# **EbookLib Documentation**

Release 0.17

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EbookLib is a Python library for managing EPUB2/EPUB3 and Kindle files. It's capable of reading and writing EPUB files programmatically (Kindle support is under development).

The API is designed to be as simple as possible, while at the same time making complex things possible too. It has support for covers, table of contents, spine, guide, metadata and more. EbookLib works with Python 2.7 and Python 3.3.

Homepage: https://github.com/aerkalov/ebooklib/

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# CHAPTER 1

ebooklib Package

### 1.1 ebooklib Package

### 1.2 epub Module

```
class ebooklib.epub.EpubBook
Bases: object

add_author (author, file_as=None, role=None, uid='creator')
    Add author for this document

add_item (item)
    Add additional item to the book. If not defined, media type and chapter id will be defined for the item.

Args
    • item: Item instance

add_metadata (namespace, name, value, others=None)
    Add metadata

add_prefix (name, uri)
    Appends custom prefix to be added to the content.opf document

>>> epub_book.add_prefix('bkterms', 'http://booktype.org/')
```

### Args

- name: namespave name
- uri: URI for the namespace

#### get\_item\_with\_href(href)

Returns item for defined HREF.

```
>>> book.get_item_with_href('EPUB/document.xhtml')
```

#### Args

• href: HREF for the item we are searching for

**Returns** Returns item object. Returns None if nothing was found.

#### get\_item\_with\_id(uid)

Returns item for defined UID.

```
>>> book.get_item_with_id('image_001')
```

#### Args

· uid: UID for the item

Returns Returns item object. Returns None if nothing was found.

#### get\_items()

Returns all items attached to this book.

**Returns** Returns all items as tuple.

#### get\_items\_of\_media\_type (media\_type)

Returns all items of specified media type.

#### Args

• media\_type: Media type for items we are searching for

**Returns** Returns found items as tuple.

#### get\_items\_of\_type (item\_type)

Returns all items of specified type.

```
>>> book.get_items_of_type(epub.ITEM_IMAGE)
```

#### Args

• item\_type: Type for items we are searching for

**Returns** Returns found items as tuple.

```
get_metadata (namespace, name)
```

Retrieve metadata

#### get\_template (name)

Returns value for the template.

#### Args

• name: template name

**Returns** Value of the template.

#### reset()

Initialises all needed variables to default values

#### set\_cover (file\_name, content, create\_page=True)

Set cover and create cover document if needed.

#### Args

- file\_name: file name of the cover page
- content: Content for the cover image
- create\_page: Should cover page be defined. Defined as bool value (optional). Default value is True.

#### set\_direction(direction)

#### Args

• direction: Options are "ltr", "rtl" and "default"

#### set identifier(uid)

Sets unique id for this epub

#### Args

• uid: Value of unique identifier for this book

#### set\_language (lang)

Set language for this epub. You can set multiple languages. Specific items in the book can have different language settings.

#### Args

• lang: Language code

#### set\_template (name, value)

Defines templates which are used to generate certain types of pages. When defining new value for the template we have to use content of type 'str' (Python 2) or 'bytes' (Python 3).

#### At the moment we use these templates:

- ncx
- nav
- chapter
- cover

#### Args

- name: Name for the template
- value: Content for the template

#### set title(title)

Set title. You can set multiple titles.

#### Args

• title: Title value

#### set\_unique\_metadata (namespace, name, value, others=None)

Add metadata if metadata with this identifier does not already exist, otherwise update existing metadata.

#### class ebooklib.epub.EpubCover(uid='cover-img', file\_name=")

Bases: ebooklib.epub.EpubItem

Represents Cover image in the EPUB file.

#### get\_type()

Guess type according to the file extension. Might not be the best way how to do it, but it works for now.

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#### Items can be of type:

- ITEM UNKNOWN = 0
- ITEM\_IMAGE = 1
- ITEM STYLE = 2
- ITEM SCRIPT = 3
- ITEM NAVIGATION = 4
- ITEM\_VECTOR = 5
- ITEM\_FONT = 6
- ITEM\_VIDEO = 7
- ITEM\_AUDIO = 8
- ITEM\_DOCUMENT = 9
- ITEM\_COVER = 10

We map type according to the extensions which are defined in ebooklib.EXTENSIONS.

**Returns** Returns type of the item as number.

```
class ebooklib.epub.EpubCoverHtml (uid='cover', file_name='cover.xhtml', image_name=", ti-
tle='Cover')
```

Bases: ebooklib.epub.EpubHtml

Represents Cover page in the EPUB file.

```
get_content()
```

Returns content for cover page as HTML string. Content will be of type 'str' (Python 2) or 'bytes' (Python 3).

