ttl=63 (reply in 4)
4	0.040983	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) reply id=0x0cf4, seq=1/256, ttl=64 (request in 3)
5	0.093669	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) request id=0x0cf4, seq=1/256, ttl=63 (reply in 6)
6	0.093822	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) reply id=0x0cf4, seq=1/256, ttl=64 (request in 5)
7	1.028768	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) request id=0x0cf4, seq=2/512, ttl=63 (reply in 8)
8	1.028869	192.168.200.1	192.168.200.1	ICMP	98	Echo (ping) reply id=0x0cf4, seq=2/512, ttl=64 (request in 7)
9	5.163027	20:00:00:00:00:01	40:00:00:00:00:02	ARP	42	Who has 192.168.200.2? Tell 192.168.200.1
10	5.163155	40:00:00:00:00:02	20:00:00:00:00:01	ARP	42	192.168.200.2 is at 40:00:00:00:00:02
11	5.193639	40:00:00:00:00:02	20:00:00:00:00:01	ARP	42	192.168.200.2 is at 40:00:00:00:00:02

如图,从 server1 向 server2 ping 信号 3 次,先发送 ARP_Request 获取对应的 MAC 地址,接收到 Reply 后发送 ICMP 报文,同时 server2 也会向 server1 发送对应的 ICMP_Reply 报文,因此会看到上图中的结果。

总结与感想

Lab4 远比前几个 Lab 困难,通过测试需要经过大量的调试,还需要对 Lab3 中实现的 ARP 协议理解的更清楚,才能修正之前 Lab 中遗留下的错误。