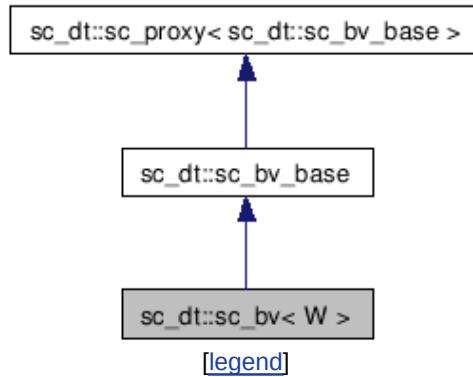


[Main Page](#) [Namespaces](#) [Classes](#) [Files](#) [Directories](#)[Alphabetical List](#) [Class List](#) [Class Hierarchy](#) [Class Members](#)[sc_dt::sc_bv](#)

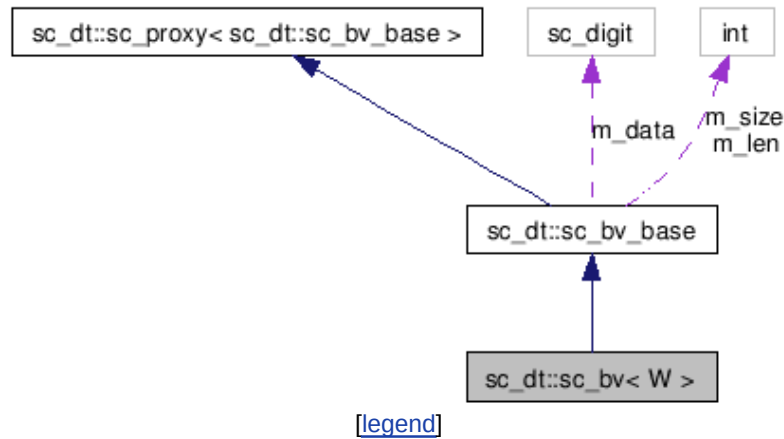
sc_dt::sc_bv< W > Class Template Reference

```
#include <sysc/datatypes/bit/sc_bv.h>
```

Inheritance diagram for sc_dt::sc_bv< W >:



Collaboration diagram for sc_dt::sc_bv< W >:



[List of all members.](#)

Public Types

```
typedef sc\_proxy< sc\_bv\_base > base\_type
```

Public Member Functions

```
sc\_bv ()  
sc\_bv (bool init_value)  
sc\_bv (char init_value)  
sc\_bv (const char *a)
```

	sc_bv (const bool *a)
	sc_bv (const sc_logic *a)
	sc_bv (const sc_unsigned &a)
	sc_bv (const sc_signed &a)
	sc_bv (const sc_uint_base &a)
	sc_bv (const sc_int_base &a)
	sc_bv (unsigned long a)
	sc_bv (long a)
	sc_bv (unsigned int a)
	sc_bv (int a)
	sc_bv (uint64 a)
	sc_bv (int64 a)
template<class X>	
	sc_bv (const sc_proxy < X > &a)
	sc_bv (const sc_bv < W > &a)
template<class X>	
	sc_bv < W > & operator= (const sc_proxy < X > &a)
	sc_bv < W > & operator= (const sc_bv < W > &a)
	sc_bv < W > & operator= (const char *a)
	sc_bv < W > & operator= (const bool *a)
	sc_bv < W > & operator= (const sc_logic *a)
	sc_bv < W > & operator= (const sc_unsigned &a)
	sc_bv < W > & operator= (const sc_signed &a)
	sc_bv < W > & operator= (const sc_uint_base &a)
	sc_bv < W > & operator= (const sc_int_base &a)
	sc_bv < W > & operator= (unsigned long a)
	sc_bv < W > & operator= (long a)
	sc_bv < W > & operator= (unsigned int a)
	sc_bv < W > & operator= (int a)
	sc_bv < W > & operator= (uint64 a)
	sc_bv < W > & operator= (int64 a)
	int length () const
	int size () const
	sc_logic_value_t get_bit (int i) const
	void set_bit (int i, sc_logic_value_t value)
	sc_digit get_word (int i) const
	void set_word (int i, sc_digit w)
	sc_digit get_cword (int i) const
	void set_cword (int i, sc_digit w)
	void clean_tail ()
	bool is_01 () const
	X & back_cast ()
	const X & back_cast () const
template<class Y>	
	X & assign_ (const sc_proxy < Y > &a)
	X & assign_ (const char *a)
	X & assign_ (const bool *a)
	X & assign_ (const sc_logic *a)
	X & assign_ (const sc_unsigned &a)
	X & assign_ (const sc_signed &a)
	X & assign_ (const sc_uint_base &a)

