

# 06. Approximation and fitting

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# 1 Norm approximation

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$$\text{minimize} \quad \|Ax - b\|$$

( $A \in \mathbf{R}^{m \times n}$  with  $m \geq n$ )

Interpretations of solution  $x = \arg \min_x \|Ax - b\|$ :

1. **geometric:**  $Ax^*$  is point in  $\mathcal{R}(A)$  closest to  $b$
2. **estimation:** linear measurement model

$$y = Ax + v$$

$y$  are measurements,  $x$  is unknown,  $v$  is measurement error; given  $y = b$ , best guess of  $x$  is  $x^*$

3. **Optimal design:**  $x$  are design variables(input),  $Ax$  is result(output)

$x^*$  is design that best approximates desired result  $b$

# 1 Norm approximation

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## Examples.

Least-squares approximation ( $\|\cdot\|_2$ ): solution satisfies normal equations

$$A^T A x = A^T b$$

( $x^* = (A^T A)^{-1} A^T b$  if **rank**  $A = n$ )

Chebyshev approximation ( $\|\cdot\|_\infty$ ): can be solved as an LP

$$\begin{array}{ll}\text{minimize} & t \\ \text{subject to} & -t\mathbf{1} \preceq Ax - b \preceq t\mathbf{1}\end{array}$$

sum of absolute residuals approximation ( $\|\cdot\|_1$ ): can be solved as an LP

$$\begin{array}{ll}\text{minimize} & \mathbf{1}^T y \\ \text{subject to} & -y \preceq Ax - b \preceq y\end{array}$$

# 1 Norm approximation

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## Penalty function approximation.

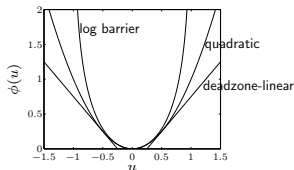
$$\begin{array}{ll}\text{minimize} & \phi(r_1) + \cdots \phi(r_m) \\ \text{subject to} & r = Ax - b\end{array}$$

( $A \in \mathbf{R}^{m \times n}$ ,  $\phi : \mathbf{R} \rightarrow \mathbf{R}$  is a convex penalty function)

Examples

1. quadratic:  $\phi(u) = u^2$
2. deadzone-linear with width  $a$ :  $\phi(u) = \max\{0, |u| - a\}$
3. log-barrier with limit  $a$ :

$$\phi(u) = \begin{cases} -a^2 \log(1 - (u/a)^2) & |u| < a \\ \infty & \text{otherwise} \end{cases}$$



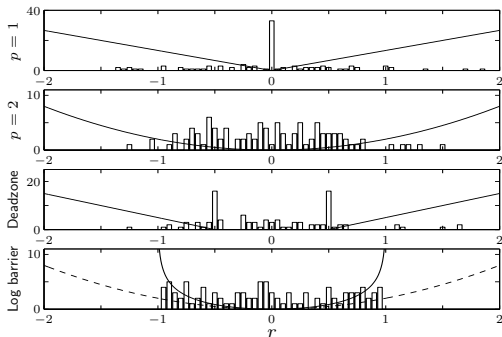
# 1 Norm approximation

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**example** ( $m = 100$ ,  $n = 30$ ): histogram of residuals for penalties

$$\phi(u) = |u|, \phi(u) = u^2, \phi(u) = \max\{0, |u| - a\}, \phi(u) = -\log(1 - u^2)$$

Shape of penalty function has large effect on distribution of residuals



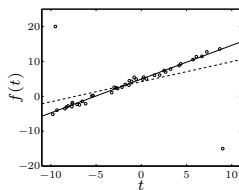
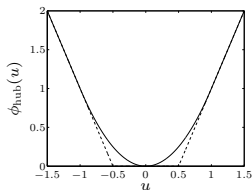
# 1 Norm approximation

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**Huber penalty function** (with parameter  $M$ )

$$\phi_{\text{hub}}(u) = \begin{cases} u^2 & |u| \leq M \\ M(2|u| - M) & |u| > M \end{cases}$$

linear growth for large  $u$  makes approximation less sensitive to outliers



left: Huber penalty for  $M=1$

right: affine function  $f(t) = \alpha + \beta t$  fitted to 42 points  $t_i, y_i$  (circles) using quadratic (dashed) and Huber (solid) penalty

## 2 Least-Norm problems

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$$\begin{array}{ll}\text{minimize} & \|x\| \\ \text{subject to} & Ax = b\end{array}$$

( $A \in \mathbf{R}^{m \times n}$  with  $m \leq n$ )

