List of projects Arrays Linked Lists and Recursion 3 4 Circularly Linked Lists and List Reversal 129 3 4 1 Circularly Linked Lists 129 3 4 2 Reversing a Linked List 133 2 List and Iterator ADTs 6 4 Case Study: Bubble-Sort on a Sequence 259 6 4 1 The Bubble-Sort Algorithm 259 6 4 2 A Sequence-Based Analysis of Bubble-Sort 260 3 Heaps and Priority Queues 8 3 *Heap* 8 3 6 Bottom-Up Heap Construction * 353 4 Heaps and Priority Queues 8 4 Adaptable Priority Queues 357 8 4 1 A List-Based Implementation 358 8 4 2 Location-Aware Entries 360 5 Hash Tables Maps and Skip Lists 9 1 Maps 368 9 1 1 The Map ADT 369 9 1 2 A C++ Map Interface 371 6 Hash Tables Maps and Skip Lists 9 1 3 The STL map Class 372 9 1 4 A Simple List-Based Map Implementation 374 Hash Tables Maps and Skip Lists 9.2.7 A C++ Hash Table Implementation 387

1 of 4

8
Hash Tables Maps and Skip Lists
9 4 Skip Lists 402

9 4 1 Search and Update Operations in a Skip List 404

9

Sorting Sets and Selection

11 1 Merge-Sort 500

11 1 Divide-and-Conquer 500

10

Sorting Sets and Selection

11 1 2 Merging Arrays and Lists 505

11 1 3 The Running Time of Merge-Sort 508

11 1 4 C++ Implementations of Merge-Sort 509

11Sorting Sets and Selection11 2 Quick-Sort 513

12

Sorting Sets and Selection

11 2 1 Randomized Quick-Sort 521

11 2 2 C++ Implementations and Optimizations 523

13

Sorting Sets and Selection

11 3 Studying Sorting through an Algorithmic Lens 526

11 3 1 A Lower Bound for Sorting 526

11 3 2 Linear-Time Sorting: Bucket-Sort and Radix-Sort 528 Bucket-Sort

14

Sorting Sets and Selection

11 3 Studying Sorting through an Algorithmic Lens

11 3 2 Linear-Time Sorting: Bucket-Sort and Radix-Sort 528 Radix-Sort

11 3 3 Comparing Sorting Algorithms 531

2 of 4

15

Sorting Sets and Selection

11 4 Sets and Union/Find Structures 533

11 4 1 The Set ADT 533

11 4 2 Mergable Sets and the Template Method Pattern 534

16

Sorting Sets and Selection

11 4 Sets and Union/Find Structures

11 4 3 Partitions with Union-Find Operations 538

17

Sorting Sets and Selection

11 5 Selection 542

11 5 1 Prune-and-Search 542

11 5 2 Randomized Quick-Select 543

11 5 3 Analyzing Randomized Quick-Select 544

18

Strings and Dynamic Programming

12 1 1 The STL String Class 555

19

Strings and Dynamic Programming

12 2 Dynamic Programming 557

12 2 1 Matrix Chain-Product 557

20

Strings and Dynamic Programming

12 2 Dynamic Programming

12 2 2 DNA and Text Sequence Alignment 560

21

Strings and Dynamic Programming

12 3 Pattern Matching Algorithms 564

12 3 1 Brute Force 564 + implementation in C++

22

Strings and Dynamic Programming

12 3 Pattern Matching Algorithm12 3 2 The Boyer-Moore Algorithm 566

23Strings and Dynamic Programming12 3 Pattern Matching Algorithm12 3 The Knuth-Morris-Pratt Algorithm 570

Strings and Dynamic Programming
12 4 Text Compression and the Greedy Method 575
12 4 1 The Huffman-Coding Algorithm 576 + implementation in C++
12 4 2 The Greedy Method 577

25Strings and Dynamic Programming12 5 Tries 57812 5 1 Standard Tries 578

4 of 4 2.12.18, 12:57