	X &	assign_	(const sc_int_base &a)
	X &	assign_	(unsigned int a)
	X &	assign_	(int a)
	X &	assign_	(unsigned long a)
	X &	assign_	(long a)
	X &	assign_	(uint64 a)
	X &	assign_	(int64 a)
	X &	b_not	()
const sc_lv_base	operator~	()	const
	X &	operator &=	(const char *b)
	X &	operator &=	(const bool *b)
	X &	operator &=	(const sc_logic *b)
	X &	operator &=	(const sc_unsigned &b)
	X &	operator &=	(const sc_signed &b)
	X &	operator &=	(const sc_uint_base &b)
	X &	operator &=	(const sc_int_base &b)
	X &	operator &=	(unsigned long b)
	X &	operator &=	(long b)
	X &	operator &=	(unsigned int b)
	X &	operator &=	(int b)
	X &	operator &=	(uint64 b)
	X &	operator &=	(int64 b)
const sc_lv_base	operator &	(const char *b)	const
const sc_lv_base	operator &	(const bool *b)	const
const sc_lv_base	operator &	(const sc_logic *b)	const
const sc_lv_base	operator &	(const sc_unsigned &b)	const
const sc_lv_base	operator &	(const sc_signed &b)	const
const sc_lv_base	operator &	(const sc_uint_base &b)	const
const sc_lv_base	operator &	(const sc_int_base &b)	const
const sc_lv_base	operator &	(unsigned long b)	const
const sc_lv_base	operator &	(long b)	const
const sc_lv_base	operator &	(unsigned int b)	const
const sc_lv_base	operator &	(int b)	const
const sc_lv_base	operator &	(uint64 b)	const
const sc_lv_base	operator &	(int64 b)	const
	X &	operator =	(const char *b)
	X &	operator =	(const bool *b)
	X &	operator =	(const sc_logic *b)
	X &	operator =	(const sc_unsigned &b)
	X &	operator =	(const sc_signed &b)
	X &	operator =	(const sc_uint_base &b)
	X &	operator =	(const sc_int_base &b)
	X &	operator =	(unsigned long b)
	X &	operator =	(long b)
	X &	operator =	(unsigned int b)
	X &	operator =	(int b)
	X &	operator =	(uint64 b)
	X &	operator =	(int64 b)
const sc_lv_base	operator 	(const char *b)	const
const sc_lv_base	operator 	(const bool *b)	const

const sc_lv_base	operator 	(const sc_logic *b) const
const sc_lv_base	operator 	(const sc_unsigned &b) const
const sc_lv_base	operator 	(const sc_signed &b) const
const sc_lv_base	operator 	(const sc_uint_base &b) const
const sc_lv_base	operator 	(const sc_int_base &b) const
const sc_lv_base	operator 	(unsigned long b) const
const sc_lv_base	operator 	(long b) const
const sc_lv_base	operator 	(unsigned int b) const
const sc_lv_base	operator 	(int b) const
const sc_lv_base	operator 	(uint64 b) const
const sc_lv_base	operator 	(int64 b) const
X &	operator^=	(const char *b)
X &	operator^=	(const bool *b)
X &	operator^=	(const sc_logic *b)
X &	operator^=	(const sc_unsigned &b)
X &	operator^=	(const sc_signed &b)
X &	operator^=	(const sc_uint_base &b)
X &	operator^=	(const sc_int_base &b)
X &	operator^=	(unsigned long b)
X &	operator^=	(long b)
X &	operator^=	(unsigned int b)
X &	operator^=	(int b)
X &	operator^=	(uint64 b)
X &	operator^=	(int64 b)
const sc_lv_base	operator^	(const char *b) const
const sc_lv_base	operator^	(const bool *b) const
const sc_lv_base	operator^	(const sc_logic *b) const
const sc_lv_base	operator^	(const sc_unsigned &b) const
const sc_lv_base	operator^	(const sc_signed &b) const
const sc_lv_base	operator^	(const sc_uint_base &b) const
const sc_lv_base	operator^	(const sc_int_base &b) const
const sc_lv_base	operator^	(unsigned long b) const
const sc_lv_base	operator^	(long b) const
const sc_lv_base	operator^	(unsigned int b) const
const sc_lv_base	operator^	(int b) const
const sc_lv_base	operator^	(uint64 b) const
const sc_lv_base	operator^	(int64 b) const
X &	operator<<=	(int n)
const sc_lv_base	operator<<	(int n) const
X &	operator>>=	(int n)
const sc_lv_base	operator>>	(int n) const
X &	lrotate	(int n)
X &	rrotate	(int n)
X &	reverse	()
sc_bitref < X >	operator[]	(int i)
sc_bitref_r < X >	operator[]	(int i) const
sc_bitref < X >	bit	(int i)
sc_bitref_r < X >	bit	(int i) const
sc_subref < X >	operator()	(int hi, int lo)
sc_subref_r < X >	operator()	(int hi, int lo) const

