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EECS 349

HW 2

Q2)

DATA SEGMENT

X DB 25

Y DB 32

Z DW ?

DATA ENDS

CODE SEGMENT

ASSUME CS:COSE,DS:DATA

START:

MOV AX,DATA ; data to ax

MOV DS,AX; ax (which is data) to ds

MOV AL,X; x to al

MUL AL ; ax = al*al = x*x

MOV BX,0 ; bx=0

MOV BL,Y ; bl=y

ADD BL,BL ; bl = bl+bl = 2y

ADC BH,0 ; bh=bh+0+(CF value)

ADD BL,Y ; bl = bl+y=3y

ADC BH,0 ; bh = bh+0=0

SUB AX,BX ; ax = ax-bx = x*x-bx

SHR AX,1; shift ax right 1 bit, (ax div by 2)

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MOV Z,AX
                           ; z = ax, finished, z = ax = (x*x - bx)/2, bx = ?
       MOV AH,4CH
       INT 21H
                                    ; sys exit, result is z=(x*x - bx)/2
CODE ENDS
       END START
Q3) Bubble Sort in Assembly
.data
array dd 34, 12, 3, 18
szMsg db "%d",0ah,0
.code
start:
  mov ecx,3; set ecx to 3
L2:
  push ecx; push ecx to stack (stack has (,3))
  xor esi, esi ; zero esi
  mov ecx,3; set ecx to 3
L0:
  mov ebx,array[esi]; ebx is array at esi
  cmp ebx,array[esi 4] ;compare ebx (array at esi), and array at esi 4 shifted (next value)
  jb L1 ; go to L1 if ebx (array at esi) < array at esi 4 shifted
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xchg ebx,array[esi 4]; exchange values of ebx and array at esi 4 shifted
  mov array[esi],ebx; moves the current value of ebx (array esi 4) to array esi, making this plus
the line above a swap
  add esi,4 ; shift esi value 4 (next value in array)
L1:
  loop L0
            ; jump to L0
            ; pop stack into ecx
  pop ecx
  loop L2
            ; jump to L2
  xor esi,esi; reset esi
  mov ecx,4; set ecx to 4
L3:
  push ecx; push ecx to stack
  invoke printf,offset szMsg,array[esi] ; print at array esi
  add esi,4; shift esi
             ; pop off stack to ecx
  pop ecx
  loop L3
             ; recurse on L3
          ; return when array fully printed
  ret
end start
```