

Perfect — this is step **6 of parse_spd**, where the parser combines everything so far (nodes, via lines, IC/decap blocks) to build the **start layer, stop layer, and type arrays** for all vias. Let's document `_extract_start_stop_type`.

□ Documentation

`_extract_start_stop_type(via_lines, node_info, ic_blocks, decap_blocks)`

Purpose

Generate three aligned arrays that describe all **vias** in the board, preserving the `.Connect` order:

- **start_layers**: signal layer index where each via begins (1-based from SPD).
 - **stop_layers**: signal layer index where each via ends (1-based).
 - **via_type**: 1 if either end belongs to a **PWR** node, else 0 (GND).
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How it works

1. Find a via by node

```
pythonCopy def find_via_by_node(node):
    for upper, lower in via_lines:
        if upper == node or lower == node:
            if (upper in node_info) and (lower in node_info):
                return (node_info[upper]['layer'],
                        node_info[lower]['layer'],
                        upper, lower)
```

- Looks up the first (upper_node, lower_node) pair in `via_lines` that matches this node.
 - Uses `node_info` to find the **layer numbers** of both nodes.
 - Returns (start_layer, stop_layer, upper_name, lower_name).
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2. Extract node names from .Connect blocks

```
pythonCopy def _nodes_from_block(block):
    plus_nodes, minus_nodes = [], []
    for ln in block.splitlines():
        if ln.startswith("1") or ln.startswith("2"):
            node = canon_node(m.group(1)) # e.g. "Node013" → "Node13"
            if ln.startswith("1"): plus_nodes.append(node)
            else: minus_nodes.append(node)
    return plus_nodes, minus_nodes
```

- Reads the body of each .Connect block (IC or decap).
 - Collects node names for the **plus side (1 ...)** and **minus side (2 ...)**, preserving order.
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3. Process all blocks

```
pythonCopy def process_blocks(blocks):
    results = []
    for blk in blocks:
        plus_nodes, minus_nodes = _nodes_from_block(blk)
        for p_node, m_node in zip(plus_nodes, minus_nodes):
            # + via
            p_result = find_via_by_node(p_node)
            if p_result:
                start, stop, u, l = p_result
                typ = 1 if (node_info[u]['type']==1 or node_info[l]
['type']==1) else 0
                results.append((start, stop, typ))
            # - via
            m_result = find_via_by_node(m_node)
            if m_result:
                start, stop, u, l = m_result
                typ = 1 if (node_info[u]['type']==1 or node_info[l]
['type']==1) else 0
                results.append((start, stop, typ))
    return results
```

- For each port block, pairs **plus and minus nodes**.
- Finds their via connectivity from via_lines.
- Determines via type:

- o 1 if either endpoint is **PWR**.
 - o 0 if both are **GND**.
 - Appends (start_layer, stop_layer, type) to the result list.
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4. Merge IC and decap entries

```
pythonCopy codeic_entries = process_blocks(ic_blocks)
decap_entries = process_blocks(decap_blocks)
all_entries = ic_entries + decap_entries
```

- Preserves strict ordering: all IC vias first, then all decap vias.
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5. Build numpy arrays

```
pythonCopy codestart_layers = np.array([e[0] for e in all_entries],
dtype=int)
stop_layers = np.array([e[1] for e in all_entries], dtype=int)
via_type = np.array([e[2] for e in all_entries], dtype=int)
```

- Final aligned arrays of via start/stop layers and types.
 - Returned to the caller.
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How it's used in parse_spd

```
pythonCopy codesl, tl, vt = _extract_start_stop_type(via_lines,
node_info, ic_blocks, decap_blocks)
```

```
brd.start_layers = np.asarray(sl, np.int32) - 1
brd.stop_layers = np.asarray(tl, np.int32) - 1
brd.via_type = np.asarray(vt, np.int32)
```

- Subtracts 1 → convert from SPD's **1-based Signal## layer index** to Python's **0-based indexing**.
 - Stores arrays inside the board object (brd).
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Example

SPD excerpts:

```
phpCopy codeVia12::Through UpperNode = Node12::PAD LowerNode =  
Node10::VIA  
Via13          UpperNode = Node14          LowerNode = Node16
```

```
.Connect ic_port1  
1 $Package.Node12  
2 $Package.Node10  
.EndC
```

```
.Connect decap_port1  
1 $Package.Node14  
2 $Package.Node16  
.EndC
```

From node_info:

```
bashCopy codeNode10 → {'layer': 1, 'type': 0, 'net': 'gnd'}  
Node12 → {'layer': 3, 'type': 1, 'net': 'pwr'}  
Node14 → {'layer': 4, 'type': 0, 'net': 'gnd'}  
Node16 → {'layer': 5, 'type': 1, 'net': 'pwr'}
```

Resulting arrays:

```
pythonCopy codebrd.start_layers = [2, 0, 3, 4] # after subtracting 1  
brd.stop_layers = [0, 2, 4, 3]  
brd.via_type = [1, 1, 1, 1] # all involve at least one PWR
```

Why it matters

- This step encodes **which layers each via spans** and **what kind of via it is (PWR/GND)**.
 - These arrays are critical inputs for later steps (BEM inductance extraction, node-voltage method).
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□ Summary:

`_extract_start_stop_type` converts raw via connectivity into structured arrays: start layers, stop layers, and type flags, aligned in IC+decap order. These arrays define the electrical role and vertical span of every via in the PDN model.

Would you like me to now continue documenting **_fill_buried_vias**, since that comes right after this (step 7 in parse_spd)?