**Returns** Returns content of this document.

#### is\_chapter()

Returns if this document is chapter or not.

Returns Returns book value.

```
exception ebooklib.epub.EpubException(code, msg)
```

Bases: exceptions. Exception

Bases: ebooklib.epub.EpubItem

Represents HTML document in the EPUB file.

```
add_item(item)
```

Add other item to this document. It will create additional links according to the item type.

#### Args

• item: item we want to add defined as instance of EpubItem

#### add link(\*\*kwgs)

Add additional link to the document. Links will be embeded only inside of this document.

```
>>> add_link(href='styles.css', rel='stylesheet', type='text/css')
```

#### get\_body\_content()

Returns content of BODY element for this HTML document. Content will be of type 'str' (Python 2) or 'bytes' (Python 3).

**Returns** Returns content of this document.

#### get content(default=None)

Returns content for this document as HTML string. Content will be of type 'str' (Python 2) or 'bytes' (Python 3).

#### Args

• default: Default value for the content if it is not defined.

Returns Returns content of this document.

#### get\_language()

Get language code for this book item. Language of the book item can be different from the language settings defined globaly for book.

**Returns** As string returns language code.

#### get\_links()

Returns list of additional links defined for this document.

**Returns** As tuple return list of links.

#### get\_links\_of\_type (link\_type)

Returns list of additional links of specific type.

**Returns** As tuple returns list of links.

#### get\_type()

Always returns ebooklib.ITEM\_DOCUMENT as type of this document.

**Returns** Always returns ebooklib.ITEM\_DOCUMENT

#### is\_chapter()

Returns if this document is chapter or not.

Returns Returns book value.

#### set\_language (lang)

Sets language for this book item. By default it will use language of the book but it can be overwritten with this call.

#### class ebooklib.epub.EpubImage

Bases: ebooklib.epub.EpubItem

Represents Image in the EPUB file.

#### get\_type()

Guess type according to the file extension. Might not be the best way how to do it, but it works for now.

#### Items can be of type:

- ITEM\_UNKNOWN = 0
- ITEM\_IMAGE = 1
- ITEM\_STYLE = 2
- ITEM\_SCRIPT = 3
- ITEM NAVIGATION = 4
- ITEM\_VECTOR = 5

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- ITEM FONT = 6
- ITEM\_VIDEO = 7
- ITEM\_AUDIO = 8
- ITEM\_DOCUMENT = 9
- ITEM COVER = 10

We map type according to the extensions which are defined in ebooklib.EXTENSIONS.

**Returns** Returns type of the item as number.

```
class ebooklib.epub.EpubItem(uid=None, file_name=", media_type=", content=", mani-
fest=True)
```

Bases: object

Base class for the items in a book.

```
get_content (default=")
```

Returns content of the item. Content should be of type 'str' (Python 2) or 'bytes' (Python 3)

Args

• default: Default value for the content if it is not already defined.

**Returns** Returns content of the item.

get\_id()

Returns unique identifier for this item.

**Returns** Returns uid number as string.

get name()

Returns name for this item. By default it is always file name but it does not have to be.

Returns Returns file name for this item.

get\_type()

Guess type according to the file extension. Might not be the best way how to do it, but it works for now.

#### Items can be of type:

- ITEM\_UNKNOWN = 0
- ITEM\_IMAGE = 1
- ITEM STYLE = 2
- ITEM\_SCRIPT = 3
- ITEM\_NAVIGATION = 4
- ITEM\_VECTOR = 5
- ITEM\_FONT = 6
- ITEM\_VIDEO = 7
- ITEM\_AUDIO = 8
- ITEM\_DOCUMENT = 9
- ITEM\_COVER = 10

We map type according to the extensions which are defined in ebooklib.EXTENSIONS.

**Returns** Returns type of the item as number.

```
set content(content)
         Sets content value for this item.
             Args
                 · content: Content value
                                                        file name='nav.xhtml',
class ebooklib.epub.EpubNav (uid='nav',
                                                                                        me-
                                  dia_type='application/xhtml+xml')
     Bases: ebooklib.epub.EpubHtml
     Represents Navigation Document in the EPUB file.
     is_chapter()
         Returns if this document is chapter or not.
             Returns Book value.
class ebooklib.epub.EpubNcx(uid='ncx', file_name='toc.ncx')
     Bases: ebooklib.epub.EpubItem
     Represents Navigation Control File (NCX) in the EPUB.
class ebooklib.epub.EpubReader(epub_file_name, options=None)
     Bases: object
     DEFAULT OPTIONS = {}
     load()
     process()
     read_file (name)
class ebooklib.epub.EpubWriter(name, book, options=None)
     Bases: object
     DEFAULT_OPTIONS = {'epub2_guide': True, 'epub3_landmark': True, 'landmark_title':
     process()
     write()
class ebooklib.epub.Link(href, title, uid=None)
     Bases: object
class ebooklib.epub.Section(title, href=")
     Bases: object
ebooklib.epub.read_epub(name, options=None)
     Creates new instance of EpubBook with the content defined in the input file.
     >>> book = ebooklib.read_epub('book.epub')
         Args
               • name: full path to the input file

    options: extra options as dictionary (optional)

         Returns Instance of EpubBook.
ebooklib.epub.write_epub (name, book, options=None)
```

