



GraphChallenge



# Sans: Streaming Anonymized Network Sensing

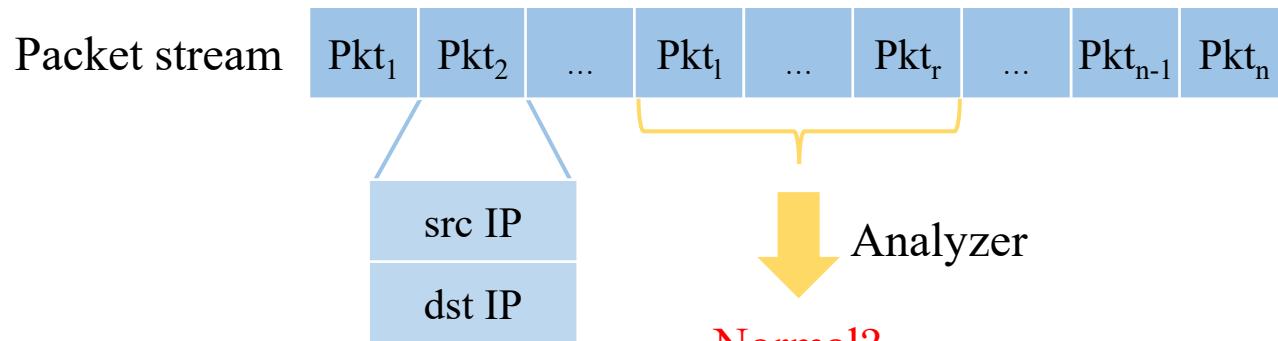
Ketai Zhao, Yuhang Zhou, Hongxu Pan, Zhibin Wang, Sheng Zhong, Chen Tian

State Key Laboratory for Novel Software Technology, Nanjing University

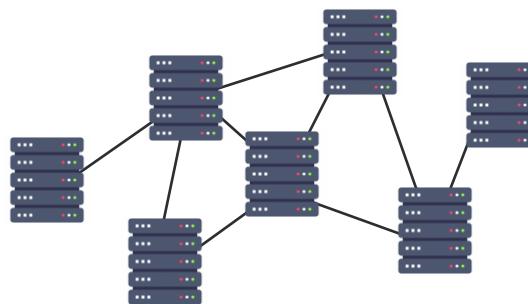


# Background

## Large-scale network sensing



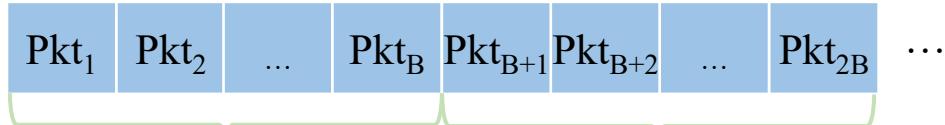
Social Recommendation Systems



Network Traffic Analysis

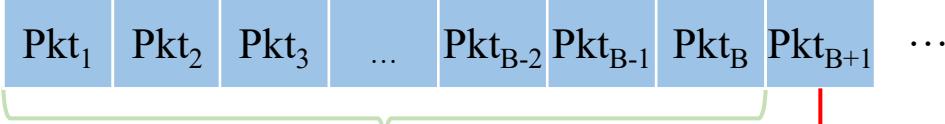
# Motivation and Challenge

Blocking:



Hypersparse  
matrices

Streaming:



Hypersparse  
matrices

# of updates  $\approx$  # of packets

Existing data structures (CSR) is not efficient to perform such updates:

	IP 0	IP 1	IP 2	IP 3	...
IP 0		1		2→1	
IP 1		0→1			
IP 2			1		
IP 3	3		1		
...					

values

1	2	1	3	1
---	---	---	---	---

column  
indices

1	3	2	0	2
---	---	---	---	---

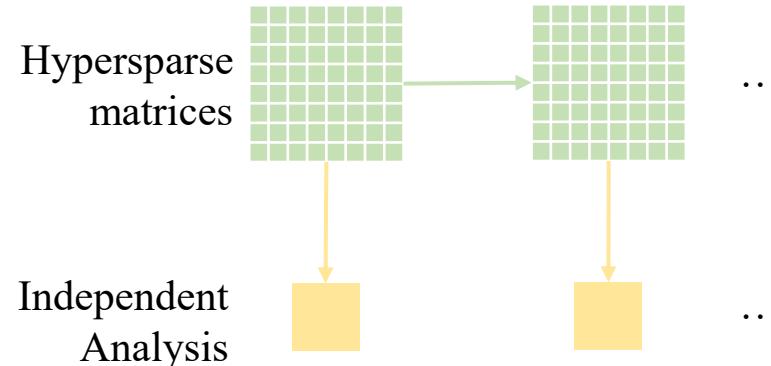
row  
offsets

0	2	3
---	---	---

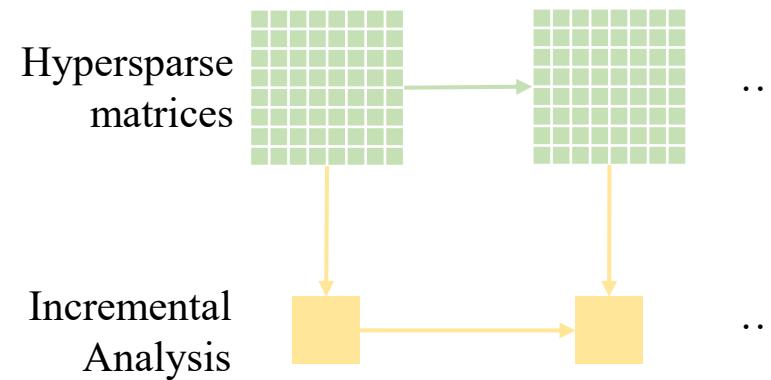
**Dynamic, efficient, and compressed data structure**

