

Plan for the website

Due: 29/Oct.

- 1. Collect game information from Wegame, Steam and Google including titles, images, rate, source, price and types. (Less than 90)
- 2. Collect reviews information from Douban (Maybe about 20 pieces).
- 3. Collect peripherals information from Taobao, including title, price image and source.
- 4. Clean the data. (I think data collection is a continuing process, and I will keep updating it.)

Due: 1/Dec.

- 5. Make a brief of structure and skeleton of the website and examine how many the pages should be added (including index, game info, review info, and peripherals etc.).
- 6. Using Figma to design the needed page mentioned above.

Due: 8/Dec.

- 7. Modify the template of Bootstrap, and upload 2/3 data to it.

Due: 15/Dec.

- 8. Modify the template of Bootstrap, and upload the rest data.
- 9. Test the website and see how to promote it (including the surface design, the fluency etc.).

Due: 22/Dec.

- 10. Modify the website and complete it.