<code>sc_subref< X ></code>	<code>range</code>	<code>(int hi, int lo)</code>
<code>sc_subref_r< X ></code>	<code>range</code>	<code>(int hi, int lo) const</code>
<code>sc_logic_value_t</code>	<code>and_reduce</code>	<code>() const</code>
<code>sc_logic_value_t</code>	<code>nand_reduce</code>	<code>() const</code>
<code>sc_logic_value_t</code>	<code>or_reduce</code>	<code>() const</code>
<code>sc_logic_value_t</code>	<code>nor_reduce</code>	<code>() const</code>
<code>sc_logic_value_t</code>	<code>xor_reduce</code>	<code>() const</code>
<code>sc_logic_value_t</code>	<code>xnor_reduce</code>	<code>() const</code>
	<code>bool operator==</code>	<code>(const char *b) const</code>
	<code>bool operator==</code>	<code>(const bool *b) const</code>
	<code>bool operator==</code>	<code>(const sc_logic *b) const</code>
	<code>bool operator==</code>	<code>(const sc_unsigned &b) const</code>
	<code>bool operator==</code>	<code>(const sc_signed &b) const</code>
	<code>bool operator==</code>	<code>(const sc_uint_base &b) const</code>
	<code>bool operator==</code>	<code>(const sc_int_base &b) const</code>
	<code>bool operator==</code>	<code>(unsigned long b) const</code>
	<code>bool operator==</code>	<code>(long b) const</code>
	<code>bool operator==</code>	<code>(unsigned int b) const</code>
	<code>bool operator==</code>	<code>(int b) const</code>
	<code>bool operator==</code>	<code>(uint64 b) const</code>
	<code>bool operator==</code>	<code>(int64 b) const</code>
<code>const std::string</code>	<code>to_string</code>	<code>() const</code>
<code>const std::string</code>	<code>to_string</code>	<code>(sc_numrep) const</code>
<code>const std::string</code>	<code>to_string</code>	<code>(sc_numrep, bool) const</code>
<code>int64</code>	<code>to_int64</code>	<code>() const</code>
<code>uint64</code>	<code>to_uint64</code>	<code>() const</code>
<code>int</code>	<code>to_int</code>	<code>() const</code>
<code>unsigned int</code>	<code>to_uint</code>	<code>() const</code>
<code>long</code>	<code>to_long</code>	<code>() const</code>
<code>unsigned long</code>	<code>to_ulong</code>	<code>() const</code>
<code>void</code>	<code>print</code>	<code>(::std::ostream &os)::std::cout) const</code>
<code>void</code>	<code>scan</code>	<code>(::std::istream &is)::std::cin)</code>

Protected Member Functions

<code>void</code>	<code>check_bounds</code>	<code>(int n) const</code>
<code>void</code>	<code>check_wbounds</code>	<code>(int n) const</code>
<code>sc_digit</code>	<code>to_anything_unsigned</code>	<code>() const</code>
<code>int64</code>	<code>to_anything_signed</code>	<code>() const</code>

Protected Attributes

<code>int</code>	<code>m_len</code>
<code>int</code>	<code>m_size</code>
<code>sc_digit *</code>	<code>m_data</code>

Detailed Description

template<int W>

class sc_dt::sc_bv< W >

Definition at line 66 of file [sc_bv.h](#).