# Motivation and Challenge

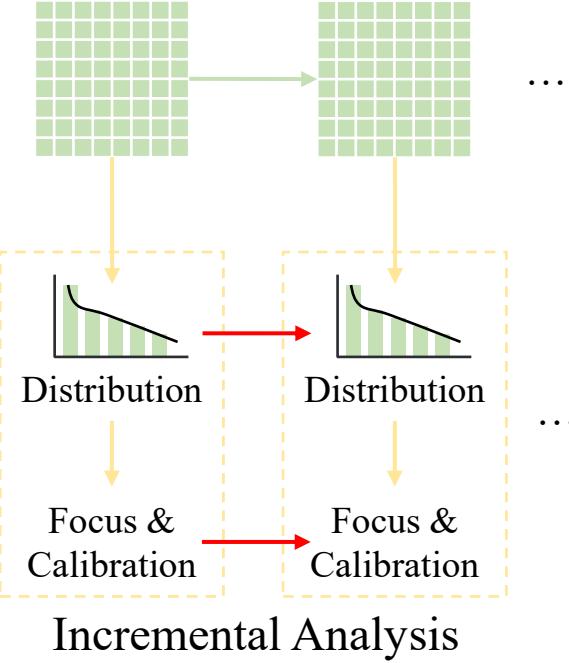
Independent:



Incremental:

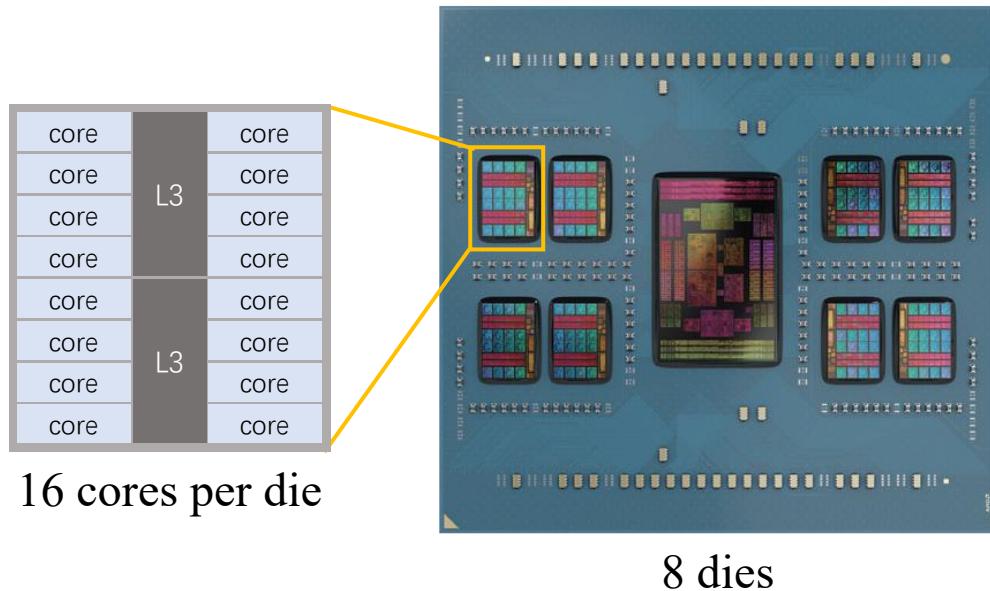


Hypersparse matrices



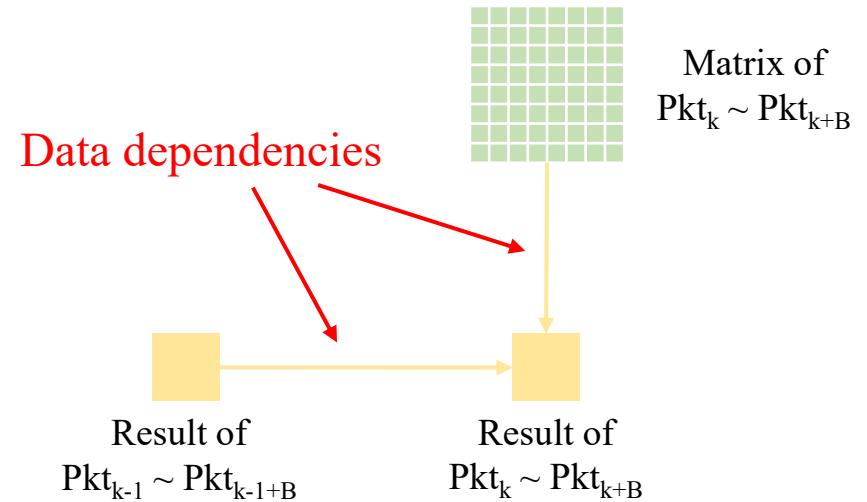
**Incremental analysis  
algorithm**

# Motivation and Challenge



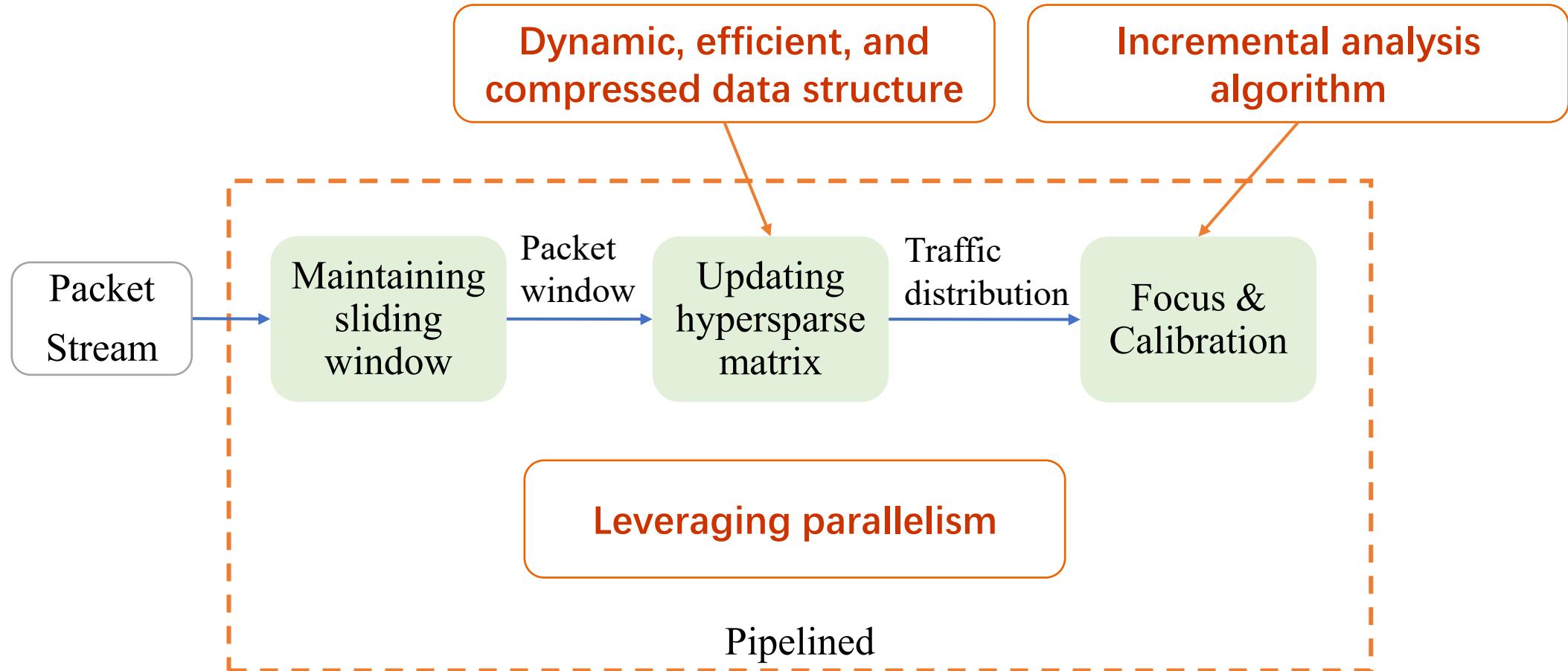
(AMD EPYC 9004 series processors)

Modern CPUs have more than 100 cores

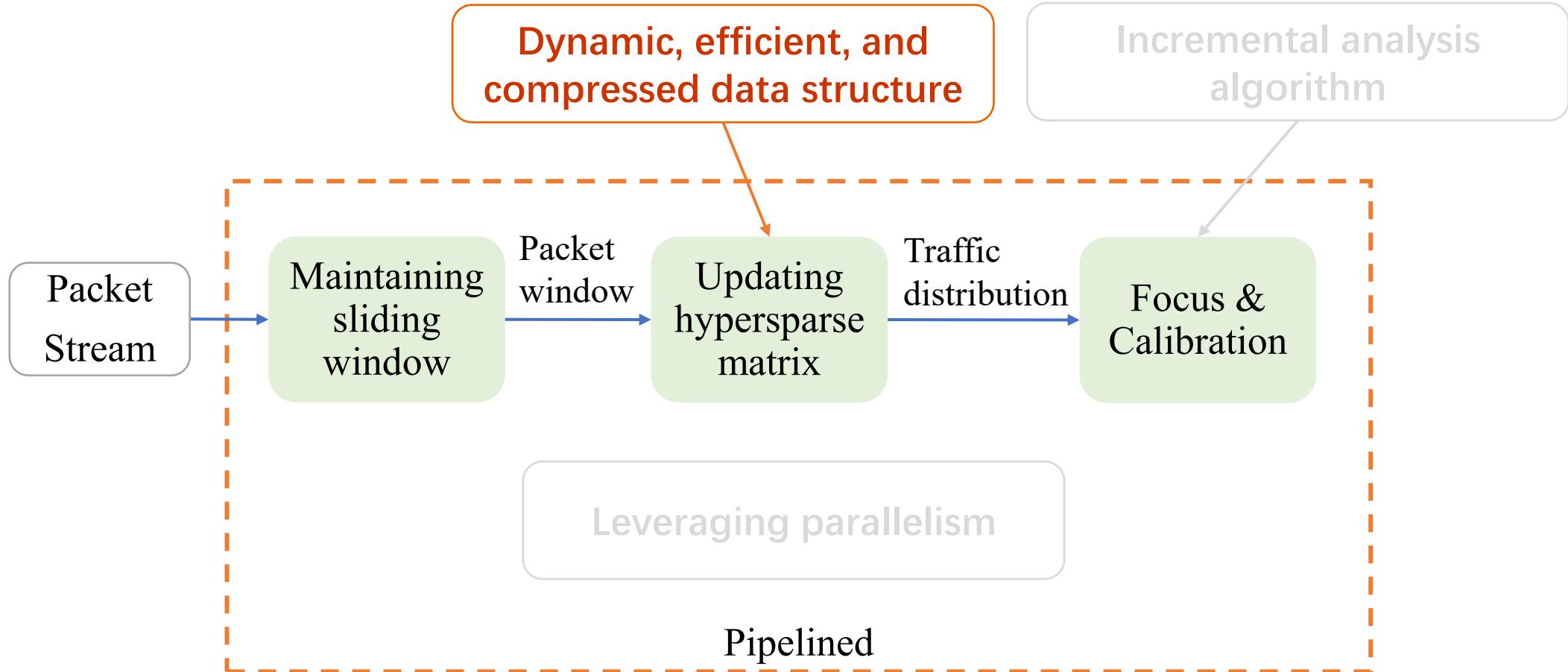


Leveraging parallelism

# Sans: Streaming Anonymized Network Ssensing



# Sans: Streaming Anonymized Network Ssensing



# Data structure

(IP0, IP1)			(IP3, IP1)		(IP3, IP2)		...	(IPx, IPy)		...
1	3	4				2				

(a) Edge list

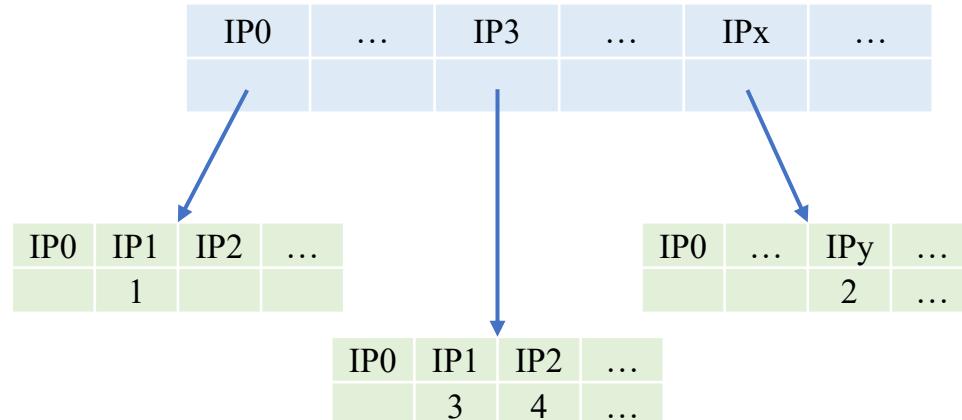
(IP0, IP1)		...	(IP3, IP1)		(IP3, IP2)		...	(IPx, IPy)		...
1			3	4			2			

