15 25 25.0 3.351606 24.431284 0.988420 16 26 25.0 12.143129 25.057347 0.999355 17 27 25.0 12.808251 25.303036 0.997327 28 25.0 21.261573 24.960237 0.999945 18 29 25.0 22.022796 19 25.418182 0.999813 20 30 25.0 33.225825 25.194383 0.999811 avg#processes 0 1.292400 1.345031 1 2 1.405956 1.505349 3 1.666200 4 1.880512 2.104179 6 2.253275 7 8 2.742526 9 3.122500 10 3.780988 4.786321 11 12 8.551600 13 11.361255 14 16.626306 15 83.607668 16 321.113669 17 346.804946 18 591.896172 19 634.950393 20 1001.412828 In [30]: x = fcfs['arrival_rate'] avg_turnaround_fcfs = fcfs['avg turnaround'] total_throughput_fcfs = fcfs['total throughput'] cpu_util_fcfs = fcfs['cpu util'] avg_processes_fcfs = fcfs['avg#processes'] avg_turnaround_srtf = srtf['avg turnaround'] total_throughput_srtf = srtf['total throughput'] cpu_util_srtf = srtf['cpu util'] avg_processes_srtf = srtf['avg#processes'] avg_turnaround_hrrn = hrrn['avg turnaround'] total_throughput_hrrn = hrrn['total throughput'] cpu_util_hrrn = hrrn['cpu util'] avg_processes_hrrn = hrrn['avg#processes'] avg_turnaround_rr1 = rr1['avg turnaround'] total_throughput_rr1 = rr1['total throughput'] cpu_util_rr1 = rr1['cpu util'] avg_processes_rr1 = rr1['avg#processes'] avg_turnaround_rr2 = rr2['avg turnaround'] total_throughput_rr2 = rr2['total throughput'] cpu_util_rr2 = rr2['cpu util'] avg_processes_rr2 = rr2['avg#processes'] plt.plot(x, avg_turnaround_fcfs,color='b') plt.plot(x, avg_turnaround_srtf,color='g') plt.plot(x, avg_turnaround_hrrn,color='r') plt.plot(x, avg_turnaround_rr1,color='orange') plt.plot(x, avg_turnaround_rr2,color='black') location = 0 # For the best location legend_drawn_flag = True plt.legend(["fcfs", "srtf", "hrrn", "rr0.1", "rr.2"], loc=0, frameon=legend_drawn_flag) plt.xlabel('arrival rate') plt.ylabel('avg turnaround time') plt.show() 35 fcfs srtf 30 hrrn m0.1 rr.2 25 avg turnaround time 20 10 5 12.5 15.0 17.5 20.0 22.5 25.0 10.0 27.5 30.0 arrival rate **AVG TURNAROUND TIME** As would be expected, SRTF has the lowest turnaround time. It's surprising, however, how much better it is than the other algorithms. HRRN also performs significantly better than the other 3.

TOTAL THROUGHPUT SRTF and HRRN have the highest total throughput. This makes sense, they have the lowest average turnaround time. However the algorithms do not differ much in total throughput, only diverging at higher loads.

plt.plot(x, cpu_util_fcfs,color='b')

plt.plot(x, cpu_util_srtf,color='g')

12.5

15.0

17.5

20.0

arrival rate

22.5

25.0

27.5

30.0

In [31]: plt.plot(x, total_throughput_fcfs,color='b')

location = 0 # For the best location

fcfs

hrrn m0.1

m.2

legend_drawn_flag = True

plt.show()

25.0

22.5

15.0

12.5

10.0

In [32]:

10.0

20.0 20.0 17.5

plt.xlabel('arrival rate') plt.ylabel('total throughput')

plt.plot(x, total_throughput_srtf,color='g') plt.plot(x, total_throughput_hrrn,color='r') plt.plot(x, total_throughput_rr1,color='orange') plt.plot(x, total_throughput_rr2,color='black')

plt.legend(["fcfs", "srtf", "hrrn", "rr0.1", "rr.2"], loc=0, frameon=legend_drawn_flag)

In [28]: **import** pandas **as** pd

In [29]: print(fcfs)

0

1

2 3

4

5

6

7

8

9

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11

12

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14

%matplotlib inline

import matplotlib.pyplot as plt

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fcfs = pd.read_csv('Sim/simdata_fcfs.csv') srtf = pd.read_csv('Sim/simdata_srtf.csv') hrrn = pd.read_csv('Sim/simdata_hrrn.csv') rr1 = pd.read_csv('Sim/simdata_rr_01.csv') rr2 = pd.read_csv('Sim/simdata_rr_02.csv')