Member Typedef Documentation

typedef [sc_proxy<sc_bv_base> sc_dt::sc_bv_base::base_type](#) [inherited]

Definition at line 82 of file [sc_bv_base.h](#).

Constructor & Destructor Documentation

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(\)](#) [inline]

Definition at line 73 of file [sc_bv.h](#).

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(bool *init_value* \)](#) [inline, explicit]

Definition at line 77 of file [sc_bv.h](#).

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(char *init_value* \)](#) [inline, explicit]

Definition at line 81 of file [sc_bv.h](#).

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(const char * *a* \)](#) [inline]

Definition at line 85 of file [sc_bv.h](#).

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(const bool * *a* \)](#) [inline]

Definition at line 89 of file [sc_bv.h](#).

template<int W>
[sc_dt::sc_bv< W >::sc_bv \(const \[sc_logic\]\(#\) * *a* \)](#) [inline]

Definition at line 93 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( const sc_unsigned & a ) [inline]
```

Definition at line 97 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( const sc_signed & a ) [inline]
```

Definition at line 101 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( const sc_uint_base & a ) [inline]
```

Definition at line 105 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( const sc_int_base & a ) [inline]
```

Definition at line 109 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( unsigned long a ) [inline]
```

Definition at line 113 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( long a ) [inline]
```

Definition at line 117 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( unsigned int a ) [inline]
```

Definition at line 121 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( int a ) [inline]
```

Definition at line 125 of file [sc_bv.h](#).

```
template<int W>  
sc_dt::sc_bv< W >::sc_bv ( uint64 a ) [inline]
```

Definition at line [129](#) of file [sc_bv.h](#).

```
template<int W>
sc_dt::sc_bv< W >::sc_bv ( int64 a ) [inline]
```

Definition at line [133](#) of file [sc_bv.h](#).

```
template<int W>
template<class X>
sc_dt::sc_bv< W >::sc_bv ( const sc_proxy< X > & a ) [inline]
```

Definition at line [138](#) of file [sc_bv.h](#).

```
template<int W>
sc_dt::sc_bv< W >::sc_bv ( const sc_bv< W > & a ) [inline]
```

Definition at line [142](#) of file [sc_bv.h](#).

Member Function Documentation

```
template<int W>
template<class X>
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( const sc_proxy< X > & a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [150](#) of file [sc_bv.h](#).

```
template<int W>
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( const sc_bv< W > & a ) [inline]
```

Definition at line [153](#) of file [sc_bv.h](#).

```
template<int W>
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( const char * a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [156](#) of file [sc_bv.h](#).

```
template<int W>
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( const bool * a ) [inline]
```


Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [159](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( const sc\\_logic \* a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [162](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( const sc\\_unsigned & a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [165](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( const sc\\_signed & a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [168](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( const sc\\_uint\\_base & a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [171](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( const sc\\_int\\_base & a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [174](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc\_bv<W>& sc\_dt::sc\_bv< W >::operator= \( unsigned long a \) \[inline\]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [177](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( long a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [180](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( unsigned int a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [183](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( int a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [186](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( uint64 a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [189](#) of file [sc_bv.h](#).

```
template<int W>
```

```
sc_bv<W>& sc_dt::sc_bv< W >::operator= ( int64 a ) [inline]
```

Reimplemented from [sc_dt::sc_bv_base](#).

Definition at line [192](#) of file [sc_bv.h](#).

```
int sc_dt::sc_bv_base::length ( ) const [inline, inherited]
```

Definition at line [222](#) of file [sc_bv_base.h](#).

```
int sc_dt::sc_bv_base::size ( ) const [inline, inherited]
```

Definition at line [225](#) of file [sc_bv_base.h](#).

```
sc_logic_value_t sc_dt::sc_bv_base::get_bit ( int i ) const [inline, inherited]
```

Definition at line 290 of file [sc_bv_base.h](#).

```
void sc_dt::sc_bv_base::set_bit ( int i,  
                                sc_logic_value_t value  
                                ) [inline, inherited]
```

Definition at line 299 of file [sc_bv_base.h](#).

```
sc_digit sc_dt::sc_bv_base::get_word ( int i ) const [inline, inherited]
```

Definition at line 231 of file [sc_bv_base.h](#).

```
void sc_dt::sc_bv_base::set_word ( int i,  
                                sc_digit w  
                                ) [inline, inherited]
```