(b) HashTable for edge

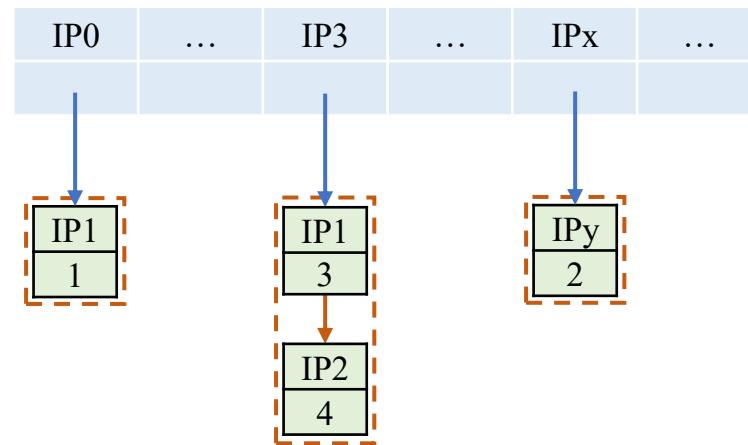
Values	1	3	4	...	2	...
Column Indices	1	1	2	...	y	...
Row offset	0	...	1	...	z	...

(z = # of values in row 0 ~ x-1)

(c) CSR



(d) HashTable of HashTable



(e) HashTable of list

# Data structure

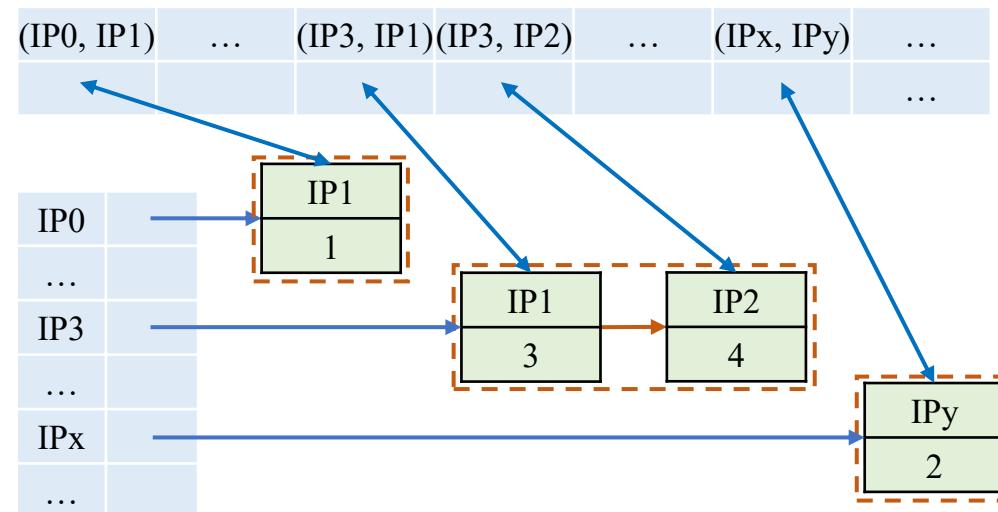
Category	Structure	Type	Add	Remove	Memory
Direct	Edge list	Static	$O( E )$	$O( E )$	Bounded
	HT for edge	Dynamic	$O(1)$	$O(1)$	Bounded
Hierarchical	CSR	Static	$O( E )$	$O( E )$	Bounded
	HT of HT	Dynamic	$O(1)$	$O(1)$	Unbounded
	HT of list	Dynamic	$O(d(v))$	$O(d(v))$	Bounded

