



Trait `std::convert::TryFrom`

```
pub trait TryFrom<T> {  
    type Error;  
    fn try_from(value: T) -> Result<Self, Self::Error>;  
}
```

- [-] Simple and safe type conversions that may fail in a controlled way under some circumstances. It is the reciprocal of `TryInto`.

This is useful when you are doing a type conversion that may trivially succeed but may also need special handling. For example, there is no way to convert an `i64` into an `i32` using the `From` trait, because an `i64` may contain a value that an `i32` cannot represent and so the conversion would lose data. This might be handled by truncating the `i64` to an `i32` (essentially giving the `i64`'s value modulo `i32::MAX`) or by simply returning `i32::MAX`, or by some other method. The `From` trait is intended for perfect conversions, so the `TryFrom` trait informs the programmer when a type conversion could go bad and lets them decide how to handle it.

Generic Implementations

- `TryFrom<T> for U` implies `TryInto<U> for T`
- `try_from` is reflexive, which means that `TryFrom<T> for T` is implemented and cannot fail – the associated `Error` type for calling `T::try_from()` on a value of type `T` is `Infallible`. When the `!` type is stabilized `Infallible` and `!` will be equivalent.

`TryFrom<T>` can be implemented as follows:



```
use std::convert::TryFrom;

struct GreaterThanZero(i32);

impl TryFrom<i32> for GreaterThanZero {
    type Error = &'static str;

    fn try_from(value: i32) -> Result<Self, Self::Error> {
        if value <= 0 {
            Err("GreaterThanZero only accepts value superior than zero")
        } else {
            Ok(GreaterThanZero(value))
        }
    }
}
```

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Examples

As described, `i32` implements `TryFrom<i64>`:

```
use std::convert::TryFrom;

let big_number = 1_000_000_000_000i64;
// Silently truncates `big_number`, requires detecting
// and handling the truncation after the fact.
let smaller_number = big_number as i32;
assert_eq!(smaller_number, -727379968);

// Returns an error because `big_number` is too big to
// fit in an `i32`.
let try_smaller_number = i32::try_from(big_number);
assert!(try_smaller_number.is_err());

// Returns `Ok(3)`.
let try_successful_smaller_number = i32::try_from(3);
assert!(try_successful_smaller_number.is_ok());
```

[Run](#)

Associated Types



The type returned in the event of a conversion error.

Required methods

```
fn try_from(value: T) -> Result<Self, Self::Error>
```

[\[src\]](#)

Performs the conversion.

Implementors

[+] impl TryFrom<i8> for u8	1.34.0 (const: unstable)	[src]
[+] impl TryFrom<i8> for u16	1.34.0 (const: unstable)	[src]
[+] impl TryFrom<i8> for u32	1.34.0 (const: unstable)	[src]
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<code>[+] impl TryFrom<NonZeroUsize> for NonZeroU128</code>	1.49.0	[src]
<code>[+] impl TryFrom<HandleOrInvalid> for OwnedHandle</code>		[src]
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<code>[+] impl TryFrom<HandleOrNull> for OwnedHandle</code>		[src]
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<code>[+] impl<'_, T, const N: usize> TryFrom<&'_ [T]> for [T; N]</code>		[src]
where T: Copy,		
<code>[+] impl<'a, T, const N: usize> TryFrom<&'a [T]> for &'a [T; N]</code>		[src]
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<code>[+] impl<T, A, const N: usize> TryFrom<Vec<T, A>> for [T; N]</code>	1.48.0	[src]
where A: Allocator,		
<code>[+] impl<T, U> TryFrom<U> for T</code>		[src]
where U: Into<T>,		
<code>[+] impl<T, const N: usize> TryFrom<Box<[T], Global>> for Box<[T; N], Global></code>	1.43.0	[src]



```
impl<T, const N: usize> TryFrom<Rc<T>> for Rc<T; N> 1.43.0 [src]
```

```
[+] impl<T, const N: usize> TryFrom<Arc<T>> for Arc<T; N> 1.43.0 [src]
```

```
impl<T, const N: usize> TryFrom<Box<T>, Global>> for Box<T; N>
```

```
impl<T, const N: usize> TryFrom<Rc<T>> for Rc<T; N>
```

```
impl<T, const N: usize> TryFrom<Arc<T>> for Arc<T; N>
```

```
impl<T, A: Allocator, const N: usize> TryFrom<Vec<T, A>> for [T; N]
```