



## Java Programming 2 – Lecture #8 – [Jeremy.Singer@glasgow.ac.uk](mailto:Jeremy.Singer@glasgow.ac.uk)

### Constructor Chaining

In a constructor body, the first action must be to call a superclass constructor. If there is no explicit superclass constructor call, then the compiler inserts a default no-args constructor to the superclass, i.e. `super()`. Every time a constructor is invoked, there is a chain of constructor calls going up the inheritance hierarchy all the way back to `java.lang.Object`. We can see this by inserting `println` statements into a set of constructors:

```
public class A {
    public A() { /*super();*/ System.out.println("A constructor"); }
}
public class B extends A {
    public B() { /*super();*/ System.out.println("B constructor"); }
}
public class C extends B {
    public C() { /*super();*/ System.out.println("C constructor"); }
}
```

If there is not a no-args constructor in the superclass, then the subclass constructor must specify *explicitly* which superclass constructor is to be called.

### Calling Superclass Methods

In a similar way to superclass constructor invocation, it is possible to invoke a method from the superclass that is overridden in a subclass, using the `super` pseudo-variable<sup>1</sup>. The `super` variable is a reference to the current instance, with the type of its immediate superclass in the inheritance hierarchy. Invoking a method through the `super` reference is not subject to polymorphic overriding (unlike method invocation via the `this` reference.)

### Leaves on the Inheritance Tree

In some cases, a developer may not want a class to be subclassed. If the class is marked as `final`, then it cannot be subclassed. Similarly, if a method is marked as `final`, then it cannot be overridden in a subclass. `final` classes and methods can improve security<sup>2</sup> (or predictability) – a developer can be certain that an instance of a `final` class does what is expected, rather than any overriding behaviour. In the code below, marking the `PasswordChecker` class as `final` (or the `check` method) would prevent subclass injection attacks.

---

<sup>1</sup> See <http://docs.oracle.com/javase/tutorial/java/landl/super.html> for more details about `super`.

<sup>2</sup> See <http://www.oracle.com/technetwork/java/seccodeguide-139067.html#4> for attacks and corresponding defence techniques.

```
public class PasswordChecker {
    public boolean check(String username, String password) {
        String passwordHash = hash(password);
        String correctHash = lookupHash(username);
        return (passwordHash.equals(correctHash));
    }
}

public class DodgyChecker {
    public boolean check(String username, String password) {
        return true;
    }
}
```

## More on Exceptions

Recall that when an `Exception` is thrown in a `try` block, the associated `catch` blocks are examined in sequential order and only the *first* matching `catch` block (if any) is executed. This means that `catch` blocks should be ordered from least general to most general. The Java compiler will complain about unreachable code if more general `catch` blocks (e.g. `catch (Exception e) {}`) are positioned above less general `catch` blocks.

Three useful methods in `Exception` objects are:

- `e.getMessage()` – returns a `String` with some information about the exception
- `e.printStackTrace()` – prints out the calling context of the exception at the point it was thrown
- `e.toString()` – generally returns a `String` indicating the concrete type of the `Exception` instance

Exception messages may be printed to the `System.err` `PrintStream`, rather than the usual `System.out` `PrintStream`.

## Questions

How would you create a constructor for class `Foo` that creates an exact copy of another instance of `Foo`? See the helpful Java Practices website<sup>3</sup> for more details.

---

<sup>3</sup> <http://www.javapractices.com/topic/TopicAction.do?Id=12>