Not support neighbor access

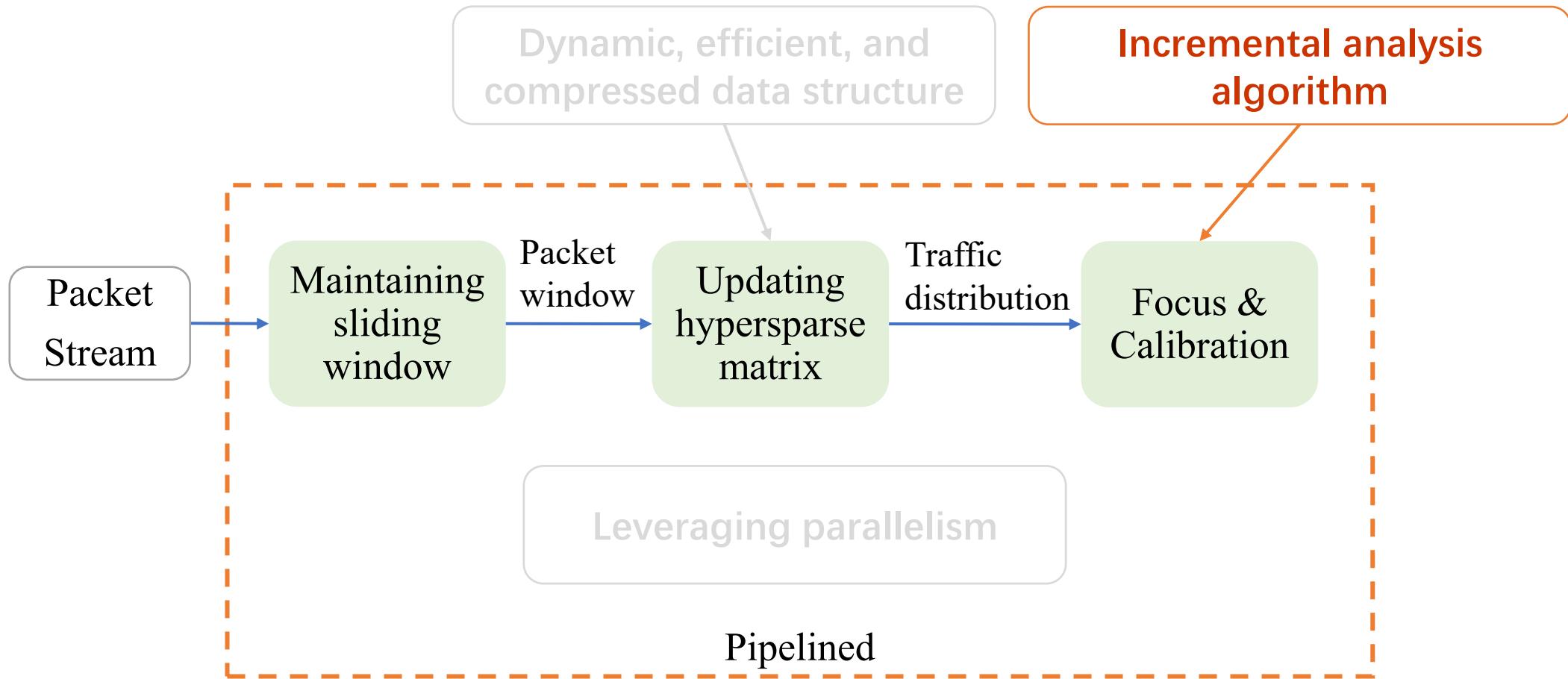
Support neighbor access

Combining HT for edge and HT of list:

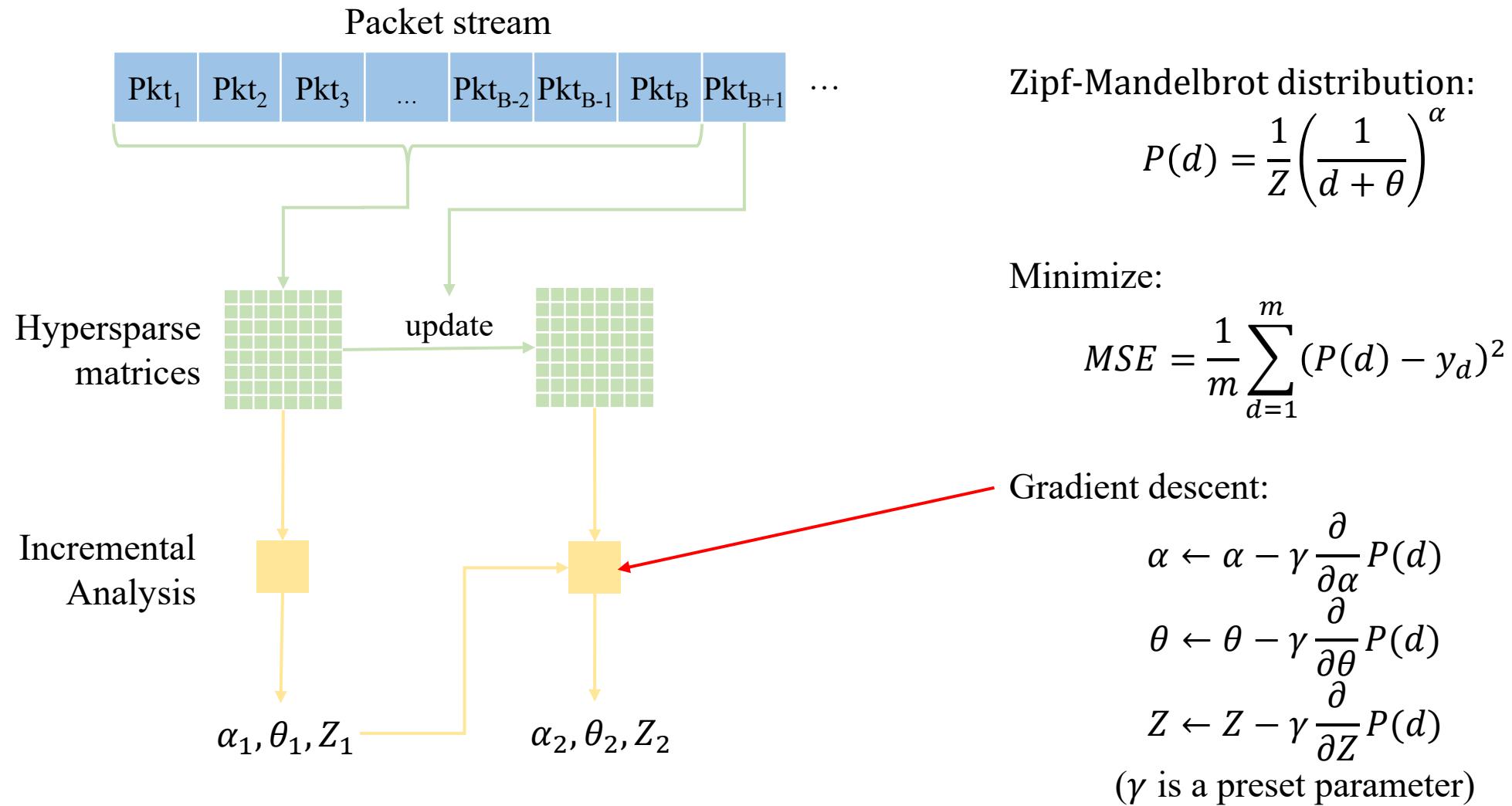
Add/Remove:  $O(1)$   
Support Accessing Neighbors