Interpretations of solution  $x = \arg \min_{Ax=b} \|x\|$ :

1. geometric:  $x$  is point in affine set  $\{x | Ax = b\}$  with minimum distance to 0
2. estimation:  $b = Ax$  are (perfect) measurements of  $x$ ;  $x$  is smallest ( ' most plausible' ) estimate consistent with measurements
3.  $x$  are design variables (inputs);  $b$  are required results(outputs)  
 $x^*$  is smallest ( ' most efficient' ) design that satisfies requirements

## 2 Least-Norm problems

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### Examples.

least-squares solution of linear equations ( $\|\cdot\|_2$ ):  
can be solved via optimality conditions

$$2x + A^T \nu = 0, Ax = b$$

minimum sum of absolute values ( $\|\cdot\|_1$ ): can be solved as an LP

$$\begin{array}{ll}\text{minimize} & \mathbf{1}^T y \\ \text{subject to} & -y \preceq x \preceq y, Ax = b\end{array}$$

tends to produce sparse solution  $x^*$

**extension: least-penalty problem**

$$\begin{array}{ll}\text{minimize} & \phi(x_1) + \cdots + \phi(x_n) \\ \text{subject to} & Ax = b\end{array}$$

$\phi : \mathbf{R} \rightarrow \mathbf{R}$  is convex penalty function



### 3 Regularized approximation

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$$\text{minimize (w.r.t. } \mathbf{R}_+^2 \text{)} \quad (\|Ax - b\|, \|x\|)$$

$$(A \in \mathbf{R}^{m \times n})$$

interpretation: find good approximation  $Ax \approx b$  with small  $x$

1. **estimation:** linear measurement model  $y = Ax + v$ , with prior knowledge that  $\|x\|$  is small
2. **optimal design:** small  $x$  is cheaper or more efficient, or the linear model  $y = Ax$  is only valid for small  $x$
3. **robust approximation:** good approximation  $Ax \approx b$  with small  $x$  is less sensitive to errors in  $A$  than good approximation with large  $x$

### 3 Regularized approximation

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#### Scalarized problem

$$\text{minimize} \quad \|Ax - b\| + \gamma\|x\|$$

Solution for  $\gamma > 0$  traces out optimal trade-off curve

other common method: minimize  $\|Ax - b\|^2 + \delta\|x\|^2$  with  $\delta > 0$

#### Tikhonov regularization

$$\text{minimize} \quad \|Ax - b\|_2^2 + \delta\|x\|_2^2$$

can be solved as a least-squares problem

$$\text{minimize} \quad \left\| \begin{bmatrix} A \\ \sqrt{\delta}\mathbf{I} \end{bmatrix} x - \begin{bmatrix} b \\ 0 \end{bmatrix} \right\|_2^2$$

solution  $x^* = (A^T A + \delta I)^{-1} A^T b$

### 3 Regularized approximation

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#### Optimal input design

linear dynamical system with impulse response  $h$ :

$$y(t) = \sum_{\tau=0}^t h(\tau)u(t-\tau), \quad t = 0, 1, \dots, N$$

Input design problem: multicriterion problem with 3 objectives

1. tracking error with desired output  $y_{\text{des}}$  :  $J_{\text{track}} = \sum_{t=0}^N (y(t) - y_{\text{des}}(t))^2$
2. input magnitude:  $J_{\text{mag}} = \sum_{t=0}^N u(t)^2$
3. input variation:  $J_{\text{der}} = \sum_{t=0}^{N-1} (u(t+1) - u(t))^2$

track desired output using a small and slowly varying input signal

#### regularized least-squares formulation

$$\text{minimize} \quad J_{\text{track}} + \delta J_{\text{der}} + \eta J_{\text{mag}}$$

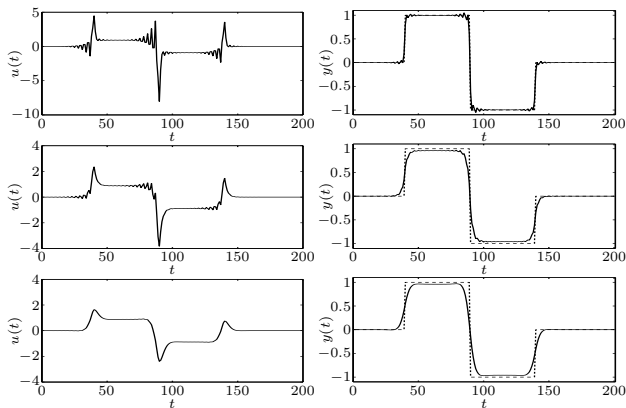
for fixed  $\delta, \eta$ , a least-squares problem in  $\mu(0), \dots, \mu(N)$