Definition at line 234 of file [sc_bv_base.h](#).

```
sc_digit sc_dt::sc_bv_base::get_cword ( int i ) const [inline, inherited]
```

Definition at line 237 of file [sc_bv_base.h](#).

```
void sc_dt::sc_bv_base::set_cword ( int i,  
                                sc_digit w  
                                ) [inline, inherited]
```

Definition at line 311 of file [sc_bv_base.h](#).

```
void sc_dt::sc_bv_base::clean_tail ( ) [inline, inherited]
```

Definition at line 321 of file [sc_bv_base.h](#).

```
bool sc_dt::sc_bv_base::is_01 ( ) const [inline, inherited]
```

Definition at line 247 of file [sc_bv_base.h](#).

```
template<class X>
```

```
X& sc_dt::sc_proxy< X >::back_cast ( ) [inline, inherited]
```

Definition at line **135** of file **sc_proxy.h**.

```
template<class X>
```

```
const X& sc_dt::sc_proxy< X >::back_cast ( ) const [inline, inherited]
```

Definition at line **138** of file **sc_proxy.h**.

```
template<class X>
```

```
template<class Y>
```

```
X& sc_dt::sc_proxy< X >::assign_ ( const sc_proxy< Y > & a ) [inline, inherited]
```

Definition at line **145** of file **sc_proxy.h**.

```
template<class X>
```

```
X & sc_dt::sc_proxy< X >::assign_ ( const char * a ) [inline, inherited]
```

Definition at line **790** of file **sc_proxy.h**.

```
template<class X>
```

```
X & sc_dt::sc_proxy< X >::assign_ ( const bool * a ) [inline, inherited]
```

Definition at line **814** of file **sc_proxy.h**.

```
template<class X>
```

```
X & sc_dt::sc_proxy< X >::assign_ ( const sc_logic * a ) [inline, inherited]
```

Definition at line **828** of file **sc_proxy.h**.

```
template<class X>
```

```
X& sc_dt::sc_proxy< X >::assign_ ( const sc_unsigned & a ) [inline, inherited]
```

Definition at line **152** of file **sc_proxy.h**.

```
template<class X>
```

```
X& sc_dt::sc_proxy< X >::assign_ ( const sc_signed & a ) [inline, inherited]
```

Definition at line **155** of file **sc_proxy.h**.

```
template<class X>
```

```
X& sc_dt::sc_proxy< X >::assign_ ( const sc_uint_base & a ) [inline, inherited]
```

Definition at line **158** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( const sc_int_base & a ) [inline, inherited]
```

Definition at line **161** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( unsigned int a ) [inline, inherited]
```

Definition at line **842** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( int a ) [inline, inherited]
```

Definition at line **855** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( unsigned long a ) [inline, inherited]
```

Definition at line **906** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( long a ) [inline, inherited]
```

Definition at line **919** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( uint64 a ) [inline, inherited]
```

Definition at line **932** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::assign_ ( int64 a ) [inline, inherited]
```

Definition at line **950** of file **sc_proxy.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::b_not ( ) [inline, inherited]
```

Definition at line **973** of file **sc_proxy.h**.

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator~ ( ) const [inline, inherited]
```

Definition at line 356 of file [sc_lv_base.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const char * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const bool * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const sc_logic * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const sc_unsigned & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const sc_signed & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const sc_uint_base & b ) [inline, inherited]
```

Definition at line 192 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( const sc_int_base & b ) [inline, inherited]
```

Definition at line 195 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( unsigned long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( unsigned int b ) [inline, inherited]
```

Definition at line **201** of file **sc_proxy.h**.

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( int b ) [inline, inherited]
```

Definition at line **204** of file **sc_proxy.h**.

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( uint64 b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator &= ( int64 b ) [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const char * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const bool * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const sc_logic * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const sc_unsigned & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const sc_signed & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const sc_uint_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( const sc_int_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( unsigned long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( unsigned int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( uint64 b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator & ( int64 b ) const [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const char * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const bool * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const sc_logic * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const sc_unsigned & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const sc_signed & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const sc_uint_base & b ) [inline, inherited]
```


Definition at line 234 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( const sc\_int\_base & b ) [inline, inherited]
```

Definition at line 237 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( unsigned long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( unsigned int b ) [inline, inherited]
```