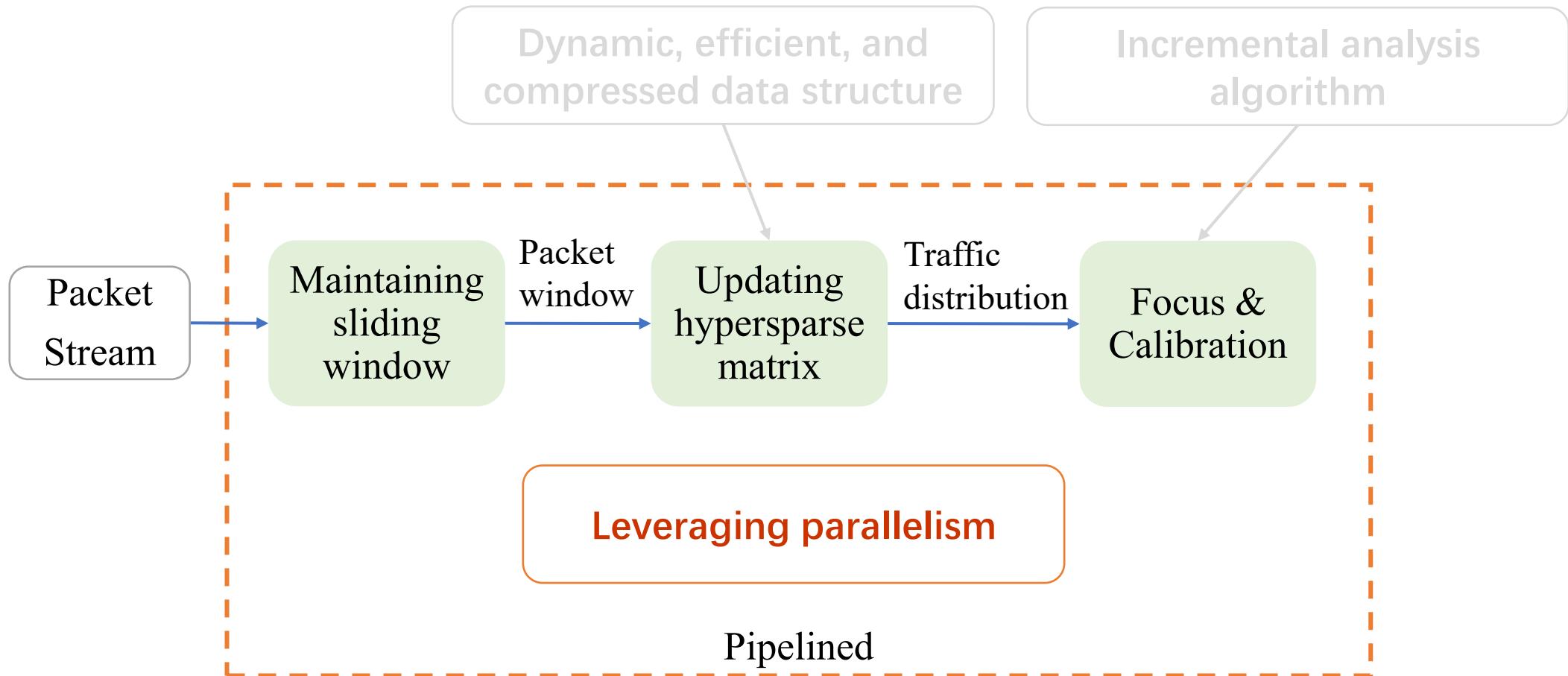
# Sans: Streaming Anonymized Network Ssensing



