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PlayWithArraysImpl.class

Class which contains work on these methods:
find size
find Largest Value

find Second Largest Value Intersect

Question 2] Let N be the number of values stored in the array; how many comparisons does your algorithm require?

O(N)

Question 3] Let N be the number of values stored in the array; how many comparisons does your algorithm require?

O(N^2)

Question 4] Let N1, N2, and N3 be the number of values stored in arrays A1, A2, and A3 respectively; what is the worst-case number of comparisons your algorithm requires?

O(N^3)

```
package ds arrays assignment;
import ds arrays.MyArrayIF;
import ds_arrays.MyUnorderedArray;
public class PlayWithArraysImpl<E extends Comparable<E>> implements
PlayWithArraysIF<E> {
  public PlayWithArraysImpl() {
  }
  @Override
  public int findSize(MyArrayIF<E> a) {
    int counter = 0;
    try{
      while (a.getElementAt(counter) != null){
         counter++;
       }
    }
    catch (IndexOutOfBoundsException e){
      //System.err.println("IndexOutOfBoundsException: " + e.getMessage());
    }
    return (counter);
  }
```

```
@Override
public E findLargestValue(MyArrayIF<E> a) {
  E largest = a.getElementAt(0);
  try{
    int i = 1;
    while (a.getElementAt(i) != null){
       if (largest.compareTo(a.getElementAt(i)) < 0){
         largest = a.getElementAt(i);
       }
       i++;
  }
  catch (IndexOutOfBoundsException e){
    //System.err.println("IndexOutOfBoundsException: " + e.getMessage());
  }
  return largest;
}
@Override
public E findSecondLargestValue(MyArrayIF<E> a) {
  E largest = this.findLargestValue(a);
  E secondLargest = a.getElementAt(0);
  try{
    int i = 1;
```

```
while (a.getElementAt(i) != null){
         if (secondLargest.compareTo(largest) == 0){
            secondLargest = a.getElementAt(1);
         }
         if ((secondLargest.compareTo(a.getElementAt(i)) < 0) &&
(a.getElementAt(i).compareTo(largest) != 0)){
            secondLargest = a.getElementAt(i);
         }
         i++;
    catch(IndexOutOfBoundsException e){
    return secondLargest;
  }
  @Override
  public MyArrayIF<E> intersect(MyArrayIF<E> a1, MyArrayIF<E> a2,
MyArrayIF<E> a3) {
    int size a1 = this.findSize(a1);
    try{
       for (int i=0; i < size a1; i++)
         if ((a2.find(a1.getElementAt(i)) != -1) && (a3.find(a1.getElementAt(i)) != -
1)){
         }
         else{
            a1.delete(a1.getElementAt(i));
```

```
i--;
}

catch (IndexOutOfBoundsException e){
}
return a1;
}
```