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Creates epub file with the content defined in EpubBook.

```
>>> ebooklib.write_epub('book.epub', book)
```

#### Args

- name: file name for the output file
- book: instance of EpubBook
- options: extra opions as dictionary (optional)

#### 1.3 utils Module

```
ebooklib.utils.debug(obj)
ebooklib.utils.guess_type(extenstion)
ebooklib.utils.parse_html_string(s)
ebooklib.utils.parse_string(s)
```

### 1.4 Subpackages

#### 1.4.1 plugins Package

#### 1.4.1.1 base Module

```
class ebooklib.plugins.base.BasePlugin
     Bases: object
     after_read(book)
         Processing after save
     after_write(book)
         Processing after save
     before_read(book)
         Processing before save
     before_write(book)
         Processing before save
     html_after_read (book, chapter)
         Processing HTML before read.
     html_before_write(book, chapter)
         Processing HTML before save.
     \verb|item_after_read|(book, item)|
          Process general item after read.
     item_before_write(book, item)
```

Process general item before write.

# 1.4.1.2 booktype Module class ebooklib.plugins.booktype.BooktypeFootnotes(booktype\_book) Bases: ebooklib.plugins.base.BasePlugin NAME = 'Booktype Footnotes' html\_before\_write(book, chapter) Processing HTML before save. class ebooklib.plugins.booktype.BooktypeLinks(booktype\_book) Bases: ebooklib.plugins.base.BasePlugin NAME = 'Booktype Links' html\_before\_write(book, chapter) Processing HTML before save. 1.4.1.3 sourcecode Module class ebooklib.plugins.sourcecode.SourceHighlighter Bases: ebooklib.plugins.base.BasePlugin html before write(book, chapter) Processing HTML before save. 1.4.1.4 standard Module class ebooklib.plugins.standard.SyntaxPlugin Bases: ebooklib.plugins.base.BasePlugin NAME = 'Check HTML syntax' html\_before\_write(book, chapter) Processing HTML before save. ebooklib.plugins.standard.leave\_only(item, tag\_list) 1.4.1.5 tidyhtml Module class ebooklib.plugins.tidyhtml.TidyPlugin(extra={}) Bases: ebooklib.plugins.base.BasePlugin

OPTIONS = {'char-encoding': 'utf8', 'tidy-mark': 'no'}

ebooklib.plugins.tidyhtml.tidy\_cleanup(content, \*\*extra)

NAME = 'Tidy HTML'

html\_after\_read (book, chapter)
Processing HTML before read.
html\_before\_write (book, chapter)
Processing HTML before save.

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# CHAPTER 2

Usage

### 2.1 Reading

```
from ebooklib import epub
import ebooklib

book = epub.read_epub('test.epub')

for image in book.get_items_of_type(ebooklib.ITEM_IMAGE):
    print image
```

### 2.2 Writing

```
from ebooklib import epub

book = epub.EpubBook()

# set metadata
book.set_identifier('id123456')
book.set_title('Sample book')
book.set_language('en')

book.add_author('Author Authorowski')
book.add_author('Danko Bananko', file_as='Gospodin Danko Bananko', role='ill', uid=
--'coauthor')

# create chapter
c1 = epub.EpubHtml(title='Intro', file_name='chap_01.xhtml', lang='hr')
c1.content=u'<hl>Intro heading</hl>
/# add chapter

# add chapter
```

(continues on next page)

(continued from previous page)

```
book.add_item(c1)
# define Table Of Contents
book.toc = (epub.Link('chap_01.xhtml', 'Introduction', 'intro'),
             (epub.Section('Simple book'),
             (c1, ))
# add default NCX and Nav file
book.add_item(epub.EpubNcx())
book.add_item(epub.EpubNav())
# define CSS style
style = 'BODY {color: white;}'
nav_css = epub.EpubItem(uid="style_nav", file_name="style/nav.css", media_type="text/
→css", content=style)
# add CSS file
book.add_item(nav_css)
# basic spine
book.spine = ['nav', c1]
# write to the file
epub.write_epub('test.epub', book, {})
```

Further examples are available in https://github.com/aerkalov/ebooklib/tree/master/samples

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