Julie Ni

New Jersey

jni221@alumni.stanford.edu / (201) 919-1229

PERSONAL STATEMENT

From June 2019 - present (Apr 2020), I worked at Bespoke Education and New York City Center while participating in a dance program at Peridance Capezio Center. Shortly after the program began, I had a change of heart and wanted to continue strengthening my skills as a designer.

PAST WORK EXPERIENCE

User Experience Designer / Nutanix — *San Jose, CA*

2 YEARS 10 MONTHS (AUG 2016 - MAY 2019)

- Project areas: micro-segmentation, encryption, object storage
- Conducted usability tests at annual .Next conference (wrote scripts, created prototypes, analyzed video recordings and conducted tests) and incorporated user feedback into Invision and Sketch prototypes
- Used existing user personas and user stories to help advocate for design within individual product teams
- Created wireframes and mockups; used internal design libraries and Sketch components
- Contributed feedback to the internal design guide and Sketch libraries
- Worked with product team to ensure product quality
- Side projects:
    - Got a Chariot for commute purposes
    - Facilitated design thinking workshops (Nutanix .heart)

Software Engineer Intern / Intuit — *Mountain View, CA*

3 MONTHS (JUN 2015 - SEP 2015)

- Gained web scraping knowledge

Section Leader (CS106A) / Stanford University — *Stanford, CA*

3 MONTHS (SPRING 2015)

- Led weekly discussion sections for college students in Stanford's intro to CS course (CS106A)
- Reviewed lecture material and worked through coding exercises on whiteboard
- Held office hours, gave one-on-one feedback for weekly assignments, and graded midterms and final exams

Art Gallery Assistant / Thomas Welton Stanford Art Gallery — *Stanford, CA*

1 YEARS (2014 - 2015)

- Activate and deactivate the alarm system. Record number of visitors per shift. Answer questions about exhibits on display. Enforce gallery policies for safety and noise level.

Residential Counselor / Stanford Pre-Collegiate Studies — *Stanford, CA*

3 MONTHS (SUMMER 2013)

- Assisted staff and tutored high school students in a "Computer Simulations and Interactive Media" course
- Led and participated in recreational and social activities to build strong and healthy learning communities

TOOLS

- Sketch, Invision, Abstract

EDUCATION

Stanford University / Stanford, CA — *B.S. Computer Science (Human-Computer Interaction)*

CLASS OF 2016 (4 YEARS)