

PROJECT: TIC TAC TOE GAME – JAVA Project

MAIN FILE: TicTacToeGame.java

DESCRIPTION:

- A one-player game, USER vs COMPUTER
- Computer chooses a number randomly, not intelligent (it does not try to win)

OTHERS:

GameTry.java

- My first attempt
- A two-player game, USER vs USER

SCREENSHOTS:

```
Tic-Tac-Toe Game ~(^.^)~
Player 1: X
Player 2 (computer): O
```

} Player's mark

```
1|2|3
-+-+
4|5|6
-+-+
7|8|9
```

} Grid positions

Enter the position you want to fill:

```
Enter the position you want to fill: 5
```

← User selects position

```
1|2|3
-+-+
4|X|6
-+-+
7|8|9
```

Selected position
replaced by user's
mark

```
COMPUTER filled position 2:
```

← Computer generates a
random position

```
1|O|3
-+-+
4|X|6
-+-+
7|8|9
```

Selected position
replaced by
computer's mark

Enter the position you want to fill:

Continues, until there is a win