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

25.0

arrival_rate service rate avg turnaround total throughput cpu util \

0.066880

0.071106

0.074153

0.080276

0.089149

0.099613

0.109013

0.115242

0.138772

0.151015

0.180845

0.224545

0.375193

0.490250

0.693975

10.234223 0.404404

10.909011 0.434434

11.762535 0.465401

12.909523 0.516144

13.830746 0.554534

14.791124 0.588801

15.976153 0.637995

16.958142 0.674006

17.962208 0.720504

19.053566 0.747921

19.712473 0.784614

20.847494 0.837035

21.957245 0.865872

23.211883 0.928797

23.699073 0.944296

plt.plot(x, cpu_util_hrrn,color='r') plt.plot(x, cpu_util_rr1,color='orange') plt.plot(x, cpu_util_rr2,color='black') location = 0 # For the best location

legend_drawn_flag = True plt.legend(["fcfs", "srtf", "hrrn", "rr0.1", "rr.2"], loc=0, frameon=legend_drawn_flag) plt.xlabel('arrival rate') plt.ylabel('CPU Utilization') plt.show() 1.0 fcfs srtf 0.9 m0.1 m.2 0.8 CPU Utilization 0.7 0.6 0.5 0.4 17.5 20.0 22.5 12.5 15.0 25.0 27.5 30.0 arrival rate **CPU UTILIZATION** All the algorithms have similar CPU utilization. Scales linearly up to nearly 100% at high loads

In [21]: plt.ylim(top=1000) plt.plot(x, avg_processes_fcfs,color='b')

legend_drawn_flag = True

plt.show()

plt.xlabel('arrival rate')

plt.xlabel('arrival rate')

plt.xlim(right = 25)

plt.ylabel('avg # of processes in ready queue')

location = 0 # For the best location

plt.ylabel('avg # of processes in ready queue')

plt.plot(x, avg_processes_srtf,color='g') plt.plot(x, avg_processes_hrrn,color='r') plt.plot(x, avg_processes_rr1,color='orange') plt.plot(x, avg_processes_rr2,color='black')

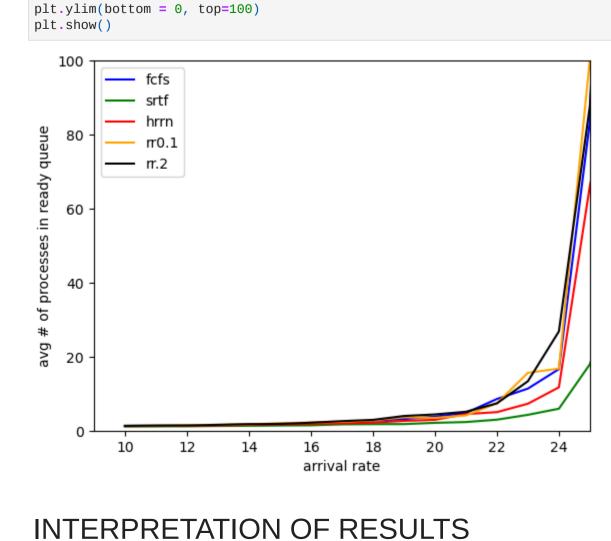
plt.legend(["fcfs", "srtf", "hrrn", "rr0.1", "rr.2"], loc=0, frameon=legend_drawn_flag)

1000 fcfs srtf hrrn 800 m0.1 – m.2 600 400 200 20.0 25.0 10.0 12.5 15.0 17.5 22.5 27.5 AVG NUMBER OF PROCESSES IN READY QUEUE SRTF does the best job at keeping the ready queue empty, followed by HRRN. The other algorithms experience skyrocketing ready queue lengths at higher loads.

Since the queue length grows quickly, lets look at the behavior at lower loads more closely.

plt.plot(x, avg_processes_fcfs,color='b') plt.plot(x, avg_processes_srtf,color='g') plt.plot(x, avg_processes_hrrn,color='r') plt.plot(x, avg_processes_rr1, color='orange')

plt.plot(x, avg_processes_rr2,color='black') location = 0 # For the best location legend_drawn_flag = True plt.legend(["fcfs", "srtf", "hrrn", "rr0.1", "rr.2"], loc=0, frameon=legend_drawn_flag)



SRTF performs the best on all our metrics, followed by HRRN. FCFS and round robin could offer other advantages that aren't measured by this simulation.