

# Noah Kellem

noahkellem.works

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## Education

Rochester Institute of  
Technology  
B.S. Game Design and  
Development, 2018

## Skills

HTML, CSS, JavaScript,  
Node.js, React.js,  
MongoDB, Photoshop,  
C#, Unity, Scrum, Git

## Honors/Activities

Magna Cum Laude  
RIT Presidential  
Scholarship Recipient

## Projects

*R6S Cosmetics Tracker*: Developed a web app that allows users to create their own accounts and store information about cosmetic items they receive in the popular video game Rainbow Six Siege, utilizing Node.js, React.js, and MongoDB

*PartyUp*: Developed a web app that allows users to create dynamic song/video playlists that multiple people can contribute to on the fly, implemented using Node.js, React.js, Websockets, and the YouTube API

*SPIPHY*: Developed a web app that allows users to search for gifs with their voice using the GIPHY and Web Speech APIs, implemented using JavaScript, HTML, and CSS

*Web Audio Visualizer*: Developed a web audio visualizer utilizing the Web Audio API and Canvas drawing elements, implemented using JavaScript, HTML, and CSS

## Work Experience

**Charles River Analytics, Cambridge, MA**

*Software Developer Intern, June 2018 - Present*

- Worked as part of a team assisting in the development of a Virtual Reality development framework for Unity in C#

**Software Advice, Austin, TX**

*Software Developer Intern, August - December 2017*

- Worked as part of a scrum team developing web application software, mainly in JavaScript