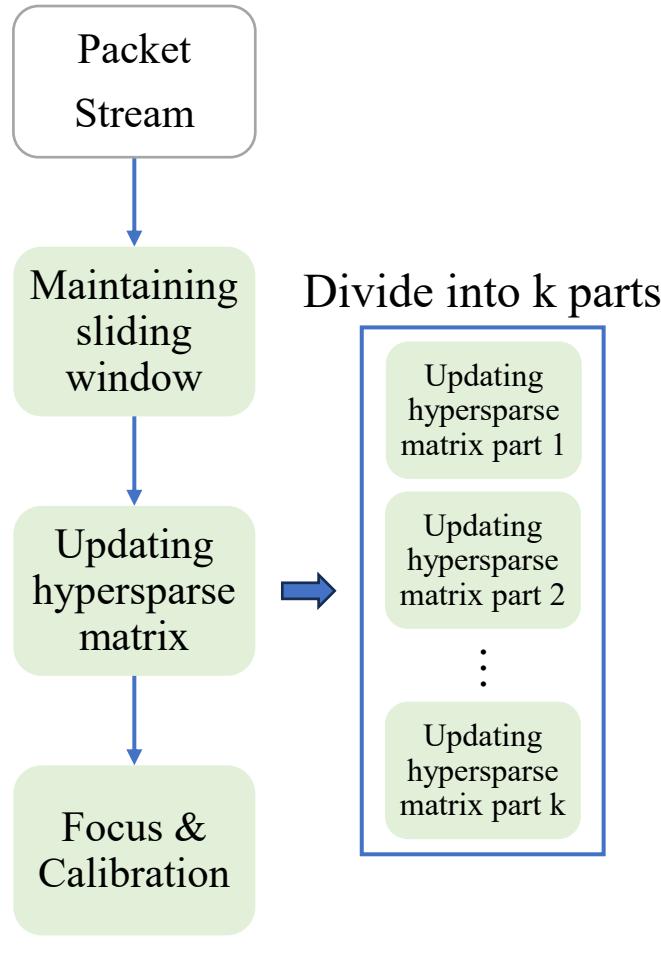
# Incremental analysis algorithm



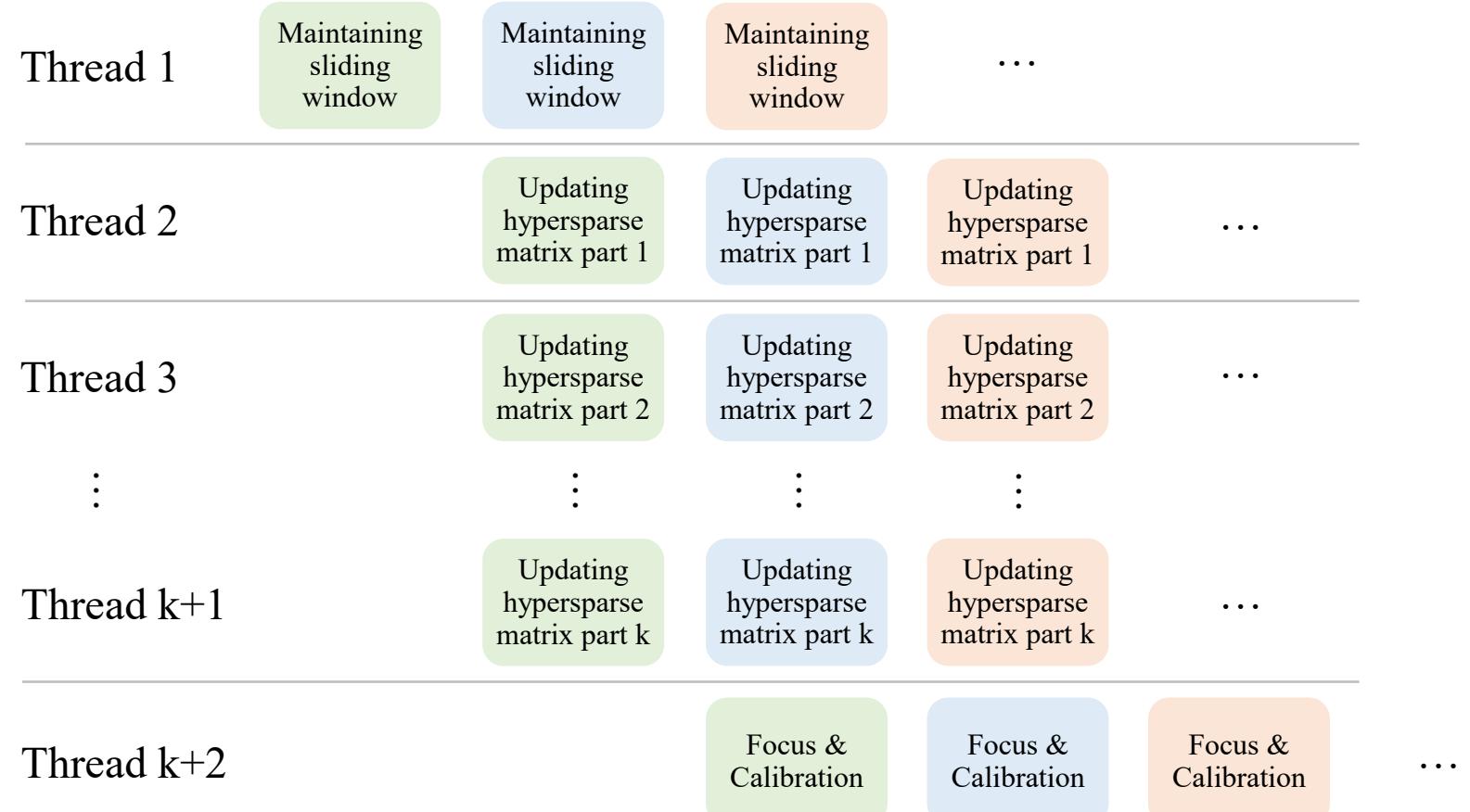
# Sans: Streaming Anonymized Network Ssensing



# Leveraging Parallelism



Use **multithreading** and **pipeline** to accelerate computing:



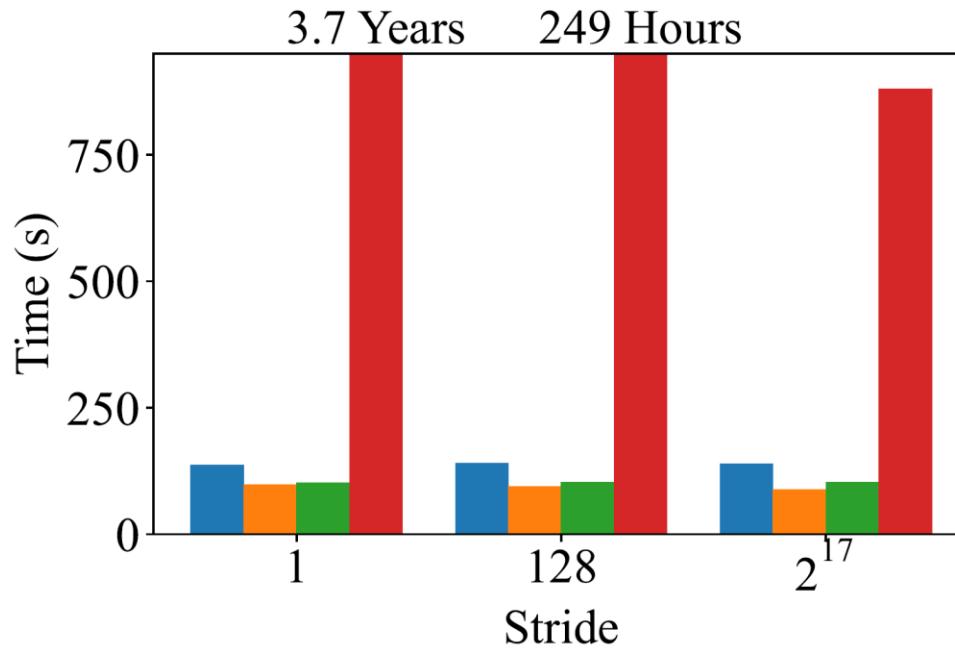
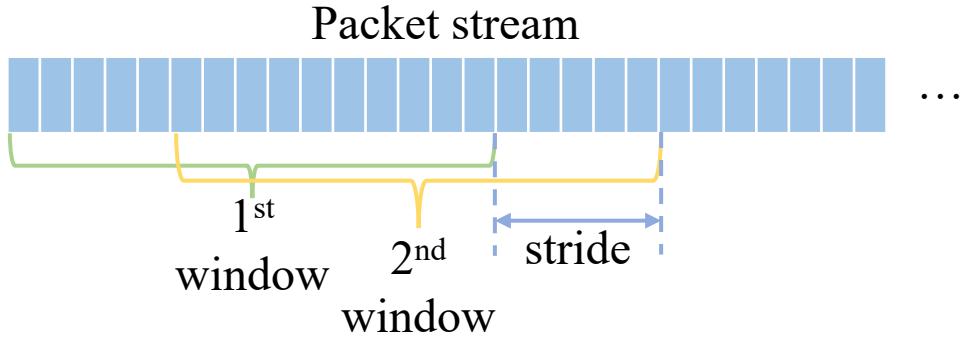