Definition at line 243 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( int b ) [inline, inherited]
```

Definition at line 246 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( uint64 b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator|= ( int64 b ) [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const char * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const bool * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const sc\_logic * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const sc_unsigned & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const sc_signed & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const sc_uint_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( const sc_int_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( unsigned long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( unsigned int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( uint64 b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator| ( int64 b ) const [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const char * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const bool * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const sc_logic * b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const sc_unsigned & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const sc_signed & b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const sc_uint_base & b ) [inline, inherited]
```

Definition at line 276 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( const sc_int_base & b ) [inline, inherited]
```

Definition at line 279 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( unsigned long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( long b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( unsigned int b ) [inline, inherited]
```

Definition at line 285 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( int b ) [inline, inherited]
```

Definition at line 288 of file [sc_proxy.h](#).

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^= ( uint64 b ) [inherited]
```

```
template<class X>  
X& sc_dt::sc_proxy< X >::operator^ ( int64 b ) [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const char * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const bool * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const sc_logic * b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const sc_unsigned & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const sc_signed & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const sc_uint_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( const sc_int_base & b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( unsigned long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( long b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( unsigned int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( int b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( uint64 b ) const [inherited]
```

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator^ ( int64 b ) const [inherited]
```

```
template<class X>  
X & sc_dt::sc_proxy< X >::operator<= ( int n ) [inline, inherited]
```

Definition at line **1064** of file **sc_proxy.h**.

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator<< ( int n ) const [inline, inherited]
```

Definition at line **674** of file **sc_lv_base.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::operator>>= ( int n ) [inline, inherited]
```

Definition at line **1120** of file **sc_proxy.h**.

```
template<class X>  
const sc_lv_base sc_dt::sc_proxy< X >::operator>> ( int n ) const [inline, inherited]
```

Definition at line **687** of file **sc_lv_base.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::lrotate ( int n ) [inline, inherited]
```

Definition at line **699** of file **sc_lv_base.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::rrotate ( int n ) [inline, inherited]
```

Definition at line **738** of file **sc_lv_base.h**.

```
template<class X>  
X & sc_dt::sc_proxy< X >::reverse ( ) [inline, inherited]
```

Definition at line **1191** of file **sc_proxy.h**.

```
template<class X>  
sc_bitref<X> sc_dt::sc_proxy< X >::operator[] ( int i ) [inline, inherited]
```

Definition at line 341 of file `sc_proxy.h`.

```
template<class X>  
sc_bitref_r<X> sc_dt::sc_proxy< X >::operator[] ( int i ) const [inline, inherited]
```

Definition at line 344 of file `sc_proxy.h`.

```
template<class X>  
sc_bitref<X> sc_dt::sc_proxy< X >::bit ( int i ) [inline, inherited]
```

Definition at line 347 of file `sc_proxy.h`.

```
template<class X>  
sc_bitref_r<X> sc_dt::sc_proxy< X >::bit ( int i ) const [inline, inherited]
```

Definition at line 350 of file `sc_proxy.h`.

```
template<class X>  
sc_subref<X> sc_dt::sc_proxy< X >::operator() ( int hi,  
                                              int lo  
                                              ) [inline, inherited]
```

Definition at line 356 of file `sc_proxy.h`.

```
template<class X>  
sc_subref_r<X> sc_dt::sc_proxy< X >::operator() ( int hi,  
                                              int lo  
                                              ) const [inline, inherited]
```

Definition at line 359 of file `sc_proxy.h`.

```
template<class X>  
sc_subref<X> sc_dt::sc_proxy< X >::range ( int hi,  
                                           int lo  
                                           ) [inline, inherited]
```

Definition at line 362 of file `sc_proxy.h`.

```
template<class X>
```

```
sc_subref_r<X> sc_dt::sc_proxy< X >::range ( int hi,  
                                              int lo  
                                              )      const [inline, inherited]
```

Definition at line **365** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::and_reduce ( ) const [inline, inherited]
```

Definition at line **1215** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::nand_reduce ( ) const [inline, inherited]
```

Definition at line **373** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::or_reduce ( ) const [inline, inherited]
```

Definition at line **1229** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::nor_reduce ( ) const [inline, inherited]
```

Definition at line **378** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::xor_reduce ( ) const [inline, inherited]
```

Definition at line **1243** of file **sc_proxy.h**.

```
template<class X>  
sc_logic_value_t sc_dt::sc_proxy< X >::xnor_reduce ( ) const [inline, inherited]
```

