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### Python Static Method Explained With Examples

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In <u>Object-oriented programming</u>, at the class level, we use class methods and static methods.

- <u>Class methods</u>: Used to access or modify the state of the class. if we use only <u>class variables</u>, we should declare such methods as a class method.
- **Static methods**: A static method is a general utility method that performs a task in isolation. Inside this method, we don't use instance or class variable because this static method doesn't take any parameters like **self** and **cls**.

Also, read Python Class method vs Static method vs Instance method.

After reading this article, you'll learn:

- How to create and use the static methods in Python
- Create staticmethod using the <code>@staticmethod</code> decorator and <code>staticmethod()</code> function

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What is Static Methods in Python
A static method is a general utility method that performs a task in isolation.  Static methods in Python are similar to those found in Java or C++.
A static method is bound to the <u>class</u> and not the object of the class. Therefore, we can call it using the class name.

A static method doesn't have access to the class and <u>instance variables</u> because it does not receive an implicit first argument like <u>self</u> and <u>cls</u>. Therefore **it cannot modify the state of the object or class**.

The class method can be called using ClassName.method\_name() as well as by using an object of the class.

```
class Employee:
    @staticmethod
    def sample(x):
        print('Inside static method', x)

# call static method
```

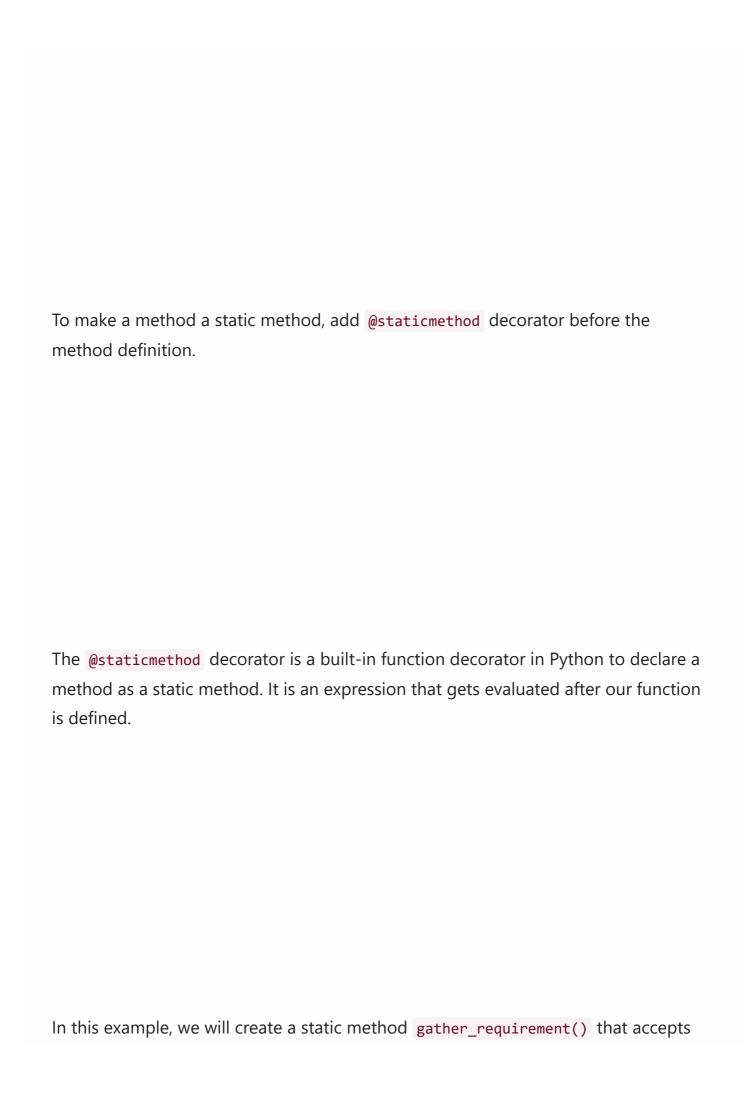
#### **Define Static Method in Python**

Any method we create in a class will automatically be created as an <u>instance method</u>. We must explicitly tell Python that it is a static method using the <code>@staticmethod</code> decorator or <code>staticmethod()</code> function.