# Experimental Evaluation

---

- **Hardware**
  - Intel Xeon Gold 6330 CPU (56 cores, 2.0GHz)
  - 512GB memory
- **Comparator**
  - CSR: GraphBLAS
- **Dataset**
  - Provided by GraphChallenge
  - Consists  $2^{30}$  synthetic packets with random data

# Experiment 1: Sans V.S. SOTA

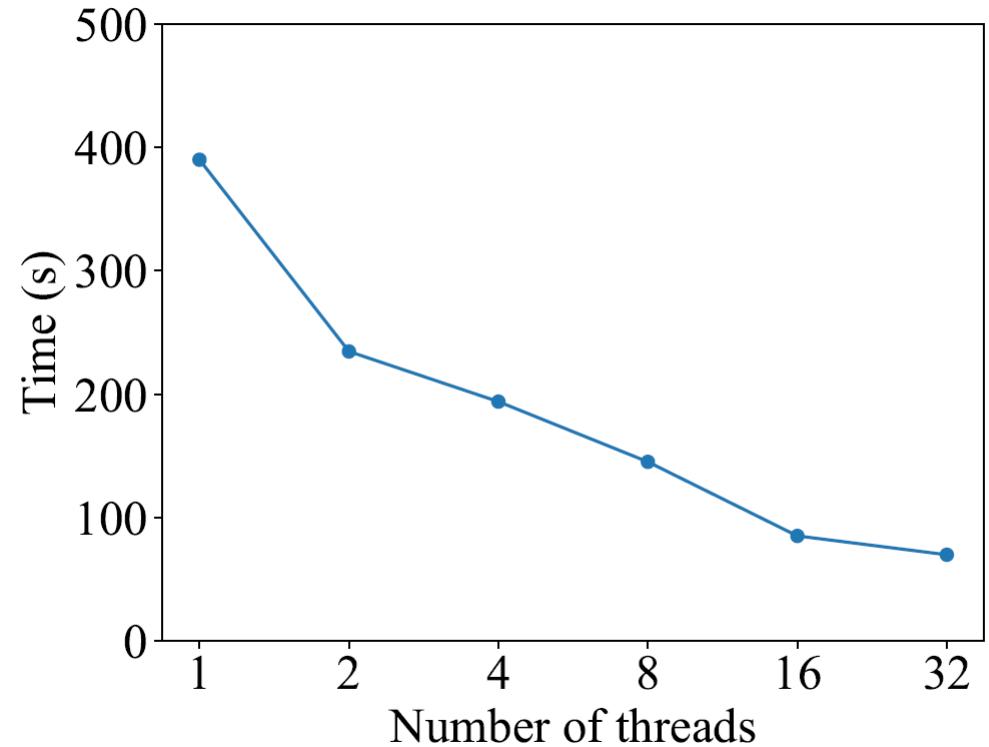


Sans outperforms

- HT of list by 1.1×
- HT of HT by 1.6×
- CSR by a million times

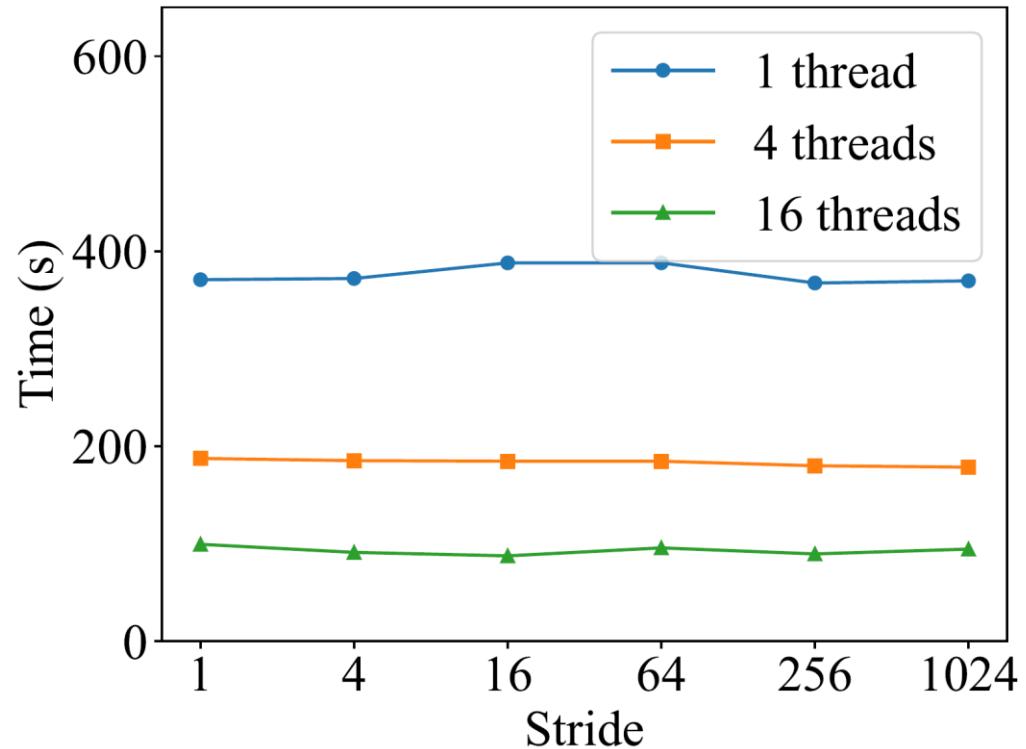


# Experiment 2: Scalability



$7.8 \times$  speedup from 1 to 32 threads

# Experiment 3: Varying Stride



Our incremental analysis algorithm avoids redundant computation:

Only 5% faster when stride=1024 compared with stride=1



# Conclusion

---

- Propose Sans, streaming anonymized network sensing system
  - Dynamic, efficient, and compressed data structure
  - Incremental calibration algorithm
  - Parallelization
- Outperforms all SOTA and has good scalability



GraphChallenge



# THANK YOU

yuhangzhou@smail.nju.edu.cn