### 3 Regularized approximation

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**example:** 3 solutions on optimal trade-off curve

(top)  $\delta = 0$ , small  $\eta$ ; (middle)  $\delta = 0$ , larger  $\eta$ ; (bottom) large  $\delta$



### 3 Regularized approximation

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#### Signal reconstruction

$$\text{minimize (w.r.t. } \mathbf{R}_+^2) \quad (\|\hat{x} - x_{\text{cor}}\|_2, \phi(\hat{x}))$$

$x \in \mathbf{R}^n$  is unknown signal

$x_{\text{cor}} = x + v$  is (known) corrupted version of  $x$ , with additive noise  $v$

variable  $\hat{x}$  (reconstructed signal) is estimate of  $x$

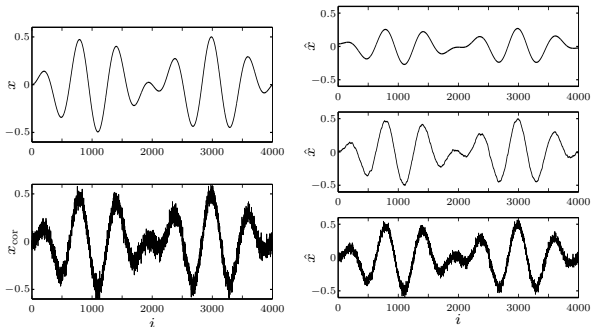
$\phi : \mathbf{R}^n \rightarrow \mathbf{R}$  is regularization function or smoothing objective

**examples:** quadratic smoothing, total variation smoothing:

$$\phi_{\text{quad}}(\hat{x}) = \sum_{i=1}^{n-1} (\hat{x}_{i+1} - \hat{x}_i)^2, \quad \phi_{\text{tv}}(\hat{x}) = \sum_{i=1}^{n-1} |\hat{x}_{i+1} - \hat{x}_i|$$

# 3 Regularized approximation

## quadratic smoothing example



original signal  $x$  and noisy  
signal  $x_{\text{cor}}$

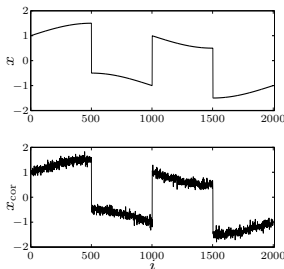
three solutions on trade-off curve  
 $\|\hat{x} - x_{\text{cor}}\|_2$  versus  $\phi_{\text{quad}}(\hat{x})$

### 3 Regularized approximation

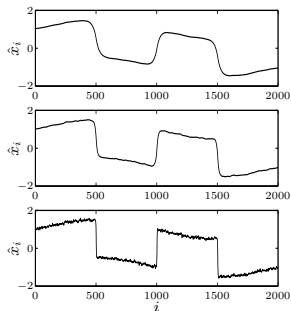
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#### total variation reconstruction example

quadratic smoothing smooths out noise and sharp transitions in signal



original signal  $x$  and noisy  
signal  $x_{\text{cor}}$

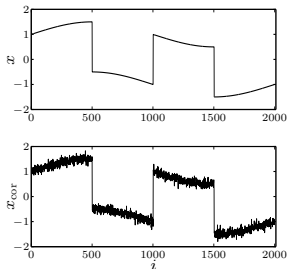


three solutions on trade-off curve  
 $\|\hat{x} - x_{\text{cor}}\|_2$  versus  $\phi_{\text{quad}}(\hat{x})$

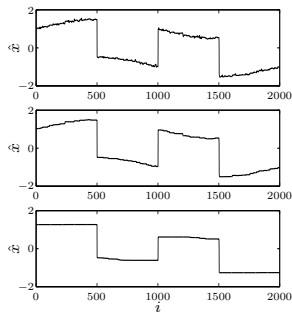
### 3 Regularized approximation

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total variation smoothing preserves sharp transitions in signal



original signal  $x$  and noisy  
signal  $x_{\text{cor}}$



three solutions on trade-off curve  
 $\|\hat{x} - x_{\text{cor}}\|_2$  versus  $\phi_{\text{tv}}(\hat{x})$



## 4 Robust approximation

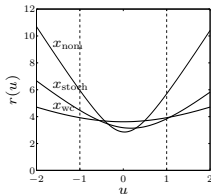
minimize  $\|Ax - b\|$  with uncertain  $A$

two approaches:

1. stochastic: assume  $A$  is random, minimize  $\mathbf{E}\|Ax - b\|$
  2. worst-case: set  $\mathcal{A}$  of possible values of  $A$ , minimize  $\sup_{A \in \mathcal{A}} \|Ax - b\|$
- tractable only in special cases (certain norms  $\|\cdot\|$ , distributions, sets  $\mathcal{A}$ )

**example:**  $A(u) = A_0 + uA_1$

1.  $x_{\text{norm}}$  minimizes  $\|A_0x - b\|_2^2$
2.  $x_{\text{stoch}}$  minimizes  $\mathbf{E}\|A(u)x - b\|_2^2$  with  $u$  uniform on  $[-1, 1]$
3.  $x_{\text{wc}}$  minimizes  $\sup_{-1 \leq u \leq 1} \|A(u)x - b\|_2^2$  figure shows  $r(u) = \|A(u)x - b\|_2$



## 4 Robust approximation

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stochastic robust LS with  $A = \bar{A} + U$ ,  $U$  random,  $\mathbf{E}U = 0$ ,  $\mathbf{E}U^T U = P$

$$\text{minimize } \mathbf{E}\|(\bar{A} + U)x - b\|_2^2$$

1. explicit expression for objective:

$$\begin{aligned}\mathbf{E}\|Ax - b\|_2^2 &= \mathbf{E}\|\bar{A}x - b + Ux\|_2^2 \\ &= \|\bar{A}x - b\|_2^2 + \mathbf{E}x^T U^T U x \\ &= \|\bar{A}x - b\|_2^2 + \mathbf{E}x^T P x\end{aligned}$$

2. hence, robust LS problem is equivalent to LS problem

$$\text{minimize } \|\bar{A}x - b\|_2^2 + \|P^{1/2}x\|_2^2$$

3. for  $P = \delta I$ , get Tikhonov regularized problem

$$\text{minimize } \|\bar{A}x - b\|_2^2 + \delta\|x\|_2^2$$

## 4 Robust approximation

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**worst-case robust LS** with  $A = \{\bar{A} + u_1 A_1 + \cdots + u_p A_p \mid \|u\|_2 \leq 1\}$

$$\text{minimize} \quad \sup_{A \in \mathcal{A}} \|\bar{A}x - b\|_2^2 = \sup_{\|u\|_2 \leq 1} \|P(x)u + q(x)\|_2^2$$

where  $P(x) = [A_1 x \ A_2 x \ \cdots \ A_p x]$ ,  $q(x) = \bar{A}x - b$

1. strong duality holds between the following problems

$$\begin{array}{ll} \text{minimize} & \|Pu + q\|_2^2 \\ \text{subject to} & \|u\|_2^2 \leq 1 \end{array}$$

$$\begin{array}{ll} \text{minimize} & t + \lambda \\ \text{subject to} & \begin{bmatrix} I & P & q \\ P^T & \lambda I & 0 \\ q^T & 0 & t \end{bmatrix} \succeq 0 \end{array}$$

2. hence, robust LS problem is equivalent to SDP

$$\begin{array}{ll} \text{minimize} & t + \lambda \\ \text{subject to} & \begin{bmatrix} I & P(x) & q(x) \\ P(x)^T & \lambda I & 0 \\ q(x)^T & 0 & t \end{bmatrix} \succeq 0 \end{array}$$

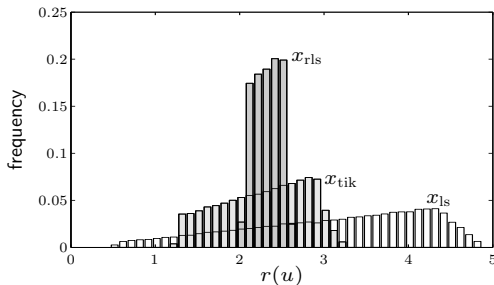
## 4 Robust approximation

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example

$$r(u) = \|(A_0 + u_1 A_1 + u_2 A_2)x - b\|_2$$

with  $u$  uniformly distributed on unit disk, for three values of  $x$



1.  $x_{\text{ls}}$  minimizes  $\|A_0 x - b\|_2$
2.  $x_{\text{tik}}$  minimizes  $\|A_0 x - b\|_2^2 + \delta \|x\|_2^2$  (Tikhonov solution)
3.  $x_{\text{wc}}$  minimizes  $\sup_{\|u\|_2 \leq 1} \|A_0 x - b\|_2^2 + \|x\|_2^2$