Static methods are defined inside a class, and it is pretty similar to defining a regular <u>function</u>. To declare a static method, use this idiom:

```
class C:
    @staticmethod
    def f(arg1, arg2, ...): ...
```

**Example: Create Static Method Using @staticmethod Decorator** 



the project name and returns all requirements to complete under this project.

Static methods are a special case of methods. Sometimes, you'll write code that belongs to a class, but that doesn't use the object itself at all. It is a utility method and doesn't need an object (self parameter) to complete its operation. So we declare it as a static method. Also, we can call it from another method of a class.

```
class Employee(object):

def __init__(self, name, salary, project_name):
    self.name = name
    self.salary = salary
    self.project_name = project_name

@staticmethod
def gather_requirement(project_name):
    if project_name == 'ABC Project':
        requirement = ['task_1', 'task_2', 'task_3']
    else:
        requirement = ['task_1']
```

#### Output:

```
Completed task_1
Completed task_2
Completed task_3
```

#### **Advantages of a Static Method**

Here, the static method has the following advantages

• **Consume Less memory**: Instance methods are object too, and creating them has a cost. Having a static method avoids that. Let's assume you have ten employee objects and if you create <a href="mailto:gather\_requirement">gather\_requirement</a>() as a <a href="instance">instance</a> <a href="mailto:method">method</a> then Python have to create a ten copies of this method (seperate for each object) which will consume more memeory. On the other hand static method has only one copy per class.

```
kelly = Employee('Kelly', 12000, 'ABC Project')
jessa = Employee('Jessa', 7000, 'XYZ Project')
# false
# because seperate copy of instance method is created for each object
print(kelly.work is jessa.work)
# True
# because only one copy is created
# kelly and jess objects share the same methods
print(kelly.gather_requirement is jessa.gather_requirement)
# True
print(kelly.gather requirement is Employee.gather requirement)
```



- To Write Utility functions: Static methods have limited use because they don't have access to the attributes of an object (instance variables) and class attributes (<u>class variables</u>). However, they can be helpful in utility such as conversion form one type to another. The parameters provided are enough to operate.
- Readabiltity: Seeing the @staticmethod at the top of the method, we know that the method does not depend on the object's state or the class state.

# The staticmethod() function Some code might use the old method of defining a static method, using staticmethod() as a function rather than a decorator. You should only use staticmethod() function to define static method if you have to

support older versions of Python (2.2 and 2.3). Otherwise, it is recommended to use
the @staticmethod decorator.
Syntax:
- <b>y</b>
staticmethod(function)
staticine thou (Tune tion)
• function: It is the name of the method you want to convert as a static method.
It returns the converted static method.

#### **Example**:

```
class Employee:
    def sample(x):
        print('Inside static method', x)

# convert to static method
Employee.sample = staticmethod(Employee.sample)
# call static method
Employee.sample(10)

    Pun
```

The staticmethod() approach is helpful when you need a reference to a function
from a class body and you want to avoid the automatic transformation to the
instance method.

#### **Call Static Method from Another Method**

Let's see how to call a static method from another static method of the same class. Here we will class a static method from a class method.

```
class Test :
    @staticmethod
    def static_method_1():
        print('static method 1')

    @staticmethod
    def static_method_2() :
        Test.static_method_1()

    @classmethod
    def class_method_1(cls) :
        cls.static_method_2()
```

# call class method Test.class\_method\_1()







#### Output:

static method 1

**Referance**: Static method documentation

Filed Under: Python, Python Object-Oriented Programming (OOP)

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Founder of PYnative.com I am a Python developer and I love to write articles to help developers. Follow me on Twitter. All the best for your future Python endeavors!

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