

Introduction:

As usually students need to do lot of classes, home works, lab-experiments whole day long. Monotonies make life boring. They need refreshment and enjoyment. For that our school has lot of entertaining and sports club. But students can't be able to join the activity Because the lacking of the system to get the information. Our software is going to work on issue. We are going to make a java based Android application.

Project description:

Project Name: "NUPT SPORTS CLUB" Android software.

Our target:

- To inform and make familiar all the students that our school has different clubs.
- To inform the general students about who are working for the different department of the clubs.
- To inform students how can they contact with the management of the clubs.
- To inform the students how can they join in different club.

Solving problem:

The school doesn't have any particular source from where students can get the information about these clubs. That's why we have been decided to create such like an application for getting the information with an easy method

User's and our point of view:

By using the app NUPPT SPORTS CLUB students will get information about club. They will just get the fixed information because this app is not an online based app. We are not creating any server of this app. For that reason, if once input the information no one can be updated this. we are not going to include information elaborately, we want to put just the basic information.

Feature of the project:

After running the software, it will show the all clubs name of our school. Like-

- Soccer
- Basketball
- Cricket
- Badminton
- Chess

Then if students want know about any of these club then they have to click on the name of that club. After clicking the club name, students will get the information.

As an example:

The cricket club's head nameABCD.....

Contact number...XXXXXX...

Processes:

We are going to use for this project -

1. Java
2. Photoshop
3. Android studio

And if we need more materials for creating the application successfully then we will use that later.

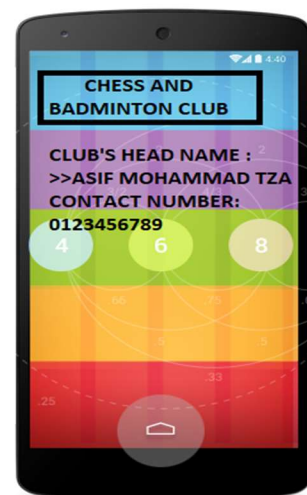
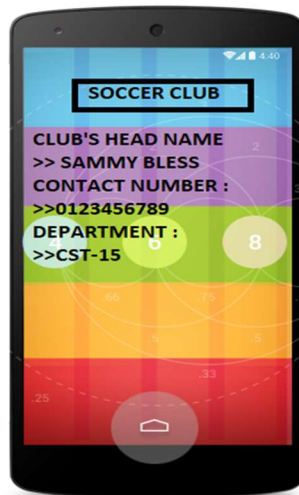
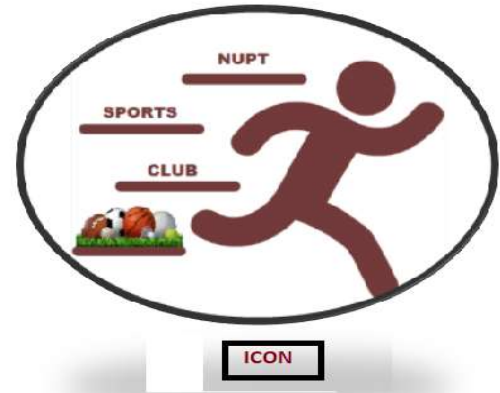
Group plan:

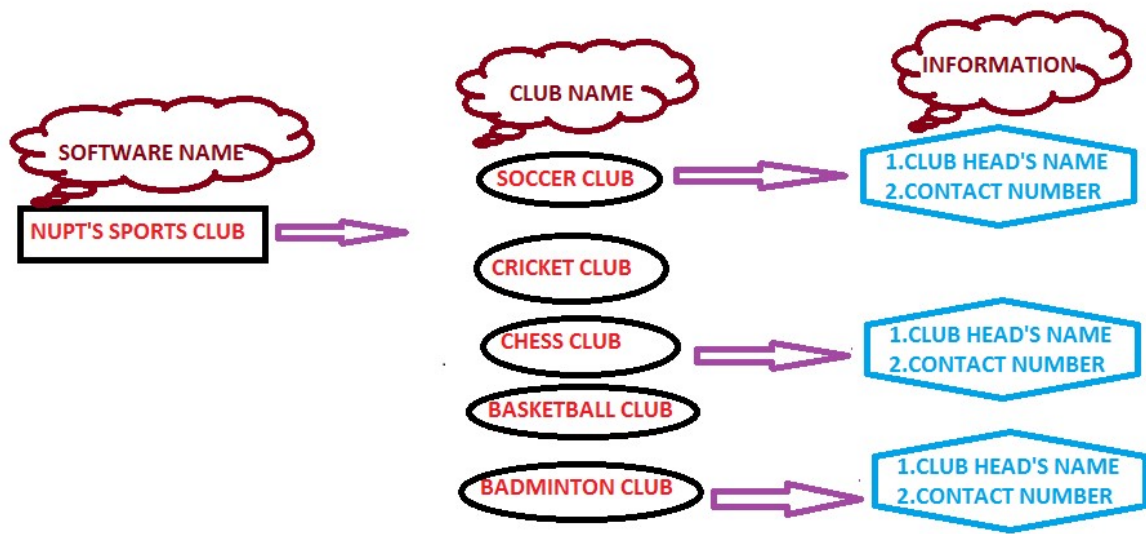
Our group has three members. We divided our works and fixed the time to discuss and sharing our opinion to make the project successfully.

Risk summary:

There are so many difficulties to finish a project successfully. like spelling mistake, function error, bug etc. very carefully we are doing all thing. As we divided our work it will be easier for us to finish this.

DIAGRAMS:





Conclusion:

We are eagerly excited for choosing and working this kind of project. If we will able to complete the project as our plan then it will be helpful to all the students. Hope we will be able to finish this project successfully.