Definition at line **383** of file **sc_proxy.h**.

```
template<class X>  
bool sc_dt::sc_proxy< X >::operator== ( const char * b ) const [inherited]
```

```
template<class X>  
bool sc_dt::sc_proxy< X >::operator== ( const bool * b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( const sc_logic * b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( const sc_unsigned & b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( const sc_signed & b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( const sc_uint_base & b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( const sc_int_base & b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( unsigned long b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( long b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( unsigned int b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( int b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( uint64 b ) const [inherited]
```

```
template<class X>
bool sc_dt::sc_proxy< X >::operator== ( int64 b ) const [inherited]
```

```
template<class X>
```



```
const std::string sc_dt::sc_proxy< X >::to_string ( ) const [inline, inherited]
```

Definition at line 1313 of file [sc_proxy.h](#).

```
template<class X>
```

```
const std::string sc_dt::sc_proxy< X >::to_string ( sc_numrep numrep ) const [inline, inherited]
```

Definition at line 1327 of file [sc_proxy.h](#).

```
template<class X>
```

```
const std::string sc_dt::sc_proxy< X >::to_string ( sc_numrep numrep,  
                                                    bool w_prefix  
                                                    ) const [inline, inherited]
```

Definition at line 1335 of file [sc_proxy.h](#).

```
template<class X>
```

```
int64 sc_dt::sc_proxy< X >::to_int64 ( ) const [inline, inherited]
```

Definition at line 413 of file [sc_proxy.h](#).

```
template<class X>
```

```
uint64 sc_dt::sc_proxy< X >::to_uint64 ( ) const [inline, inherited]
```

Definition at line 1397 of file [sc_proxy.h](#).

```
template<class X>
```

```
int sc_dt::sc_proxy< X >::to_int ( ) const [inline, inherited]
```

Definition at line 416 of file [sc_proxy.h](#).

```
template<class X>
```

```
unsigned int sc_dt::sc_proxy< X >::to_uint ( ) const [inline, inherited]
```

Definition at line 419 of file [sc_proxy.h](#).

```
template<class X>
```

```
long sc_dt::sc_proxy< X >::to_long ( ) const [inline, inherited]
```

Definition at line 422 of file [sc_proxy.h](#).

```
template<class X>
```

```
unsigned long sc_dt::sc_proxy< X >::to_ulong ( ) const [inline, inherited]
```

Definition at line **425** of file **sc_proxy.h**.

```
template<class X>
```

```
void sc_dt::sc_proxy< X >::print ( ::std::ostream & os = ::std::cout ) const [inline, inherited]
```

Definition at line **441** of file **sc_proxy.h**.

```
template<class X>
```

```
void sc_dt::sc_proxy< X >::scan ( ::std::istream & is = ::std::cin ) [inline, inherited]
```

Reimplemented in **sc_dt::sc_subref< X >**, and **sc_dt::sc_concref< X, Y >**.

Definition at line **1346** of file **sc_proxy.h**.

```
template<class X>
```

```
void sc_dt::sc_proxy< X >::check_bounds ( int n ) const [inline, protected, inherited]
```

Definition at line **1357** of file **sc_proxy.h**.

```
template<class X>
```

```
void sc_dt::sc_proxy< X >::check_wbounds ( int n ) const [inline, protected, inherited]
```

Definition at line **1367** of file **sc_proxy.h**.

```
template<class X>
```

```
sc_digit sc_dt::sc_proxy< X >::to_anything_unsigned ( ) const [inline, protected, inherited]
```

Definition at line **1378** of file **sc_proxy.h**.

```
template<class X>
```

```
int64 sc_dt::sc_proxy< X >::to_anything_signed ( ) const [inline, protected, inherited]
```

Definition at line **1429** of file **sc_proxy.h**.

Member Data Documentation

```
int sc_dt::sc_bv_base::m_len [protected, inherited]
```

Definition at line **252** of file **sc_bv_base.h**.

```
int sc_dt::sc_bv_base::m_size [protected, inherited]
```


Definition at line 253 of file [sc_bv_base.h](#).

```
sc_digit* sc_dt::sc_bv_base::m_data [protected, inherited]
```

Definition at line 254 of file [sc_bv_base.h](#).

The documentation for this class was generated from the following file:

- [sysc/datatypes/bit/sc_bv.h](#)

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